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EGUN-AN ELECTRON OPTICS AND GUN DESIGN PROGRAM

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October 1988

Prepared for the Department of Energy
under contract number DE-AC03-76SF00515

Printed in the United States of America. Available from the National Technical Information Service, U.S. Department of Commerce, 5285 Port Royal Road, Springfield, Virginia 22161. Price: Printed Copy A01, Microfiche A01.

ABSTRACT

The name EGUN has become commonly associated with the program also known as the SLAC Electron Trajectory Program. This document is an updated version of SLAC-226,¹ published in 1979. The program itself has had substantial upgrading since then, but only a few new features are of much concern to the user. Most of the improvements are internal and are intended to improve speed or accuracy.

EGUN is designed to compute trajectories of charged particles in electrostatic and magnetostatic fields, including the effects of space charge and self-magnetic fields. Starting options include Child's Law conditions on cathodes of various shapes, as well as user specified initial conditions. Either rectangular or cylindrical symmetry may be used. In the new jargon, the program is a 2-1/2 dimension code meaning 2-D in all fields and 3-D in all particle motion. A Poisson's Equation Solver is used to find the electrostatic fields by using difference equations derived from the boundary conditions. Magnetic fields are to be specified externally by the user, by using one of several methods including data from another program or arbitrary configurations of coils.

This edition of the documentation also covers the program EGN87c, which is a recently developed version of EGUN designed to be used on the newer models of personal computers, small main frames, work stations, etc. The EGN87c program uses the programming language C which is very transportable so the program should operate on any system that supports C. Plotting routines for most common PC monitors are included, and the capability to make hard copy plots on dot-matrix printer-plotters is provided.

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1. INTRODUCTION

This report is intended as a user's reference manual for the EGUN Electron Trajectory Program. It contains all the currently relevant material from the earlier publications about this program which were SLAC-51 and SLAC-166 and SLAC-226.¹ In addition, it includes specific instructions for using a number of the special features which have been added to the program. These features have usually been incorporated as a direct result of the needs of some particular user and we wish to take this opportunity to express thanks to everyone who has at some time or other suggested improvements to the program. We have all benefited by this open process and it is for the purpose of making all these features better available that this report is being prepared.

This edition of the documentation also covers a recently developed version of the program called EGN, written in C² and designed to be used on the newer models of Personal Computers. Plotting routines for most common PC monitors are included, and the capability to make hard copy plots on dot-matrix printer-plotters is provided. The plotting routines provided are based on a commercial package called Metawindow(R) by Metagraphics.³ Metawindow supports most common hardware configurations. All of the physics options and input data are the same for the two versions except that EGN uses free field input for boundary and trajectory data. Both programs use essentially the same NAMELIST files. Computer implementation of EGN is covered in a separate note prepared especially for the appropriate hardware. Prospective users of EGN can check with the author to find what hardware is supported, but it is likely that EGN would operate on any system for which a C compiler is available. In the present PC version, the code requires around 400 kbytes of storage. It operates about 30-60

times slower on a PC than it does on the IBM-3080 series mainframe. A typical space-charge limited Pierce diode may need 20 seconds on the 3081 and 10-20 minutes on a PC, depending on the hardware configuration.

2. APPLICATION

The SLAC Electron Optics Program is specifically written to calculate electron trajectories in electrostatic and magnetostatic fields. Poisson's equation is solved by finite difference equations using boundary conditions defined by specifying the type and position of the boundary. Electric fields are determined by differentiating the potential distribution. The electron trajectory equations are fully relativistic and account for all possible electric and magnetic field components. Space charge forces are realized through appropriate deposition of charge on one cycle followed by another solution of Poisson's equation which is in turn followed by another cycle of trajectory calculations.

The program may be used in either rectangular or cylindrical coordinates. A special option allows space charge forces for a cylindrical beam to be calculated in a rectangularly symmetric array of electric and magnetic fields. Magnetic fields are read in either as axial strengths or as arrays of coils with specified coordinates and currents. The preferred technique of defining the magnetic field is to calculate the axial field from an arbitrary configuration of solenoids. Alternatively, the program accepts the output data from a magnet design program, which can include the effects of saturable iron. In cylindrical coordinates, the magnetic fields are axially symmetric. Off-axis field components are calculated by a sixth-order expansion of the radial coordinate.

Electron trajectories may be started by one of four schemes:

1. "GENERAL" cathode in which electrons are started assuming Child's law holds near a surface designated as the cathode.
2. "SPHERE" for a spherical cathode (cylindrical in rectangular coordinates) in which the electrons are assumed to be emitted at right angles to the surface defined by a radius of curvature and a radial limit. Child's law for space charge limited current is again used.
3. "CARDS" in which the specific starting conditions for each ray are specified in an 80-column card format.
4. "GENCARD" which combines the versatility of "CARDS" with the calculation of emission using Child's law as in "GENERAL."

On the first iteration cycle, space charge forces are calculated from the assumption of paraxial flow. As the rays are traced through the program, space charge is computed and stored in a separate array. After all the electron trajectories have been calculated, the program begins the second cycle by solving Poisson's equation with the space charge from the first cycle. For problems meeting the paraxial assumptions, especially if relativistic electron beams are involved, this one cycle may be sufficient to solve the entire problem. For other problems in which space charge is negligible, e.g., spectrometers and phototubes, a single cycle is usually adequate.

Subsequent iteration cycles (as many as are requested) follow the above pattern. The Child's law calculations for the starting conditions are remade by averaging the perveance used for the previous cycle with the perveance calculated directly from the solution of Poisson's equation.

An additional starting option is "LAPLACE" intended for any application of Laplace's equation not involving electron ray tracing. In this case the number of

cycles is used simply to improve the accuracy of the solution of Laplace's equation. The "LAPLACE" option includes a provision for inputting arbitrary data in the "space charge" array. The output from LAPLACE includes a list of the fields on the entire boundary. This can be used to find local peak field strengths and to calculate the electrical capacity of part or all of some configuration.

The Poisson Solver program always operates in two dimensions; either R and Z in cylindrical coordinates or Y and X in rectangular coordinates. The rectangular coordinate output retains the R and Z labels. Electron orbits are calculated through azimuthal angles, (labeled "PHI") referenced to the Z axis. In rectangular coordinates, PHI is actually the third Cartesian coordinate.

Magnetic fields, except for the self-magnetic field of a beam, are input directly in one of three ways:

1. by specifying the field along the Z-axis, (two methods are provided)
2. by specifying a set of point coils (giving position, radius and current), or
3. by using the vector potential output from a magnet program such as Poisson. It is interesting to note that Colman⁴ has converted several accelerator physics programs including Poisson to run on the IBM-AT.

In cylindrical coordinates, the magnetic field is interpreted as an axial field with radial terms as required by Maxwell's equations. The off-axis fields can be made by either a sixth order expansion from the axial fields or, for the case of a set of coils, by directly using the appropriate elliptic functions. Second or fourth order expansions can be selected if the quality of the data cannot support the sixth order expansions. When the vector potential input has been used, local interpolation is used in place of the expansion.

In rectangular coordinates the magnetic field can be defined to be principally in any one of the three Cartesian directions. Off-median-plane fields are found by expansion of the coordinate in the direction normal to the median plane. If the median plane is the R-Z plane, then the field is in the PHI direction and the field extends to infinity in the R-direction. This fits the configuration of the pole face of a dipole magnet. (Remember that R, Z and PHI are here taken to be orthogonal Cartesian coordinates.) If the median plane lies normal to the plane of the problem, through the Z-axis, then the field extends to infinity in the PHI direction. In this case the direction of the field on the median plane can be either in the Z-direction or in the R-direction, depending on the symmetry of the coils that produce the field. The off-median-plane expansions in rectangular coordinates satisfy Maxwell's equations to second order.

Self-magnetic fields are calculated for both coordinate systems from the current in the rays on the present cycle. A built-in sort routine insures that the rays are sequentially numbered from the axis outwards. The self-magnetic field calculation assumes all the current from the previous rays lies on the axis in an infinitely long conductor. If the ray being calculated crosses the last preceding ray, then the current from that ray is dropped. However, if the ray continues to cross other rays, then the current from those rays is only dropped if the ray goes below the minimum radius of a previous ray. If several rays cross, the results are apt to be somewhat incorrect, depending of course, on how significant the self-magnetic field is. Note that if the self-magnetic field is very significant, then almost by definition, one is dealing with a very intense relativistic beam. This problem is generally better suited to the paraxial ray approach, as solved in the first cycle, in which the space charge is offset by the self-magnetic field directly,

rather than by the off-setting effects of two large terms. For cases where the beam is already relativistic in the gun, a new option allows the user to define a velocity above which the direct cancellation of space charge by the self magnetic field is used instead of the normal separate terms. This permits the Child's Law calculation to be used near the cathode and the paraxial calculation to be used when the beam is at higher energy. This velocity level is given in units of v/c using the parameter ZDOTEQ.

In rectangular coordinates, the self-magnetic field assumes symmetry about the $Y = 0$, ($R = 0$) plane. If this is not correct, or if for other reasons it is desired to turn off the self-magnetic field, then an external field of strength zero can be specified. In any case, in rectangular coordinates, the self-magnetic field functions only if there is no external field in the PHI direction.

A single variable controls plotting. If this variable, MI is set to zero to reject all plotting, then on the first and last cycles, every tenth point that would have been plotted is printed so that it may be hand plotted. Normally at least the last cycle is plotted. The first cycle may also be plotted or one may even plot every cycle. All plots may include equipotential plots, either separate or overlaid with the trajectory plots.

Figure 1 is an example of the graphic output showing a Pierce diode with equipotential lines and trajectory paths. If there is an external magnetic field, then this field is also plotted, overlaid on the trajectory plots. A special option allows one to choose a single trajectory, Φ for which the azimuthal position PHI, is plotted as a function of Z.

CYCLE = 7

EGM: 1.836

Figure 1. The figure is the computer drawn simulation of a Pierce diode. This particular example was plotted on a dot-matrix printer using data sent directly from the program, not using a screen dump routine.

