

Regular Expressions Guides

Here are a few links to RegEx guides favored by UNT catalogers (screenshots only cover a small portion of the resource):

[RexEgg](http://www.rexegg.com)

<http://www.rexegg.com/regex-quickstart.html#ref>

Quick-Start: Regex Cheat Sheet

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The tables below are a reference to basic regex. While reading the rest of the site, when in doubt, you can always come back and look here. (If you want a bookmark, here's a direct link to the [regex reference tables](#)). I encourage you to print the tables so you have a cheat sheet on your desk for quick reference.

The tables are not exhaustive, for two reasons. First, every regex flavor is different, and I didn't want to crowd the page with overly exotic syntax. For a full reference to the particular regex flavors you'll be using, it's always best to go straight to the source. In fact, for some regex engines (such as Perl, PCRE, Java and .NET) you may want to check once a year, as their creators often introduce new features.

The other reason the tables are not exhaustive is that I wanted them to serve as a quick introduction to regex. If you are a complete beginner, you should get a firm grasp of basic regex syntax just by reading the examples in the tables. I tried to introduce features in a logical order and to keep out oddities that I've never seen in actual use, such as the "bell character". With these tables as a jumping board, you will be able to advance to mastery by exploring the other pages on the site.

Character	Legend	Example	Sample Match
<code>\d</code>	Most engines: one digit from 0 to 9	<code>file_\d\d</code>	<code>file_25</code>
<code>\d</code>	.NET, Python 3: one Unicode digit in any script	<code>file_\d\d</code>	<code>file_१२</code>
<code>\w</code>	Most engines: "word character": ASCII letter, digit or underscore	<code>\w-\w\w\w</code>	<code>A-b_1</code>
<code>\w</code>	.Python 3: "word character": Unicode letter, ideogram, digit, or underscore	<code>\w-\w\w\w</code>	<code>字-ま_ア</code>
<code>\w</code>	.NET: "word character": Unicode letter, ideogram, digit, or connector	<code>\w-\w\w\w</code>	<code>字-ま_ア</code>
<code>\s</code>	Most engines: "whitespace character": space, tab, newline, carriage return, vertical tab	<code>a\s\b\sc</code>	<code>a b c</code>
<code>\s</code>	.NET, Python 3, JavaScript: "whitespace character": any Unicode separator	<code>a\s\b\sc</code>	<code>a b c</code>
<code>\D</code>	One character that is not a digit as defined by your engine's <code>\d</code>	<code>\D\D\D</code>	<code>ABC</code>

Regular Expression Language Quick Reference

<https://docs.microsoft.com/en-us/dotnet/standard/base-types/regular-expression-language-quick-reference>

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Regular Expression Language - Quick Reference

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A regular expression is a pattern that the regular expression engine attempts to match in input text. A pattern consists of one or more character literals, operators, or constructs. For a brief introduction, see [.NET Regular Expressions](#).

Each section in this quick reference lists a particular category of characters, operators, and constructs that you can use to define regular expressions.

We've also provided this information in two formats that you can download and print for easy reference:

- [Download in Word \(.docx\) format](#)
- [Download in PDF \(.pdf\) format](#)

Character Escapes

The backslash character (\) in a regular expression indicates that the character that follows it either is a special character (as shown in the following table), or should be interpreted literally. For more information, see [Character Escapes](#).

Escaped character	Description	Pattern	Matches
\a	Matches a bell character, \u0007.	\a	"\u0007" in "Error!" + '\u0007'
\b	In a character class, matches a backspace, \u0008.	[\b] { 3 , }	"\b\b\b\b" in "\b\b\b\b"
\t	Matches a tab, \u0009.	(\w +) \t	"item1\t", "item2\t" in "item1\titem2\t"

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Regular Expression Options

You can specify options that control how the regular expression engine interprets a regular expression pattern. Many of these options can be specified either inline (in the regular expression pattern) or as one or more [RegexOptions](#) constants. This quick reference lists only inline options. For more information about inline and [RegexOptions](#) options, see the article [Regular Expression Options](#).

You can specify an inline option in two ways:

- By using the [miscellaneous construct](#) (?i|msx-imsx), where a minus sign (-) before an option or set of options turns those options off. For example, (?i-mm) turns case-insensitive matching (i) on, turns multiline mode (m) off, and turns unnamed group captures (n) off. The option applies to the regular expression pattern from the point at which the option is defined, and is effective either to the end of the pattern or to the point where another construct reverses the option.
- By using the [grouping construct](#) (?i|msx-imsx: subexpression), which defines options for the specified group only.

The .NET regular expression engine supports the following inline options:

Option	Description	Pattern	Matches
i	Use case-insensitive matching.	\b(?i)a(?:-1)a\w*\b	"aardvark", "aaaAuto" in "aardvark AAAuto aaaAuto Adam breakfast"
m	Use multiline mode. ^ and \$ match the beginning and end of a line, instead of the beginning and end of a string.	For an example, see the "Multiline Mode" section in Regular Expression Options.	
n	Do not capture unnamed groups.	For an example, see the "Explicit Captures Only" section in Regular Expression Options.	

Working With Base Types In .Net

<http://ccftp.scu.edu.cn:8090/Download/6bcfea8f-7b55-485c-8795-df92bed197bb.pdf>

This PDF may also be downloaded from the above Quick Reference page.

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Standard Numeric Format Strings

Custom Numeric Format Strings

`Console.WriteLine` exposes the same functionality as `String.Format`. The only difference between the two methods is that `String.Format` returns its result as a string, while `Console.WriteLine` writes the result to the output stream associated with the `Console` object. The following example uses the `Console.WriteLine` method to format the value of `MyInt` to a currency value.

```
int MyInt = 100;
Console.WriteLine("{0:C}", MyInt);
// The example displays the following output
// if en-US is the current culture:
//      $100.00
```

```
Dim MyInt As Integer = 100
Console.WriteLine("{0:C}", MyInt)
' The example displays the following output
' if en-US is the current culture:
'      $100.00
```

The following example demonstrates formatting multiple objects, including formatting one object two different ways.

```
string myName = "Fred";
Console.WriteLine(String.Format("Name = {0}, hours = {1:hh}, minutes = {1:mm}",
    myName, DateTime.Now));
// Depending on the current time, the example displays output like the following:
//      Name = Fred, hours = 11, minutes = 30
```

```
Dim myName As String = "Fred"
Console.WriteLine(String.Format("Name = {0}, hours = {1:hh}, minutes = {1:mm}", _
    myName, DateTime.Now))
```

