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Imaging White Light VISAR

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An imaging white light velocimeter consisting of two image superimposing Michelson interferometers in series with the target interposed is demonstrated. Interferometrically measured 2-dimensional velocity maps can be made of moving surfaces using unlimited bandwidth incoherent and extended area sources. Short pulse and broadband chirped pulse lasers can be used to provide temporal resolution not possible with monochromatic illumination. A ~20 m/s per fringe imaging velocimeter is demonstrated using an ordinary camera flash for illumination.

Keywords: velocity, interferometer, VISAR, white light, imaging, velocimetry

The interferometric measurement of velocities through the Doppler shift of reflected waves is an important and widespread diagnostic tool. In the shock physics community, this is done by Fabry-Perot or Michelson based velocimeters, the latter often called a VISAR. Until recently, these velocimeters were restricted to the use of narrowband illumination. Gidon and Behar introduced a double interferometer method that extended the practical bandwidth to several nanometers. Their technique however is limited to parallel emitting light sources due to the angle dependence of the Fabry-Perot.

Fig. 1. Color photograph of multi-color fringes produced by the white light velocimeter during and prior to a shot. The fringes were recorded on Kodak Royal 1000 color film. The illumination source was small camera flash of 20 µs duration. The target was a stationary piece of white paper (left side with dot) overlapping non-uniformly moving graph paper behind it (right side with blue grid lines). b) The target prior to the shot when both surfaces are stationary. a) The target during the shot. The fringes on the graphpaper side have shifted vertically due to velocity.

Fig. 2. The red, green and blue components of Fig. 1, for the shot. The fringe comb spacing is proportional to average wavelength of sensitivity for the given film emulsion component. The fringe shift at position 1 is approximately 1/2 and at position 2 approximately unity. Analysis shows the velocity increasing from 3 m/s to 20 m/s from left to right side of the image. Uncompensated interferometer dispersion causes the center of the fringe pattern to differ for different colors. The fringe contrast is poorer for blue because the spherical mirror coating is not ideally reflective, causing the interferometer arms to have unequal intensities for blue.
Fig. 3. Target configuration. Target was a ~25 mm square aluminum foil propelled by a spark behind its center toward a stationary bar. A white piece of graph paper with 1/4 inch (6.4 mm) blue grid was glued to foil front. The foil was clamped more strongly at the top edge, resulting in a velocity which varies across the surface. A bar with white paper overlaps the foil and provides a stationary surface for reference. A small dot indicated the approximate axis of spark.

Fig. 4. Phase shift and corresponding deduced velocity along the length of the target at the edge between graphpaper and plane paper sides. Information from the red, green and blue (RGB) emulsions is redundant in the details of the phase, but unique in determining the integer order. The change in fringe position on the graphpaper side of target before and after the shot was measured. Slight change on stationary side (due to table vibration) was accounted for. Factory derived values for the average wavelengths of the RGB emulsions were used, 633, 540, and 446 nm respectively. A better agreement for blue could have been obtained if this was an adjustable parameter. The velocity is obtained from each fringe shift using Eq. 1 and $t = 13.33$ ns.

Recently, we presented a method we call white light velocimetry that allows the use of an unlimited bandwidth source of extended area. The innovation is the use of what we call image superimposing interferometers, which imprint the same delay independent of ray angle, position and wavelength. With this technique any source can be used, including incandescent lamps and multi-wavelength sets of lasers. Short pulse and chirped pulse lasers can be used for the first time to perform time-resolved velocity interferometry.

Broadband illumination allows unambiguous determination of the zeroth fringe, so that the fringe phase can be tracked through discontinuous velocity histories, such as found in the measurement of shock waves. It produces optimal resolution of debris having different velocities but overlapped in view of the detector, such as debris from a disintegrating target. For targets which can have an unanticipated or evolving albedo spectrum, broadband illumination increases the likelihood of a reflected signal of significant intensity. The use of chirped illumination with a diffraction grating on output creates an all-optical streak camera capable of measuring motion over a line image with picosecond resolution.

Finally, the white light velocimeter allows the use of incoherent sources which are attractive for their convenience, compactness, cost or large total energy for illuminating a wide area.

The illumination source was a small camera flash. This contrasts with conventional velocimetry where laser illumination is used. Secondly, conventional velocimetry usually is non-imaging, measuring velocity at a single point, or at most along a line. This experiment is therefore notable because it demonstrates the imaging capability, the use of wideband incoherent and non-collimated source of light, and the recording of a target having a velocity gradient across its surface.

Figure 5 is a line diagram depicting the white light velocimeter (WLV) method. Two image superimposing interferometers are used in series with the target interposed. The interferometers are labeled "source" and "viewing", and have delays $\tau_1$ and $\tau_2$, respectively, which must nearly match. The superimposing condition requires that for a given interferometer, all images created by the interferometer superimpose longitudinally, transversely and in magnification, even though there is a temporal delay between the rays. This produces an interferometer delay which is independent of ray angle, for each image pixel. For targets which can have an unanticipated or evolving albedo spectrum, broadband illumination increases the likelihood of a reflected signal of significant intensity. The use of chirped illumination with a diffraction grating on output creates an all-optical streak camera capable of measuring motion over a line image with picosecond resolution.