There are a pair of diagnostic plots; current density vs. radius and alpha vs. radius. ($\text{Alpha} = \arctan dR/dZ$). These are plotted using the final data of the last cycle, so that the radius plotted is the final R coordinate. The current density plot is constructed by creating ten bins in the space between $R=0$ and the largest R value, and plotting the current that falls in each bin; the result can be rather ragged even for a fairly uniform beam, unless many trajectories are used.

A diagnostic routine is called at the end of the program to calculate the emittance using the so-called edge emittance which is four times the rms emittance. Both the actual emittance and the invariant or normalized emittance are calculated; the momentum of the first ray is used to define the beta-gamma product that is used to determine the normalized emittance.

If the plotting parameter MH is defined as a negative number, the programs interpret this as a deliberate fatal boundary error. The program will then plot the boundary as well as provide all diagnostics of the boundary data. This is a useful way to preview the boundary plot without spending time running the entire program.

3. POISSON EQUATION SOLVER

3.1 GENERAL DESCRIPTION

The program contains subroutines which read in data cards describing the boundary conditions and calculate the coefficients of the finite difference equations for each mesh point within the problem. The subroutine POISSN is then called to generate the solution to Poisson's equation which match those boundary conditions. The solution is found in terms of a set of points which form a mesh of identical squares. It is recognized that a provision for a rectangular mesh (i.e., different horizontal and vertical spacing) would improve the utility of the program and it is planned to incorporate this feature as soon as possible. The potential is calculated for each intersection of the mesh. Figure 2 shows a small section of the mesh.

Figure 2. Section of mesh for solution of Poisson's equation.

In rectangular coordinates, the finite difference form of Poisson's equation is

$$V_1 + V_2 + V_3 + V_5 - 4V_4 = (R/H) \quad (3.1)$$

where the V 's refer to the numbered points in Fig. 1 and R.H. is the value of the right-hand side of Poisson's equation at point 4 when written in the form

$$\nabla^2 V = \rho / \epsilon, \quad (3.2)$$

All equations use the mesh space, h , as the basic unit, so h does not appear explicitly.

For problems with cylindrical symmetry, the finite difference equation becomes

$$RV_1 + RV_2 + (R + 1/2)V_3 + (R - 1/2)V_5 - 4RV_4 = R \times (R.H.) \quad (3.3)$$

where R is the distance in mesh units from the axis of symmetry to the point at 4.

A number of references⁵⁻⁷ give the derivation of these difference equations and of the special equations at boundaries. Three types of boundaries are of interest. A Dirichlet boundary is that boundary on which the potential is known. In an electrostatic problem, this would be an electrode fixed at a given potential. An ordinary Neumann boundary is one which lies coincident with the mesh and on which the normal derivative of the potential is known. In practice, the only value of the normal derivative that is ever known is zero. Thus, for example, the axis of symmetry of a cylindrically symmetric device has the normal derivative equal to zero and is a Neumann boundary.

However, the axis of a cylindrical symmetry problem is a special case of which the difference equation is

$$V_1 - V_2 - 4V_3 - 6V_4 = (R.H.) \quad (3.4)$$

The difference equation for ordinary Neumann boundaries parallel to either axis can be derived from Eqs. (3.1), (3.3) or (3.4) by setting the potentials which

straddle the boundary equal to each other. Thus a vertical Neumann boundary in cylindrical coordinates has the form

$$2RV_{1,2} + (R + 1/2)V_3 + (R - 1/2)V_5 - 4RV_4 = R \times (R.H.) \quad (3.5)$$

where the subscript 1 or 2 applies to the point inside the problem.

The third type of boundary is the general Neumann boundary, i.e., one which does not lie along a mesh line. It is always assumed that the normal derivative is zero. The program has a provision for overriding the internally computed difference coefficients and it is feasible to hand calculate difference coefficients for a general Neumann boundary. There is a derivation of these coefficients in Appendix II. However, in practical applications to electron optics problems, it is only rarely necessary to go to such extremes.

A special case of general Neumann boundary which can be handled easily is the 45° Neumann boundary. All that is required is to specify each successive point using the ordinary Neumann condition for both coordinates; i.e., both DELTAR and DELTAZ = 0. A tilted boundary that is sufficiently far from the area of most interest can frequently be adequately approximated by a combination of normal and 45° Neumann boundaries.

3.2 PROBLEM INPUT

In this section the rules for problem input will be described using an actual example and following through the process line by line. The new user is urged to read this section carefully while the old user or reader trying to gain an overall familiarity with the program may well skip this section. In this section especially, no attempt will be made to be concise.

Condensed instructions for problem input are maintained with the source listing and are intended to be up-to-date. A copy of the current version of these

Except for the TITLE, boundary input, and ray starting cards, all input to the program is by means of the NAMELIST option by which certain variables are defined at the place in which the program expects them.

The definitions are by means of short defining statements, e.g., `RLIM = 50`. A given set of these statements may be placed on one card, but the number of data cards used is unimportant. Each set of inputs is preceded by a designator, e.g., `&INPUT1`, which must begin in column 2. Never use column 1 of any NAMELIST card. The NAMELIST block is closed by an `&END` entry. The order of the entries is unimportant and not all parameters need to be included. Reasonable default values have been assigned to all NAMELIST parameters, especially for the rarely used ones for which the default value is usually designed to cause the parameter to be ignored. Array elements can be defined with their subscripts but it is usually preferable to give the name of the array followed by a string of numbers separated by commas. All entries are spaced by commas; a final comma before the `&END` is optional.

Preparation for running a problem consists of making a suitable scale drawing on graph paper. Figure 3 shows the region between cathode and grid for the SLAC injection gun. Figure 4 is the line-by-line listing of the input data.

Figure 3. Example of preparation to run a problem.

```

GINJECT INJECTION GUN MODEL 4-1A GRID-CATHODE REGION (WBR) MOD. 11-20-67
&INPUT1
  LSTPOT=2,RLIM=72,ZLIM=40,POTN=4,POT=0.0,5000.0,0.0,0.0,M1=3,MAGSEG=1,
&END
&INPUT2
  Z1=70,Z2=40,Z3=20,BC=0.0,Z5=0.0,0.0,0.0,0.0,0.0,0.0,
&END
  1 0 1 0.0 -0.99
  1 16 1 2.0 -0.4
  1 37 3 0.99 -0.1
  4 38 4 2.0 -1.0
  4 48 10 2.0 -0.8
  4 55 14 0.99 -0.6
  4 56 15 2.0 -1.0
  4 57 15 2.0 -0.4
  4 58 15 2.0 -0.3
  4 59 15 2.0 -0.4
  4 60 15 2.0 -1.0
  4 61 14 -0.99 2.0
  4 61 13 -0.2 -0.8
  4 62 12 -0.7 2.0
  4 62 6 -0.7 2.0
  4 62 0 -0.7 0.0
  0 60 0 2.0 0.0
  2 71 6 0.99 0.0
  2 71 10 0.99 2.0
  2 71 25 0.99 2.0
  2 71 27 0.99 0.99
  2 70 27 -0.2 0.99
  2 69 28 2.0 0.8
  2 69 17 -0.3 0.2
  2 41 13 2.0 0.8
  2 40 13 2.0 0.4
  2 39 13 2.0 0.3
  2 22 11 2.0 0.2
  2 0 10 0.0 0.3
  0 0 8 0.0 2.0
  0 0 2 0.0 2.0
&END
&END
&INPUTS
  START='SPHERE', NS=7, RAD=257, RNAX=37.5, UNITIN=0.01,MAXRAY=40,
&END

```

Figure 4. FORTRAN data prepared for the problem shown in Fig. 3.

Title and Potential Cards

(TITLE) The first card of the data set is the title card. The contents of this card will appear at various points in the printed output and as the title for the plots. A line up to 80 characters long may be used with any alphanumeric string.

The second card is &INPUT1, starting in column 2.

The following remarks about array limits apply specifically to the current version of the program. Refer to the condensed set of instructions for array limits valid with the version that you have. It is suggested that most problems should use about 5000 mesh points although there are occasions when much smaller, or somewhat larger, numbers of mesh points are useful. It is virtually always possible to break a problem up into sections that are not appreciably larger than about 5000 to 8000 mesh points. Present versions of the programs do not "charge" for points between the upper boundary of a problem and RLIM.

The third card is the potential card. It contains the basic information for setting up the program. Actually, any number of lines or cards can be used to specify the data.

(RLIM) RLIM is the maximum size of the problem area in the radial direction. RLIM is a positive integer; the present limit is 100.

(ZLIM) ZLIM is the maximum size of the problem in the axial direction. A larger than necessary value of ZLIM may affect the way the plots are scaled. If an attempt is made to create a boundary which exceeds the limits RLIM by ZLIM, or goes negative, error messages are printed and the program will not attempt the solution of Poisson's equation. ZLIM is a positive integer; the present limit is 300. The present limit for the total area is 11001 mesh points in the FORTRAN program and 8001 in the C version.

(IAX) IAX specifies a depressed axis in cylindrical coordinates. It can be used for a hollow beam device or for a device that is really in rectangular coordinates but for which it is desired to use some cylindrical features, such as the elliptic

integral specification of the magnetic field. IAX is an integer with the default value IAX=0.

(POTN) POTN is the number of potentials which are to be read in. There may be reasons to assign different numbers to parts of surfaces which are at the same potential. Normally the cathode will be potential number 1 and the anode will be number 2. Usually the grid, if any, will be number 3. A focus electrode, even if at cathode potential, should be assigned a different number to enable the general cathode starting method to be applied. If an electrode, such as a thin grid support, can intercept a trajectory, the ray may pass right through the electrode as if it was a thin ideal grid. If the focus electrode is given the potential number 4, or 14, 24, etc., a trajectory will stop when within one mesh unit of the electrode. These numbered electrodes also stop equipotential lines that get close. Potential 5 is used for a hollow cathode or a shadow grid and should not be used for the focus electrode. The present limit for POTN is 101.

POTN is a *positive* integer for *cylindrical* symmetry.

POTN is a *negative* integer for *rectangular* symmetry.

RECTANGULAR COORDINATES. The code to the program to switch to rectangular coordinates is the sign of POTN. If POTN is negative, the program assumes rectangular symmetry and a message: ***RECTANGULAR COORDINATES. PHI IS TRANSVERSE appears immediately after the list of potentials.

