# Enhancing Discovery of Unique Collections: Get Ahead of the Game

Diane Robson, M.S., Diane.Robson@unt.edu  
Kevin Yanowski, M.S., Kevin.Yanowski@unt.edu  
Catherine Sassen, Ph.D., Catherine.Sassen@unt.edu  
University of North Texas Libraries

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## Catalog Record Example

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| 245  | Ticket to ride: $b$ the cross-country train adventure game! | 246 | Los Altos, CA | Days of Wonder, $c$ [2004] |
| 264  | 1 | Cross-country train adventure game |
| 300  | 1 game (1 board map of North American train routes, 240 train cars, 144 cards): $b$ | cardboard, plastic, color; $c$ in container 30 x 30 x 8 cm + $e$ 1 instruction sheet. |

| 336  | three-dimensional form $b$ tdf $e$ $rdacontent |
| 337  | unmediated $b$ nr $e$ $rdamedia |
| 338  | object $b$ nr $e$ $rdacarrier |
| 500  | Title from instruction sheet. |
| 508  | Game design by Alan R. Moon; illustrations by Julien Delval; graphic design by Cyrille Daujean. |

500 For 2-5 players.  
500 Duration of play: 30-60 minutes.  
521 Age 8 to adult.  
520 Players attempt to gain the most points through claiming routes and completing paths of routes through North America.  
650 7 Railroad trains $v$ Games. $e$ local $r$ TxDN  
655 7 Area of control games. $e$ local $r$ TxDN  
655 7 Board games. $e$ local $r$ TxDN  
655 7 Tabletop games. $e$ local $r$ TxDN  
700 1 Moon, Alan R., $d$ 1952- $e$ designer.  
710 2 Days of Wonder, Inc., $e$ publisher.
Authority Record Example

155 Area of control games
455 Area of influence games
555 Strategy games
680 The Area Control mechanic typically awards control of an area to the player that has the majority of units or influence in that area.
670 boardgamegeek.com

Genre Terms for Tabletop Games

http://goo.gl/EVF0m8

Bibliography


Miller, D. (2011). Genre/form headings; From the margins to the center. In S. S. Intner & E. Swanson (Eds.), *Subject access to films & videos* (pp. 11-21). 2nd ed. Santa Barbara, CA: Libraries Unlimited.


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