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The two interferometers can either be distinct, as in this demonstration, or can be realized by the same optics if the illumination retro-reflects from the target, as
demonstrated in Ref. 2. The latter configuration is the simplest because the delays \( \tau_1 \) and \( \tau_2 \) are automatically matched. However, separate interferometers may be desired to eliminate glare from shared optics so that weak reflectors can be observed, and so that one interferometer can be aligned differently than the other to form a fine fringe comb across the target image.

\[
\Delta(I) \propto \cos \left[ \frac{2\pi}{\lambda} \left( \frac{\tau_1 - \tau_2}{2} \right) \left( c \tau_1 \right) \left( \frac{2v}{c} \right) + \phi_0 \right]
\]  

(2)

where \( \Delta<\Delta > \) is the fluctuating part of the time averaged intensity, and \( \phi_0 \) is some phase constant. The average wavelength is often determined by the detector. For example, in our case by the sensitivity spectra of the red-, green- or blue-emulsions in color film.

A single channel wideband detector could be used to record intensity. However, it is preferable to use a multi-channel detecting system where channels are organized either by wavelength or delay difference (\( \tau_1 - \tau_2 \)). Both methods are used in this demonstration. By slightly misaligning a viewing interferometer mirror, the delay difference is made to vary across the image. Then target velocity causes the fringe comb to displace transversely across the image. In addition to this, the use of color film creates a 3-channel recording organized by wavelength.

![Fig. 5. Line diagram of a white light velocimeter. The parallelograms represent generic image superimposing interferometers. If interferometer delays \( \tau_1 \) and \( \tau_2 \) match within a coherence length of the source, partial fringes are produced at the output which vary with (\( \tau_1 - \tau_2 \)). Target velocity scales the apparent value of \( \tau_1 \) due to the Doppler effect, changing the fringe phase.](image)

If the delays \( \tau_1 \) and \( \tau_2 \) match within the coherence length of the source, then partial fringes are formed whose phase depends on (\( \tau_1 - \tau_2 \)). Let \( \tau \equiv \tau_1 = \tau_2 \) be the gross delay value. The velocity per fringe sensitivity \( \eta \) is given approximately by

\[
\eta = \frac{<\lambda>}{(2\tau)} \quad (1)
\]

where \( <\lambda> \) is the average wavelength of the light being detected. Equation (1) is used to choose the general size for \( \tau \), which can range from 1 mm to 10 meters for applications ranging from plasma physics to windtunnel diagnostics.

The production of fringes can be explained either in the time domain, as in Ref. 2, or in the frequency domain, as is done here. Consider each interferometer to be a comb filter with sinusoidal pass bands periodically spaced \( 1/\tau \) apart, in frequency space. The target velocity through the Doppler effect causes the source interferometer comb spectrum to scale by a factor \( 1 + 2v/c \), where \( v \) is the target velocity for normal incidence and \( c \) is the speed of light. As the velocity changes, the overlap between the two slightly different comb filters produces fluctuations in the intensity passing through both interferometers, integrated over the range of wavelengths detected. This is analogous to moiré fringes from two overlaid meshes having slightly different pitches.

For Michelson superimposing interferometers, the time averaged output intensity \( <\Delta> \) from the viewing interferometer in the region of fringes varies approximately sinusoidally above a constant background as

![Fig. 6. A Michelson superimposing interferometer. In actuality, an equivalent spherical reflector is substituted for L2. The principal plane is the reflection of M1 seen in the beamsplitter BS. The apparent mirror surface is the surface of spherical reflector RM1 imaged by L2 and L1. To achieve full WLV capabilities, the apparent surface should overlap the principal plane for as many input ray angles, positions and wavelengths as possible.](image)
the successive output rays for a given input ray. A Fabry-Perot can be made superimposing by adding a positive lens internal to the cavity so that there is exactly +1 magnification per round trip.

The achromatic superimposing Michelson interferometer used in this demonstration uses a relay lens system in one arm. This is shown in Fig. 6, except that a transmissive lens $L_2$ represents the spherical mirror actually used. The interferometer delay is given by the path length difference between the two arms. Lenses $L_2$ and $L_1$ image the surface of a spherical reflector $RM_1$ to a so-called apparent mirror surface. This must superimpose with the image of $M_1$ seen in the beamsplitter $BS$, and which is called the principal plane. The goal of the interferometer is to superimpose the apparent mirror and principal plane surfaces for a wide range of incident ray angles, positions and wavelengths. Other lenses, not shown, relay the principal plane to the target.

The interferometers of our apparatus have 4 meter delays so that the velocity per fringe proportionality for white light is about 20 m/s. This allows the use of low velocity targets safe for tabletop demonstrations.

Acknowledgments
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References

2. D.J. Erskine and N.C. Holmes, "White-light Velocimetry", Nature 277, 317-320 (1995); Errata: the sentence one paragraph above Eq. (2) should read "In general, there is no restriction on the design of either interferometer provide they individually superimpose images created by each arm longitudinally, transversely and in magnification."

3. A simple argument estimates the time resolution of a chirp illuminated streak system to be

$$\Delta t = \frac{T_p}{\sqrt{f_2 - f_1}},$$

where $T_p$ is the pulse duration having a range of frequencies $f_1$ to $f_2$.