POT(I) The next numbers are the elements of the array of potentials. They are read in order from 1 to POTN. Potentials are carried in double precision which means that up to 15 significant decimal figures can be used. Examples of valid ways of punching 250 volts are as follows: 250., 250, 2.5E02, 2500E-1, 250.000. For NAMELIST, the list need consist only of POT = (string of potentials separated by commas).

POT(I) is an element of an array of floating point numbers.

Negative potentials are indicated by a minus sign, e.g., -250. Negative po-

tentials are permitted but it is preferable to avoid using them. Since a constant can always be added to all potentials, it is possible to make the most negative potential zero. The reason for avoiding negative numbers is that space charge is negative and some diagnostics of the output are simplified if there are no negative potentials. On the other hand, certain problems have a symmetry that can be quickly examined if a symmetry plane or surface is made to be zero by having equal + and - potentials. Then negative potentials are certainly desirable.

Note that it is acceptable to include potentials corresponding to potential numbers which are not used by the problem. One reason for doing this is to get a desired set of equipotential lines on the plotter output.

The program is intended to be run using engineering units. Thus potentials are in volts and magnetic fields are in gauss. If a problem does not use magnetic fields or relativistic energies, there is no reason not to scale the potentials. The pervance and running time will not be affected. However, there is also nothing gained by scaling. Of course, when a problem has been run at one set of potentials, all the scaling rules of electron optics may be applied to avoid the cost of running the problem again.

(MI) MI is a code number which determines the selection of plots.

If MI = 0 there are no plots generated. However, every tenth point of the trajectories is printed for the first and last cycles. Refer to the condensed instructions for a table showing the available options for MI.

MI is a positive integer or zero. If MI is negative it is interpreted as a deliberate boundary error for help in debugging boundaries.

TYME is used to make an internal check of how much time is being used to guard against running out of computer time, as specified on a JOB card, just before printing and plotting the results. TYME uses special machine language subroutines to measure actual use of CPU time which is the parameter used to determine JOB time and charges in a multitask environment. This avoids gross variations in time due to the presence of other jobs on the system. The subroutine

must be supplied by non-Stanford users to suit their hardware or, alternatively, dummy subroutines may be used to defeat this feature. The program only tests for TYME once each cycle and determines that there is adequate time left to do the extra plotting, etc., that is involved in the last cycle, based on the previous cycle time.

When time appears limited, the program cuts out intermediate cycles, with a note that: **THERE IS NOT ENOUGH TIME TO DO THE SPECIFIED NUMBER OF CYCLES.** TYME does not need to correspond exactly to the job card. The user may wish to modify the value according to his experience, or disable TYME entirely by setting it much larger than his JOB card time.

In a PC environment, TYME will cause the program to drop intermediate cycles, with the above message, but will not cause the program to be terminated early. However, users should be careful to allow enough time, or watch the screen carefully to see that cycles are not skipped inadvertently.

LSTPOT = 1, 2 or 3 causes the program to print a table of the potentials of all the mesh points. This is the most useful diagnostic available for the Poisson solution and, when studied together with the equipotential plot, can show quite subtle errors. The default value; LSTPOT = 0, suppresses this output and thus saves quite a lot of printing, if the same or a very similar boundary is run many times. The choices for LSTPOT cause the printing of the first (LAPLACE) solution (LSTPOT = 1), or the last solution (LSTPOT = 2), or the solutions from both the first and last cycles (LSTPOT = 3).

The parameter MAGSEG controls two of the four possible ways of reading in magnetic fields. The example case will be explained in the next section.

Three additional parameters have been added to the PC program to control the solution of Poisson's equation;

1. PASS is an integer controlling the number of passes made by the Poisson solver for the initial solution. The default value is PASS=2, but for prob-

lems without space charge, it is sometimes desired to converge to a better solution before doing any ray tracing.

2. XR is the matrix property called the "Spectral Radius" that is used instead of a relaxation constant in the Poisson solver. The default value is XR=0.995 (it must be less than 1.0) but for some small problems, a slightly smaller value may cause the program to converge faster. It is not recommended that users change XR unless they are prepared to experiment with the effect that it has on the accuracy of convergence.
3. ERROR is the error limit multiplier; the default value is ERROR=1.0. Smaller values tighten the error limit; typically it is incremented in steps of 10.0 or 0.1. This same parameter is defined in &INPUT5. It can be used together with PASS to modify the accuracy of the initial solution of Laplace's equation.

Magnetic Field Data

Electron optics calculations include the effects of any external magnetic fields that may be present. The input methods for magnetic fields have been greatly revised and will be treated later in a special section. If there are external magnetic fields then the input could occur at this point. The parameter MAGSEG signals that segments of magnetic field data will follow; one segment for MAGSEG = 1, etc. The namelist &INPUT2 is called MAGSEG times to read in segments, which may be anything from constants to sixth order polynomial functions of Z.

Please note that this discussion is only included here to explain the &INPUT2 namelist data card in Fig. 4. It is grossly incomplete as an explanation of the magnetic field situation which will be found in an expanded form below.

The example problem contains a meaningless magnetic field inserted only as an example. The magnetic field plotted on the right-hand side of Fig. 3 shows an axial field starting at Z = 20 going from 0 to 500 gauss in 20 mesh units. A sixth order expression is used by the program to fit the fields on any segment

of the axis. The data on the card are Z1 and Z2, the limits of the range of the segment being described; Z3, the origin for the segment being described, and seven coefficients for the equation:

$$BZA(Z) = EBC(n)(Z - Z3)^{n-1}, n = 1 \text{ to } 7 \quad (3.6)$$

Z1, Z2 and Z3 are integers. BC(n) is an element of a seven member real array. The array has been initialized to zero.

The parameters Z1, Z2 and Z3 are read in by simple statements (Z2 = 100, etc.) and are defaulted to -6, ZLIM+6 and 0, respectively. The coefficients, BC, are read in as an array by BC = (string of coefficients separated by commas).

A second option, MACSEG = -1, allows the axial array to be read in directly. See Section 4.4 for a description of this feature.

Boundary Input

The main thing for a user of the program to learn is the technique and conventions used to input boundary data. Since the primary application for the program is for electrostatic optics, the terminology used will be appropriate to that class of problem. Each line on the table in Fig. 4 represents one data card for the problem in Fig. 3. The FORTRAN program uses fixed field input; three integers followed by two floating point numbers. The fixed field format requires one card for each point. The C program uses free field input. It is still a good idea to use one line for each point on the boundary.

The chief feature of the input routines is the ability to fill in for segments of the problem that the programmer skips. This saves a great deal of labor since a typical problem which uses perhaps 300 boundary points may be specified with about 50 cards. This technique will be called "fitting" in the description for the ability of the program to fit a curve to three specified data points.

Two types of boundaries are used: Dirichlet boundaries are those on which the potential is known. Neumann boundaries are those on which the normal derivative of the potential is known.

Dirichlet boundaries are used to represent metal surfaces. Neumann boundaries represent gaps between surfaces and must be chosen so that the normal component of the field is zero since that is the only value that is ever known in practice. Thus the cathode is a Dirichlet boundary and the axis is a Neumann boundary in a typical example. Neumann boundaries can meet at a corner.

For electrostatic problems it has been found satisfactory to restrict Neumann boundaries to lie along mesh lines. Dirichlet boundaries may have any shape desired although the mesh spacing limits the resolution of the smallest details which can be effectively used. Slanted Neumann boundaries are possible however, and the input technique will be described later in this section.

A boundary point is defined as any mesh point less than one mesh unit from the boundary of the problem, but always within the boundary. The points on a Neumann boundary are always boundary points. The points on a Dirichlet boundary are never boundary points. This difference, which is inherent in the formulation and not just a program convention, gives rise to a code to determine which type boundary is being specified. Thus, if the distance from a point to a boundary in either the R or Z direction is zero, then that boundary is defined as a Neumann boundary.

There are five entries on each boundary data card;

1. Potential number, integer, corresponds to the surface numbers denoting elements of the array POT(I) described earlier.
2. R, integer, the value of the radial coordinate of the mesh at the boundary point.
3. Z, integer, the value of the axial coordinate of the mesh at the boundary point.

4. DELTAR, floating point, the distance from the mesh point to the boundary in the radial direction. DELTAR is negative if the boundary intersects the radial line at a point in the minus direction from the mesh point. If the intersection is greater than one mesh unit from the boundary point then the intersection is not significant. Any number greater than 1.0 could be used but typically the distance is specified as 2.0 if it is greater than 1.0.

5. DELTAZ, floating point, the distance from the mesh point to the boundary in the Z or axial direction. The same rules as for DELTAR, above, apply.

In the case of a point on a Neumann boundary, the potential number is not significant. If the point is simultaneously within one mesh unit of a Dirichlet boundary, then the potential number is the number for that surface. Otherwise it is customary to punch a zero for the potential number. It is important to realize that a zero for the potential number is not the code number for a Neumann boundary. Repeating the code for a Neumann boundary is a zero for DELTAR if the boundary is parallel to the axis. If the boundary is a radial plane, then the code is DELTAZ = 0.

A mesh point cannot simultaneously be a boundary point for two Dirichlet surfaces at different potentials. This is not usually a problem for the programmer. However, there can be situations when it is necessary to make some adjustment in the problem to avoid a situation in which, either DELTAR or DELTAZ should have two values, or in which DELTAR and DELTAZ refer to two different surfaces in which neither is a Neumann boundary.

Note that this also means that a single point cannot be a complete row or a complete column. A column must have a top point and a bottom point, each of which has a DELTAR between -1.0 and +1.0. Since one point cannot have both of these, one point cannot be a column. The same thing applies to rows. However, the program applies tests for the columns only.

Boundary points must be defined in sequential order. Adjacent points must be within one mesh unit in both R and Z. If a boundary point is not within one

mesh unit of the previous point, then a special procedure starts with the purpose of determining and filling in the missing point or points. This procedure, referred to as "fitting," fits a second degree equation to the three boundary points defined by the two cards referred to above and the immediately next card. The equation is either of the forms

$$R = AZ^2 + BZ + C, \text{ if } \text{SLOPE} \leq 1.0 \quad (3.7)$$

or

$$Z = A'R^2 + B'R + C', \text{ if } \text{SLOPE} > 1.0 \quad (3.8)$$

depending on whether $\text{SLOPE} = \text{ABS}[(2Z + 1)A + B]$ is less than or greater than unity.

Use of fitting demands some care and understanding on the part of the user. It should not be used on curves with more than one curvature or on curves that go through too large an angle, i.e., never more than 45° . Such curves should be treated as made up of segments of curves with a single curvature which can be defined by a second order equation of the type given above. It is most useful on long straight or slightly curving segments.

Three points always define a segment and if the third point is missing or goes around a corner to another segment, the result will be chaotic.

The programmer must realize that each boundary point may actually define two points on the surface at the intersections in the R and Z directions. If both points do not lie on the same segment, as may happen at the junction of two Neumann Boundaries, the program will choose the correct point for each boundary segment. This is a significant change from the older FORTRAN versions of the program. It is no longer necessary to provide a data card for one extra point in each direction from the corner.

[illegible][illegible][illegible][illegible][illegible]

Card number two: POT = 1, R = 16, Z = 1, DELTAR = 2.0, DELTAZ = -0.4. Since R = 16 is more than one unit from R = 0 on card one, the automatic fitting routine will be called. It will read the next card which must also be on the cathode surface. The DELTAR = 2.0 indicates that the boundary does not cross within one mesh unit in the R direction. Card number three: POT = 1, R = 37, Z = 3, DELTAR = 0.99, DELTAZ = -0.1. Both DELTAR and DELTAZ refer to the same curve segment, so there is no ambiguity for the fitting. The coordinates of the points through which the curve will fit are: (r = 0, z = 0.01), (r = 16.0, z = 0.6) and (r = 37.99, z = 3.0). It will use Eq. (3.8) rather than Eq. (3.7) because the absolute value of the slope is greater than one.

Card number four: POT = 4, R = 38, Z = 4, DELTAR = 2.0, DELTAZ = -1.0. Pot = 4 is used to permit the focus electrode, which this surface is, to be distinguished from the cathode. The -1.0 for DELTAZ is inadvisable but works on the first point of the set of three. No fitting since R and Z are 1 mesh unit from those on card three.

Card number five: POT = 4, R = 48, Z = 10, DELTAR = 2.0, DELTAZ = -0.8. This card causes the automatic fitting procedure to be called.

Card number six: POT = 4, R = 55, Z = 15, DELTAR = 0.99, DELTAZ = -0.6. This is the third card of the set and fits the straight section of the focus electrode.

The next several cards define the boundary around the point on the focus electrode. The logic should be obvious by inspection. Fitting is used for the top of the focus electrode.

Card number sixteen: POT = 4, R = 62, Z = 0, DELTAR = -0.7, DELTAZ = 0.0. This card is interesting because it defines the end of the segment to be fit along the top of the focus electrode and the beginning of the Neumann segment along Z = 0. Because of the Neumann condition (DELTAZ = 0.0) the program recognizes the corner condition and fits to the point (r = 61.3, z = 0.0).

Card number seventeen: POT = 0, R = 66, Z = 0, DELTAR = 2.0, DELTAZ = 0.0. This is a case where one might forget to skip a point and make R = 63 ... don't. Also note especially the DELTAR = 2.0 ... there is no surface in the R direction for more than one mesh unit, even though the point lies right on the Neumann boundary.

Card number eighteen: POT = 2, R = 71, Z = 0, DELTAR = 0.99, DELTAZ = 0.0. Potential 2 is for the anode, which is the role played by the gun grid in this example. The 0.0 for DELTAZ signifies the vertical Neumann boundary. Note that this card is used to begin the next fitting segment.

Card number twenty: POT = 2, R = 71, Z = 27, DELTAR = 0.99, DELTAZ = 2.0. This is an "extra" card inserted to avoid the corner ambiguity which would occur if the fitting program had to use the next card which points to two different line segments of the same surface. Actually, this data card is a vestige of an old data set; the extra card next to the corner is no longer required.

Cards number twenty-one and twenty-two: POT = 2, R = 71 and R = 70, Z = 27, DELTAR = 0.99 and 0.2, and DELTAZ = 0.99. These two cards form a short column to avoid a column of length one at the corner. Clearly they do not agree with the design surface, but the location is such that the discrepancy cannot affect the solution.

The last three boundary cards define the Neumann segment on the axis. Note that the last card, POT = 0, R = 0, Z = 2, DELTAR = 0.0, DELTAZ = 2.0, specifies the point immediately adjacent to the first point, thus completely defining the boundary. The boundary must be completed in this way without ever repeating a boundary point.

The next card, with 888 in the POT field, or any other potential number greater than POTN, terminates the boundary input. If this number is 000, special boundary conditions are expected to follow in the input file, as explained below. If there are no special boundary points, then the next step for the program is to calculate the difference equations and to perform some checks on the boundary

data.

Special Boundary Conditions

A curved or slanted Neumann boundary, except for 45° , requires the general Neumann conditions as described in Appendix II. The special case of a 45° Neumann boundary is correctly described if both $\text{DELTAR} = 0$ and $\text{DELTAZ} = 0$. General Neumann and other boundary conditions such as dielectric surfaces, may be put in as calculated values by overwriting the difference equations calculated by the program. The normal ending to the boundary data is by a potential number greater than POTN. If 999 is used, the program will commence reading cards containing R and Z; the coordinates of an existing boundary point, and D1, D2, D3 and D5; the four coefficients of the difference equation for the point (R,Z).

R and Z are integers locating an existing boundary point. D1, D2, D3 and D5 are the real positive coefficients of the difference equation at (R,Z). Any number of such cards may be used in any sequence. An R value greater than RLIM terminates this input.

Dielectric materials may be simulated by special boundary values at the dielectric surface. The surface must have been defined as a boundary so that the points exist in the data file. Usually this can be done with a simple straight line of dummy boundary points, having $\text{DELTAR} = \text{DELTAZ} = 2.0$. The rules for this are summarized in the condensed instructions and will be explained in Section 4.9.

Grids

The program can handle electrode structures of remarkable complexity, including such arrangements as grids. Of course, in cylindrical symmetry, the grid can consist only of a set of rings; the radial support wires do not apply. It can be shown that most of the harm done to a beam by a grid is done by the rings,

and that azimuthal deflections that would be caused by the radial wires are less significant.

Two kinds of grids are of interest:

1. Ideal grids that consist of a thin electrode, of any arbitrary shape, for which both sides are defined using ordinary boundary definitions. Such grids are "ideal" in the sense that there is no field penetration, hence no particle deflections, and also no particle interception. Trajectories will pass directly through thin grids because, in general, the ray tracing routines attempt to continue propagating a particle until the partial differentiation routine can no longer calculate fields. There is always one iteration step which crosses the boundary so that the particle finds itself on the other side of the electrode.
2. The second type of grid is actually made up of individual wires, which as pointed out above, must extend in the PHI direction in either coordinate system. In order to resolve individual wires, the mesh density must be significantly finer than the grid spacing. Wires must lie on a mesh line in order to be noticed by the boundary definition. It does not seem to matter if the grid wires lie on a mesh node or simply lie on one mesh line. If on a node, then four adjacent points become boundary points defining that grid wire, while if only on a mesh line, then the two adjacent points define the wire. The closest meaningful grid spacing would occur if a grid wire lies on every second horizontal mesh line (for a vertical or nearly vertical grid). This allows for some field to leak through the space between wires and for some grid-induced particle deflection to occur. Obviously if the grid wires are spaced so closely that they have the same spacing as the mesh, then the simulation results in the definition of the ideal grid described above.

In defining grid wires, it can be necessary to define "dummy" boundary points in order to make the sequential definition of boundary points from a real boundary to a grid wire, or between wires, and back again. Dummy boundary

points consist simply of boundary points with both DELTAR and DELTAZ=2.0. It is possible to use boundary fitting for dummy boundaries; the rules are the same as for Neumann boundaries, that is, the boundary line must lie on a mesh line. Internally the program will treat dummy boundary points as if they are ordinary interior points, except that their difference coefficients are found in the array with all the other boundary points. The boundary plots are apt to be rather messy looking from such a grid structure. Usually the game in defining any boundary, especially a complex one with grids, is to do it with the fewest number of points, hence the least amount of work.

Boundary Diagnostics

If the input data are acceptable, the next message printed on the output is: SPECTRAL RADIUS=0.995. The spectral radius is a constant used by the program for the convergence of the solution of Poisson's equation.

BOUNDARY ERROR IN COLUMN XX

If this message appears somewhere in the middle of the listing of boundary data, it is a signal that the boundary data have exceeded the limits of the problem, $0 \leq R \leq RLIM$ and $0 \leq Z \leq ZLIM$, or that the boundary data have exceeded the maximum number allowed which is presently 1101. Thus, this message appears if the boundary calculation goes into a loop. Loops usually result from an error in boundary fitting as might be caused by omitting one of the three points of a line segment.

The FORTRAN program will attempt to pick up the boundary computation and complete the listing even after such an error has been found. However, the problem will not attempt to run and there may be other errors caused by the program in trying to interpret the rest of the boundary.

In the PC environment, the interactive nature of boundary input is favored by having the program stop immediately when this type of boundary error is found. The program makes a plot file which can be immediately plotted to the

monitor screen, and shows how far the boundary has progressed. Sometimes this is enough to show where the error is, but if not, then the program output file can be called up to the terminal and the progress can be charted to a particular data point.

BOUNDARY ERROR IN COLUMN XX

If this message appears at the end of the boundary listing it indicates that the program checks have found an error. The program checks are based on the requirement that each column must have a top and a bottom. Since there can be more than one segment to a column, the requirement translates to mean that there must be an even number of ends for each value of Z. An end is defined by a DELTAR value between +1 and -1. Thus the programmer need only determine why there are not an even number of such points for the indicated column.

Note that there are similar checks which could be made but aren't. Each row must have two ends also, but no such check is included. Also obviously a bottom end must have DELTAR between 0.0 and -1.0, not greater than 0.0. This and similar boundary mistakes are left to the programmer's care to prevent or correct.

CHECK BOUNDARY POINTS

The CHECK BOUNDARY POINTS messages are warnings that the diagnostics has located an unusual condition. These may be perfectly correct points, but the programmer should examine each such message and satisfy himself why it has been singled out and that it is indeed correct. These checks are, for example, good at detecting sign errors on DELTAR and DELTAZ values. Sometimes adjacent boundary points have opposite signs, but not usually. The warning messages do not inhibit operation.

In the C version, all these diagnostic messages appear on the screen during execution and are also printed in the output listing. Programmers should check for the warning messages when any new or changed boundary is run for the first time.

BOUNDARY ERROR OR MI NEGATIVE

If this message appears at the end of the boundary listing the programmer must check for messages of the previous two types. If there are none, and he has set MI negative, then the boundary data have passed the program checks. It is worthwhile for the programmer to look at the output carefully to catch other boundary errors. The programmer should also always endeavor to get at least one plot including equipotential lines of any new geometry. Unsuspected errors frequently become glaringly obvious on examination of a plot. The optional printout of the table of potentials caused by $LSTPOT > 0$, should always be used for a new or revised boundary configuration.

3.3 POISSON'S EQUATION SOLVER

After reading the boundary input, and before reading the starting conditions, the program makes the first solution of Poisson's equation (actually Laplace's equation at this point since there is no space charge, hence right-hand side (R.H.) equals zero). The description of the input data for the example will be interrupted here for a brief description of the mechanics of the solution of Poisson's equation.

The program solves the complete set of equations for one column at a time. Mathematically, a matrix for a column consists of a tridiagonal matrix which must be solved (inverted) to find values for the potential of each of the points in one column. To do this, the adjacent columns are assumed to contain "known" values, and the end points are also "knowns." That is, either the value is known or, in the case of a Neumann boundary, the adjacent point is assumed to be the same as the point being solved since the derivative is zero. The relaxation method is known as the "semi-iterative Chebyshev" method and is described by Varga.²

Each column consists of two or more points, with upper and lower end points being boundary points for which $-1.0 \leq DELTAR \leq 1.0$. Thus each column has at the top and bottom a condition, either Neumann or Dirichlet, that permits

the program to write a set of n equations in n unknowns for that column. A column of the problem area defined simply by the value of Z , may have more than one segment which must each meet the above definition of a "column." Each such column must have its proper ends. In the example problem, there are two columns for each value of Z up to and including $Z = 14$.

When a column is solved, the adjacent columns are considered fixed. Alternate columns are solved so that on two passes first the odd numbered columns and then the even numbered columns are solved. After 50 iterations, (25 in the C program) or less if the error criterion is satisfied, the calculation is stopped and a message is printed:

$N=51, ERR = X.XXE - XX.$

This is the signal that after 50 iterations (the counter is already set to 51) the largest single change of a potential is ERR volts. The convergence criterion can be adjusted by using the parameter ERROR. The error criterion is automatically tightened by a factor of ten for the final cycle. Certain problems using large areas of Neumann boundaries, are subject to slow convergence so that the results may be incorrect. This can be remedied either by iterating for more cycles or by giving the program a better starting distribution. The initialization of the present versions of the program are much superior to those in earlier versions. The FORTRAN program has had the same improvements as have been installed in the C program, and allow it to seek convergence in two sets of 25 iterative passes each. Generally the iteration process is quite satisfactory and after 50 iterations the field is sufficiently determined to start ray tracing leading to the inclusion of space charge.

If the Poisson solver detects that the solution is not converging it will stop with a message, POISSON EQN FAILS TO CONVERGE. As a general rule, this means there is a boundary error, but there are at least two situations in which the user may have to try to fool the test:

1. If a drift tube or structure is simulated with little or no voltage on any

electrode, the injection of space charge may trigger the the convergence message. The cure is to specify a significant positive voltage in the POT array. The potential does not have to correspond to an element of the array that is actually used on the boundary.

2. The second condition under which this message may occur is if the Laplace solution is very slow due to, for example, the large area of Neumann boundary noted above. The cure, if everything else appears okay, is the same as above; specify a potential that is, for example, ten times larger than the largest one in the problem.

After finishing the first cycle of Poisson's equation, a potential map, or POTLIST, is printed giving the potential (normalized to 100% of the maximum potential) for every point in the RLIM by ZLIM space. Since this includes background points (points behind the surfaces) one can usually trace the outline of the problem. The POTLIST is an exceptionally effective diagnostic device and should always be studied for peculiarities. An error in boundary data may, for example, leave a strange zero in the middle of the high potential part of a device, thereby greatly distorting the fields. When used together with the equipotential plots, it is possible to pinpoint errors in a few minutes. The POTLIST is suppressed by setting LSTPOT = 0 in &INPUT1.

4. STARTING CONDITIONS

After the first calculation of Poisson's equation, the program reads the starting conditions. The format is NAMELIST consisting of defining equations in which the variable is named followed by an "equal" sign and the value. Only those variables that need to be altered from the default conditions need to be specified. The sample problem demonstrates how little data needs to be specified in many cases. Using the sample problem, the following remarks will illustrate the technique. In the rest of this section, a brief description will be given for each of the options currently included in the program. Since other options can always be added, the user must refer to the comments in the program for the up-to-date implementation.

The sample problem is coded as a spherical diode or Pierce gun. The card with &INPUT5 signals that the namelist entries follows. The entry START = 'SPHERE' directs that the spherical diode conditions will be used. The entries RAD = 257 and RMAX = 37.5 give the spherical radius and cathode radius respectively. UNITIN = 0.01 specifies that the scale of the problem is 0.01 inches/mesh unit. All problem scaling is in MKSA units so that UNITIN is immediately converted to unit in meters. After reading these items the program prints a table of all the starting parameters.

The starting conditions are described in the following Sections according to function as follows:

- 4.1 Universal; apply to more than one case,
- 4.2 Equipotential lines; controls equipotential plotting,
- 4.3 Plotting; plot controls,

- 4.4 Magnetic fields; input and calculation parameters for magnetic fields,
- 4.5 General cathode; parameters controlling the general cathode option,
- 4.6 Spherical cathode; parameters which specifically apply to the spherical cathode option.
- 4.7 Card starting; parameters controlling the use of user specified starting conditions.
- 4.8 Laplace starting; parameters controlling the use of the program for applications other than ray tracing.
- 4.9 Dielectric Boundaries; how dielectric materials can be included in the problem specification.

4.1 UNIVERSAL PARAMETERS

For each starting parameter, there is a default value which will be the value used if it is not changed by the input. In the following discussions, the entries will be given as described by the program comments with the format:

INSTRUCTION DEFAULT,MAX COMMENT

This will be followed by a discussion of the use of the parameter. The lines in UPPER CASE are selected verbatim quotes from the Condensed Instructions which appear in Appendix III. When a second number, separated by a comma, appears for the default value, it refers to the maximum allowed value, usually determined by array limits.

PERVO = X.XX PERVO = 0 ZERO USES LAPLACE/

PERVO is the initial value of the perveance of the beam for either the START 'SPHERE' or START = 'GENERAL' methods. Perveance is defined as the constant K in the expression

$$I = K \times V^{3/2} \times 10^6$$

Here K is expressed in micropervs so that, for example, a micropervance 1.0 device operating at 10^4 volts would have a current of 1.0 A. The entry X.XX indicates that a decimal number is the expected value. When a single X is used, it implies that an integer is expected. The X's do not indicate the input format; the number of significant figures is not restricted except by the computer hardware, and by the logic of the program.

PERVO normally controls only the perveance of the first cycle. However, it may be "held" for any desired number of cycles by using HOLD = X. The process by which the program determines perveance is to average the perveance calculated for a given cycle with the perveance actually used in the preceding cycle. The new averaged value is then used to determine the current per ray. The averaging process has proven very effective in quickly arriving at a stable value. It has been so successful that it is frequently better to start with the averaging method than with a value "known" to be "correct" from experiment or from prior calculations. The default value PERVO = 0 is a code instruction which takes the value of perveance calculated for the LAPLACE solution and simply divides it by two to arrive at the perveance for the first cycle. The new user of the program is advised to use the default value until specific experiences lead him to try something else.

HOLD = X HOLD = 1 PERVO 'HOLDS' FOR HOLD PROGRAM CYCLES

HOLD = 2 or more causes the input value of PERVO to remain unchanged

by the averaging process for HOLD program cycles. There are some problems, particularly with very nonuniform cathode loading, where using HOLD helps establish the necessary space charge environment for the process to stabilize. A more frequent application is to simulate *temperature limited* emission conditions by running the entire problem with a fixed reduced perveance. Then, of course, HOLD must be at least as large as NS.

PE = X.X INITIAL ENERGY AT CATHODE IN EV

PE is the incremental energy that is added to every trajectory to account for the combined effect of work function potential and thermal energy. Like PERVO and HOLD, PE is only used for starting with one of the Child's Law routines for calculating the initial conditions. It is normally not necessary to have any initial PE, but some small changes may be observed by varying it. In a few low emission devices, it has been found essential to have some initial energy to avoid instabilities near the cathode.

ERROR = X.X ERROR = 1.0 MULTIPLIES ERROR TEST

ERROR multiplies the built in error test by which the program determines that an adequate solution of Poisson's equation has been reached. If the problem is slow to converge, particularly if there are large areas of Neumann boundary, it may be necessary to reduce the allowed error, e.g., ERROR = 0.1, to get the program to converge at all. Slow convergence is indicated if each cycle only iterates three times, prints N = 3, ERR = nnn, and calculates the trajectories. On the last cycle, the error test is reduced by a factor of 10 from whatever level was set by the user. Some hints about convergence problems will be found in a later section. The ERR value returned by the program is the largest single change of any mesh point during the last iterative cycle, in volts.

UNIT = X.XXX UNIT = 0.001 METERS/MESH UNIT

UNITIN = X.XXX (SEE UNIT) INCHES/MESH UNIT

The default scale value for the program is 0.001 meters/mesh unit. If a value is given for UNITIN (inches/mesh unit) this value will be immediately converted to meters. Except for problems using magnetic fields, the optics of an electron gun does not depend on the scale factor. All the standard rules of scaling in electron optics can be used once a problem has been solved.

LSTRH = X LSTRH = 0 IF > 0, PRINTS SPACE CHARGE MAP

This option is mostly used as a diagnostic for program debugging. It prints a map of deposited space charge with the same format as the POTLST map of potentials.

MAXRAY = XX MAXRAY = 27,101 MAXIMUM NUMBER OF RAYS
IF MAXRAY IS NEGATIVE, THE NUMBER OF RAYS=ABS(MAXRAY)

MAXRAY determines the maximum number of electron trajectories that can be calculated. The arrays for trajectories have a limit of 101. The number of rays used by START = 'GENERAL' or START = 'SPHERE' is determined by a program algorithm unless the value of MAXRAY is negative. Within the limit MAXRAY, the program tries to make the largest possible integral number of rays per mesh unit at the cathode.

STEP = 0.XX STEP = 0.8 MESH UNITS/STEP

STEP is the iteration step length for ray tracing. It must be less than 1.0 for the program to properly account for space charge, calculate magnetic fields, etc., when crossing a mesh line. The equations of motion are time dependent, thus the program uses STEP to calculate step time from the velocity at the start

of the step. Since the electron can accelerate during a step, it may actually go slightly farther than STEP. The default value is about the largest that should be used. If magnetic fields are present, STEP should usually be reduced at least a factor of two. On the last cycle, STEP is automatically reduced by a factor of two. Shortening the step means more time will be required for a problem. As a rule of thumb, the program spends roughly half of the time with Poisson's equation and half with the ray tracing. Thus reducing STEP by a factor of two could increase running time by about 25%. The Runge-Kutta method is used to solve the differential equations of motion. Because of the necessity to take small steps anyway, and because of the time needed, the program does not use any of the "predictor-corrector" techniques of verifying step length. Experience has shown that errors due to STEP being too large, especially if magnetic fields are included, become glaringly obvious when the plots are examined. The most frequent effect is for a trajectory to get too close to the axis, violate conservation of angular momentum in one step, and fly out of the problem area with $\beta > 1.0$, where $\beta = v/c$. An error message is printed when a ray ends with $\beta > 1.0$. At the very least, this is a signal to reduce STEP in subsequent runs.

NS = X NS = 7 NUMBER OF PROGRAM CYCLES

NS defines the number of program cycles to be made. In the program, NL is used as the running variable to record the number of cycles left to be run. Initially NL = NS. The default value is usually acceptable unless the program is having trouble converging on the perveance. For the special case of no space charge, it is advisable to still use NS = 2 to gain the insight afforded by the reduction of ERROR and STEP on the final cycle. For START = 'LAPLACE', NS is the number of times that Laplace's equation will be cycled.

SPC=X.X SPC=0.5 ESTIMATED SPACE CHARGE

SPC SIMULATES PARAXIAL APPROXIMATION ON FIRST CYCLE.

SPC IS THE FRACTION OF THE RADIAL FORCE USED.

SPC = 1 FOR FULL EFFECT, SPC = 0 FOR NO EFFECT.

SPC determines the fraction of the ordinary radial electrostatic force that will be applied to the rays on the first cycle. In a device in which space charge forces play a strong part in the focusing, the external electrostatic fields usually have a strong radial focusing effect. If not opposed by space charge on the first cycle, these forces may cause the rays to strongly over focus leading to a poor initial distribution of the space charge. The full contribution, SPC = 1.0, adds a term to the radial equation of motion simulating all the current, of all the rays calculated, to lie in a conductor on the axis. Thus it is assumed that the rays are calculated in sequence starting with the ray nearest to the axis. In the case of an electron gun calculation starting at the cathode and extending infinitely in only one direction, a better choice is SPC=0.5 which attenuates the radial force by 0.5. Further from the cathode, SPC = 0.5 is a less logical choice, but the beam is less sensitive to radial forces as it gains in energy. Empirically, it has been found that SPC = 0.5 is a good choice for gun problems involving starting from the cathode. For other types of problems, the user should be aware of the fact that SPC exists and can be changed. In rectangular coordinates, SPC simulates an infinite sheet of current on the axis. If the problem does not involve reflection about the $Y = 0$ plane, then there is a transverse force (which does not depend on distance from the x-axis) which should be turned off by SPC = 0.0. Since SPC only affects the first cycle, the program will usually forgive any misuse of it. SPC can be useful in arriving at a satisfactory solution of one usually difficult

problem, that of a long thin beam with magnetic fields providing the focusing. This can be a difficult problem to get to stabilize because of the poor aspect ratio which frequently finds a large fraction of the beam within one or two mesh units of the axis. However, it is usually well represented by the paraxial approximation so that a single cycle run, $NS = 1$, with $SPC = 1$, will frequently result in a good solution. In this case one must be sure that $STEP$ is small enough and that an adequate solution of Laplace's equation was attained.

PHILIM = X.X PHILIM = 0.0 AZIMUTHAL LIMIT
PHILIM .NE. 0 ENDS TRAJECTORY AT PHI .GT. PHILIM

For special applications, it is possible to establish an orbit that would continue until the program is stopped. An example is an electron orbiting in a uniform magnetic field. PHILIM has the units of PHI; radians in cylindrical coordinates and mesh units in rectangular coordinates.

SAVE = 1 SAVE = 0 SAVE = 1 SAVES BOUNDARIES

TO USE SAVE = 1, OMIT BOUNDARY CARDS FROM NEXT PROBLEM

SAVE = 1 is a signal to the program to expect a second problem run immediately after the first problem, and that the second problem will use the same boundary conditions. It is always possible to run tandem problems although, at most computer facilities, there is no particular incentive to do so. Programs are usually run from load modules, or from a library of compiled subroutines to be linked with very little expense, and separate problems can be run independently without the risk that a failure in the first problem will affect or knock out the second one. However, in the case where successive problems use the same boundary conditions, considerable savings in effort and computer time can result by saving the boundaries, which also saves the arrays of potentials and space charge.

The $SAVE = 1$ parameter is put in the starting conditions of the first problem, not the second one unless there is still to be a third problem. The data deck for the second problem starts immediately after the last data card of the first deck with no control cards. The second deck is complete in every respect including title, potential, magnetic fields, etc., except that the boundary cards and the accompanying large potential number card are omitted. The potentials can be changed between runs; if the largest potential is changed, the program will scale all potentials in the potential map proportionately. Otherwise the program will start out just as if a cold start was being made, except that the old solution, including the last space charge array, is used as a "preload."

One example of the use of $SAVE$ is to be able to trace rays with small changes of either voltage or magnetic fields. Another use is in the case in which the Laplace solution is difficult to achieve because of extended lengths of Neumann boundaries. In this case, it may help to run the first part with $START = 'LAPLACE'$ and $SAVE = 1$ and then do the ray tracing in the following problem. This saves the time and expense of doing ray tracing in an incorrect potential distribution. This procedure is not normally required since the usual procedure allows the program to improve the solution on successive iterations as the space charge is entered. Note that the PC program has input items in $\&INPUT1$ that allow the user to obtain a better solution of Laplace's equation using the parameters $PASS$ and $ERROR$.

In older FORTRAN versions of EGUN, the special case of a pair of electrodes separated by a long length of Neumann boundary parallel to the z-axis causes special problems with convergence that might respond to the approach using $START = 'LAPLACE'$. An alternative method, which is easier, is to intro-

duce a few boundary points along the top or bottom Neumann boundaries, with potential numbers. If the corresponding voltages, which must be entered in the potential list, represent approximate values for the potentials in the final solution at that point, then the starting load to the program will be much better than the normal starting load. Usually the starting load is of very little significance, but in this special case it can be crucial. The special boundary points are exactly like the usual Neumann points, except that the potential number is given and refers to an appropriate element of the POT array. After the preload, the Neumann points relax as usual and the potentials change accordingly.

In the newer versions of the program (both FORTRAN and C), a better built-in preload routine senses the desired potentials at the left and right hand ends of each row, or row segment, and linearly interpolates the starting potentials. In a problem with Neumann boundaries at one end of a row, and large areas of Neumann surface in general, it may still be sometimes useful to employ the above strategy.

SAVE = 2 SAVE = 0 USES FINAL DATA
FROM PREVIOUS RUN TO START THIS RUN.
USE ONLY WHEN START = 'CARDS'.

SAVE = 2 allows consecutive runs to use the final conditions of a preceding problem as the initial conditions of the succeeding problem. Necessary scaling and positioning adjustments are made as described under START = 'CARDS', below. The SAVE = 2 goes in &INPUT5 of the second run.

The dual use of SAVE = 1 and SAVE = 2 in one problem is possible and is signaled by SAVE = 3. It is more common to use SAVE = 1 on the first problem

followed by SAVE = 2 in the second. SAVE = 3 simulates the repeated use of a drift tube, periodic focusing section, etc.

MASS = X.X MASS = 0.0 MASS > 0 FOR IONS
MASS IS THE MASS TO CHARGE RATIO, 1.0 FOR PROTONS
USE NEGATIVE VALUES OF MASS FOR RAYS WITHOUT INERTIA;
LIKE IN MOLASSES, CAN BE USED FOR MAGNETIC FLUX LINES
OR ELECTRIC FIELD LINES.

MASS is used to signal the program that particles other than electrons are to be followed. The units are in 1836 electron masses, so that a proton would be 1.0 and a doubly ionized tritium ion would be $3/2 = 1.5$, for example. The Child's Law routines for starting still function. Note that the intrinsic charge built into the program is negative. Ion problems are normally run as if charge is negative, although negative current (positive charges) are permitted for START = 'CARDS'. See the discussion about multiple species with different masses in the section on START='CARDS'.

AV = X AV = 0 SPACE CHARGE AVERAGED LAST AV CYCLES
AVR = X.X AVR = 1.0 WEIGHT OF SPACE CHARGE
IN PRECEDING PROGRAM CYCLE FOR AV.

AV and AVR are companion parameters to help improve stability by averaging the contribution of space charge over successive cycles. It should not be confused with the different process of emission averaging. In fact, to keep the emission averaging and space charge averaging from affecting each other, it is suggested that AV be small enough so that the emission averaging is essentially complete before space charge averaging starts. Note that AV is for the last AV

cycles, e.g., if $NS = 7$ and $AV = 3$, then only cycles 5, 6 and 7 are averaged. However, this may have a very small effect since the trajectory calculations of cycle 5 are not affected and the space charge determined by the cycle 7 is never used (since there is no cycle 8). Thus the effect of averaging is only observed for $AV-1$ cycles. AVR determines the weight of the previous cycle such that with $AVR = 1.0$, the space charge from the previous cycle is weighted equally with the present cycle. AVR can have any value, $0 < AVR < \infty$.

Experience with averaging has shown the effect to be less dramatic than one might anticipate. A poorly designed gun, with strong spherical aberrations and resulting crossovers, is likely to be unstable and converge poorly even with averaging. Also, application of averaging to relativistic high intensity beams does not do much to solve the inherent difficulty caused by the fact that the self-magnetic field forces nearly cancel the space charge forces. With the two-cycle format of the program (i.e., space charge from the previous cycle and self-fields from the present cycle) the program has difficulty converging on long beam transport problems. The solution to this situation is frequently to use the first cycle only with the paraxial approximation and $SPC = 1.0$ as described above. Even better in many cases, is the new feature using the parameter $ZDOTEQ$, described below.

$BEND = X.X$ $BEND = 0.0$ MAGNETIC BENDING FIELD IN GAUSS IN THE DIRECTION NORMAL TO THE R-Z PLANE FOR AXIALLY SYMMETRIC PROBLEMS. FIELD MUST BE UNIFORM.

This feature is most useful for problems with little or no space charge, and is intended to simulate effects of stray magnetic fields. Various types of photo tubes have tight tolerance for transverse magnetic field effects. Residual transverse

fields, earth's field, etc., can be calculated. Note that a cylindrical beam in a rectangular coordinate geometry, including transverse field and space charge, can be simulated as described below.

$MAGMLT = X.X$ $MAGMLT = 1.0$ MULTIPLIES BZA ARRAY

$MAGMLT$ multiplies the entire $BZA()$ array after it has been read in or calculated internally. It also multiplies the entire vector potential array if that option is used. It can be thought of as a knob on all the magnetic field generating power supplies.

$IPBP = K1, K2, \dots, K6$ $IPBP = 0$ UP TO SIX RAY NUMBERS

FOR POINT-BY-POINT PRINTOUT:

$K, RHO, ZETA, RDOT, ZDOT, TDOT, PHI, BR, BZ, STEP, BPHI$

In special situations, especially when program behavior is not as expected, it is useful to be able to print out every iterative step. This feature operates on the last program cycle. Thus if for example a bug is stopping the program in the first cycle, it is necessary to set $NS = 1$ and set $IPBP =$ (the number of the trajectory at question). Note that it is possible to generate a great deal of paper this way. In some cases, one might rather have other items printed than those in the above list. It is a simple change to substitute ER, EZ , etc., for BR, BZ , for example.

$ZEND = X.X$ $ZEND = 1000.0$ EXACT END OF TRAJECTORY

CAUTION: IF $ZEND$ IS NOT THE RIGHT-HAND BOUNDARY, THE SPACE CHARGE DISTRIBUTION MAY BE INCORRECT.

Normally a trajectory is calculated until the program can no longer determine the electric fields. Thus the trajectories usually go up to one-half mesh unit

beyond the boundaries. In special situations, such as high-resolution photo tubes, this makes exact interpretation of the results difficult. Setting ZEND to a specific value causes the program to back up to this value when a trajectory passes through this value of zeta. This feature can be useful when a particle is still being accelerated as it strikes the end wall of a device. The acceleration into metal causes the final energy to be higher than is physically possible, but the ZEND option can stop the ray at the surface.

VION = X.X VION=-1E8 LOWEST POTENTIAL PERMITTED
USE VION TO SIMULATE SPACE CHARGE NEUTRALIZATION.

Space charge depression can be reduced in a real device by positive ions in an electron beam or by electron clouds in an ion beam. Since the program normally runs with negative charges, the above cases both result in negative space charge depression. If it is desired to limit the depression, VION can be set to the lowest depressed potential that is desired. The default value is intended to be low enough so that it will never inadvertently disturb a practical problem.

ZDOTEQ=0.1-1.0 ZDOTEQ=1.0 LEVEL TO ENTER EBQ MODE

The EBQ mode is a new EGN feature which allows the program to operate in the mode in which self magnetic field is accounted for by reducing the space charge by a factor $(1 - ZDOT^2)$, where $ZDOT = v_z/c$. The choice of the name EBQ comes from the program of that name written by Art Paul of LLNL. Users of EGN who have found instabilities with long, thin semi-relativistic beams should find setting ZDOTEQ at a velocity level below that of their beam, should give improved results. Some explanation of why this feature is so special, and what took so long, may be useful. The primary purpose of this program is gun design, meaning finding the space charge limited current and optics from a gun.

Any change of space charge forces must preserve that purpose. The EBQ mode test is made on every time step of every particle, checking that velocity, ZDOT, does not exceed the level ZDOTEQ. If it does, then for that trajectory, in only that part where $ZDOT > ZDOTEQ$, the self magnetic field is set to zero and the space charge deposited is reduced. The intent of this is to solve the problem of thin relativistic beams, and also to still function in an electron gun if the value ZDOTEQ is carefully chosen. The idea is to set ZDOTEQ to a value appropriate to the drift tube, (see the final printout column for values of ZDOT), where the longitudinal electric fields become negligible and the transverse focusing becomes a balance of forces between self magnetic fields and space charge. Users should consider this feature as a knob to experiment with.

4.2 EQUIPOTENTIAL PLOTS

INPUT FOR EQUIPOTENTIAL PLOTS,

The instructions list the parameters which may be used to control the output of the equipotential lines.

If the plot control parameter MI, on the potential card, has been set to $MI \leq 6$, then the subroutines which draw equipotential lines will be called at the appropriate times. If the entire problem is at one potential, it is usually better not to call for equipotential plots.

The method used in the program to find the equipotential lines consists of first finding a starting point for the potential to be followed, and then following a line of constant potential from that point. This does not guarantee that every point of that potential will necessarily be found and plotted. If $POT(2) \neq 0$, the program always draws the equipotential line for $V = b \times POT(2)$ where $b =$

0.05, 0.15, 0.25, 0.35, ... 0.95. Also if POT (3) $\neq$ 0, the program draws lines for $V = b \times \text{POT (3)}$ where $b = 0.2, 0.4, 0.6, 0.8, 1.0$. Normally the lines are started at the points on the axis which are at that potential. The expectation is that POT (2) will be used for the anode and POT (3) will be used for the grid, if any. If, for example, one is designing a gridded gun to be operated at $V_G = 0.01 V_A$, then, by first designing the gun as a diode, and plotting POT (3) at 0.01 POT (2), one gets the ideal contour for the grid to be electrically invisible.

EQUIPR = X.X EQUIPR = 0.0 R-INTERSECT. FOR EQUIP. LINES

EQUIPR is the radius of the line along which the program hunts for the potentials which are to be plotted. It sometimes happens, particularly in rectangular coordinates, that the equipotential lines do not intersect the x-axis, ($R = 0$ line). EQUIPR lets the programmer indicate along which horizontal line the program should look for the starting points.

LM = XXX LM = 303 LENGTH OF EQUIPOTENTIALS

LM is the array limit for the points to be plotted for any one equipotential. If a line simply stops in midstream, it may be desired to increase LM. Note that surfaces with POT(4), 14, 24, etc., which stop trajectories, also cause equipotentials to stop when they get near one of these potentials.

EQLN = 0 to 20 EQLN = 1 NO. OF CORRECTIONS

EQLN controls the iterative corrections made as each point is found along the equipotential line. These corrections prevent the lines from deviating from sharply curving equipotential lines. The default value, EQLN = 1, is usually adequate.

EQST = X EQST = 2 STEPS PER MESH UNIT

EQST gives the density of points for the equipotential plots. The maximum length of a line is given by the ratio LM/EQST. If EQST is too small (steps too long), fine detail may be smoothed over.

ALSO APPLIED TO GENERAL CATHODE

This footnote warns that the starting surface for the GENERAL CATHODE routine is generated just like an equipotential (but is not plotted), and thus the parameters EQLN and EQST may determine the accuracy of the starting surface. It is primarily for this application that EQLN and EQST are made variable parameters.

IZ1 = X, IZ2 = X, IZS = X IZ1 = 0, IZ2 = -1, IZS = 10,

EXTRA EQUIPOTENTIALS AT THE INDICATED VALUES OF Z.

IZ1 and IZ2 are the end points of a line segment, at EQUIPR, along which some extra equipotential lines will be started. The lines will be equally spaced by IZS, instead of by voltage, so that their density will not mean field gradient. The default value, IZ2 = -1, turns this device off.

4.3 PLOTTING CONTROLS

SCALE = 'YES' SCALE = ' ' 'YES'=DIFFERENT X,Y SCALES

SCALE = 'YES' allows the axis routines to adjust both the X and Y scales to take maximum advantage of the size of the paper. The default value constrains the axis to have the same scale factor in both directions, thus preserving the actual proportions. Using SCALE = 'YES' allows the plots to show more detail between trajectories in problems with low height/length ratios.

SX = X.X SX = 22 MAX. HORIZ. PLOT LENGTH

SY = XX SY = 9 MAX VERTICAL PLOT HEIGHT

The default values are SX=8.5, SY=6 for the EGN87c program. SX and SY control the area for each picture. The dimensions are given in inches. SX can be adjusted to suit the length of a given problem.

Plot data generated by the program are stored on an external file (disk) in a format very similar to that normally used as input to the software supplied with CALCOMP plotters. A separate job, or second job step, can then be run to generate the plots. A simple program is printed in the program to convert these data to make CALCOMP plots. Other plotter software such as that used at Stanford can be programmed by making the appropriate calls to the local subroutines. With the changes that resulted in the above system, a programmer at another installation does not need to search for plotting commands within the electron trajectory program. Conversion to local software is usually quite simplified.

For the PC program, a special set of plotting routines is supplied with the program. If the C program is to be used on something besides a PC, then an Ascii file is generated which can be read by another plotting routine.

1.1 MAGNETIC FIELDS

Magnetic fields play a vital role in steering and focusing many kinds of electron beam devices. The capabilities and limitations of the magnetic field implementation in the program will be described in this section. The following areas will be discussed:

1. Magnetic Field Input: (a) axial, (b) ideal coils, (c) vector potential data;
2. Off-axis field expansions in Cylindrical Coordinates.

3. Magnetic fields in Rectangular Coordinates.

Magnetic Field Input

In the present implementation of the program, there are five methods of inputting magnetic field data:

1. By reading in the field on the axis using polynomial expansion.
2. By reading the full array fields on the axis, presumably as found by using another computer program.
3. By reading in vector potential data from the output of a two-dimensional magnet design program such as TRIM or POISSON.
4. By specifying ideal coils (radius, position and strength). The coils, which can be wires if in Rectangular coordinates, are then used to find the array of fields on the axis.
5. The coils, as noted above, can be used with built-in elliptic integral routines to calculate fields that are valid anywhere, including very near to, or at higher radius than, the coils. The elliptic integrals can only be used in cylindrical symmetry, but this method has been used with a very large depressed axis, IAX, which is equivalent to being in Rectangular coordinates.

Description of Axial Magnetic Field

The data cards for an axial magnetic field are put in before the boundary data. The format was briefly described in Section 3.2. The input data for the polynomial method consist of MAGSEG segments of data including: 'Z1' to 'Z2' with origin at 'Z3' (three integers) and an array BC consisting of the seven coefficients, BZ, B1, B2,..., B6; for the expression:

$$B = BZ + B1 \times DZ - B2 \times DZ^2 + \dots + B6 \times DZ^6,$$

where $DZ = Z - Z3$. For the sixth order expansion, the field must start six units behind the cathode or starting point, and go six units past $ZLIM$.

The NAMELIST &INPUT1 includes the parameter MAGSEG which determines how many segments are to be read, each with &INPUT2 and &END cards. Each segment consists of the data for $Z1$, $Z2$ and $Z3$ followed by the array BC in NAMELIST format. The example of the problem input in Fig. 4 shows how this data is formatted. $Z1$ and $Z2$ are the end points of a line segment on the axis, where ($Z1 \leq Z2$) in the range $-6 \leq Z1, Z2 \leq ZLIM + 6$. It is necessary to permit fields to be described beyond the ends of the problem in order that the off-axis fields can be calculated at the ends of the problem. $Z3$ is the local origin for the polynomial expansion in powers of $DZ = Z - Z3$. Having a local origin simplifies the input of, for example, a straight line which does not go through (0,0). As many of the coefficients BZ , $B1$, etc., can be used as are necessary, simply by setting the remaining ones to zero.

In cylindrical coordinates, the field must be in the axial direction. In rectangular coordinates, the default direction for the magnetic field is in the direction normal to the plane of the plot, i.e., in the PHI direction, where PHI is the orthogonal linear coordinate to R and Z , or in the R (vertical) direction.

With the above format, data can be entered with any degree of polynomial up to 6. Caution is advised if the data handling is done in the following typical style. The data may be divided into segments ranging from a point at a time to the whole length of the problem. Typically, magnetic measurements of an

axially symmetric permanent magnet will be taken on the axis. The data can then be smoothed by a polynomial least squares fitting program and the resulting coefficients read into the program. Alternatively, a field may be designated by the user as in the example problem, segmented into short lengths of quadratic or linear dependence, and read in to the program. Either method will usually give a good representation of the fields on the axis. The difficulties arise when the program needs to calculate the off-axis fields. These will be described below.

A separate provision allows one to read in the BZA array directly. Note that this array starts with $BZA(1)$ at $Z = -6$ and goes to $BZA(ZLIM + 13)$ at $Z = ZLIM + 6$. The program switches to this mode by having $MAGSEG < 0$, i.e., if $MAGSEG = -1$, then a different NAMELIST, &INPUT3, is called to read the array $BZA()$. If measured and/or plotted data are used, note especially the inherent risks in expanding such data for the off-axis field components. This format lends itself readily to computer calculated output, properly edited, and with up to 15 effective decimal digits. With an appropriate computer model, for example, for a set of solenoid coils, this is the most general accurate way to put in fields. See the book by Montgomery⁹ for a complete treatment of solenoid design.

In many cases, a set of ideal point coils can be defined to generate the fields. The data consists of radius, z -position and strength of up to 101 coils. The position does not have to be within the $RLIM$ by $ZLIM$ area, and in fact, probably should not be. Unless it is planned to use the elliptic integral routines, described below, the off axis expansions break down if magnetic elements lie within the area of the expansion. The data for ideal coils are read in as part of the &INPUT5 starting conditions.

The starting conditions pertaining to magnetic fields are as follows:

MAGNETIC FIELDS METHOD 1: READ IN AXIAL FIELD IN &INPUT2

RMAG = X.X RMAG = RLIM/2 OFF-AXIS MAG FIELD LISTING

MAGORD = 2,4 MAGORD = 6 HIGHEST ORDER FIELD TERM

IF MAGORD = -1 or -2, FOR RECTANGULAR COORDINATES, BZA IS IN THE R DIRECTION AND THE OFF-AXIS EXPANSION IS A FUNCTION OF R.

IF MAGORD < -2 FOR RECTANGULAR COORDINATES, BZA IS IN THE Z DIRECTION AND THE EXPANSION IS ALSO A FUNCTION OF R.

RMAG is used only by an output routine that prints the axial and radial components of the magnetic field at the radius RMAG. The default value is chosen to be typical of the maximum radius of the beam, but it should be adjusted to suit the problem. For a pencil beam, a good value for RMAG is the expected average beam radius (in mesh units). This printout is a useful diagnostic device to check on unrealistic off-axis components that can result if the inputs have discontinuities in one of the higher derivatives.

MAGORD is the highest order term, in powers of R, that will be used to calculate off-axis fields. It is not related to the power of the polynomial input. Usually MAGORD has one of the values, 2, 4 or 6. If MAGORD is higher than warranted by the quality of the data, particularly if data from magnetic measurements are used, then the off-axis fields may be just plain nonsense.

If MAGORD = 1 or -2, (rectangular coordinates only), the array BZA(), on the Z axis, is taken to be in the R direction. Off axis expansions, in powers of R, are used to generate the off axis fields. This case is suitable for

quadrupole symmetry in rectangular coordinates as viewed end-on to the beam. If MAGORD < -2, the rectangular coordinate magnetic field, on the axis, is in the Z direction.

Another way of defining the axial magnetic field, is to define a set of NMAG ideal coils. In rectangular coordinates, the ideal coils are treated as straight wires.

NMAG = X NMAG = 0, 101 NO. OF IDEAL COILS.

NELL = 1 NELL = 0 = 1 FOR ELLIPTIC INTEGRALS

CR(I) = X.X CR(I) = RLIM RADIUS OF COIL (MESH UNITS)

CZ(I) = X.X CZ(I) = 0.0 AXIAL POSITION OF COIL

CM(I) = X.X CM(I) = 0.0 CURRENT IN AMPERE TURNS

ONLY THE NELL=0 CASE CAN BE USED FOR STRAIGHT WIRES IN RECT. COORD.

When the ideal coils are used, the fields on the axis are calculated using the equation

$$B(\text{AXIS}) = 0.2\pi CM(I) CR(I)^2 / ((Z - CZ(I))^2 + CR(I)^2)^{3/2}, \text{ GAUSS} \quad (4.1)$$

where I is coil number, e.g., CZ(2) = 20.0 mesh units.

NMAG is the number of ideal circular loops, centered on the axis and lying in planes perpendicular to the axis. NMAG may have any positive integer value, but practical field shapes can usually be represented by only 10-20 coils. The array limit is 101 coils. Each coil is described by three parameters:

CR(I) = radius of coil (mesh units)
 CZ(I) = axial position of coil
 CM(I) = ampere-turns
 where I = 1 to NMAG

The index is not related to the strength or position of the coils. Some methods of obtaining CR and CM values that will fit a desired field are discussed by Vaughn.¹⁰ At SLAC, a favorite way of putting the output from POISSON into EGUN or the PIC code MASK is to fit the axial field found by POISSON, by a least squares routine, to the strengths of a set of coils.

All CR() values must be positive (not zero, or a zero divide will occur); CR is not restricted to be within RLIM, but may have any any positive value. It need not be an integer. The CR values should be larger than the beam radius to avoid strong local non-uniformities.

CZ() values may be positive, negative or zero, integer or decimal, and are not restricted by ZLIM. The program calculates the field only within the working space RLIM by ZLIM, but the coils may be inside or outside this space.

CM() values are unrestricted.

All the coil data are entered in the &INPUT5 NAMELIST block.

Off-Axis Field Expansions

The input methods described above result in an array of fields from $Z = -6$ to $Z = ZLIM - 6$. The array is for the axial field and is in double precision. With this number of significant figures, it is possible to get meaningful results for finite differences up to the sixth difference, which is necessary for the sixth order derivatives used to find the off-axis fields. Each difference requires one larger

value of n in $Z \pm n$, the range used to find the field at Z , at any radius. The range $Z \pm 6$ requires that the fields be specified beyond the limits of the problem from $Z = -6$ to $Z = ZLIM + 6$.

To sixth order, the field expansions are:¹¹

$$B_z = B_z(Z) - R^2(d^2B/dZ^2 - d^4B/dz^4 \cdot R^2/16 + d^6B/dz^6 \cdot R^4/576)/4 \quad (4.2)$$

$$B_r = -R(dB/dZ - d^3B/dZ^3 \cdot R^2/8 + d^5B/dz^5 \cdot R^4/192)/2 \quad (4.3)$$

By specifying MAGORD = 2 or MAGORD = 4, the derivatives higher than MAGORD are set to zero. This results in a less accurate expansion, if the original data are worthy of the high order differences. If they are not, then the result of the lower order expansion is apt to be far more acceptable. Generally, measured data, no matter how smoothed, are only worthy of second order expansion. Synthesized data from an ideal curve, if there is only one segment, can generally be expanded to fourth order. Ideal coil data can be expanded to sixth order. Note, however, that it is virtually impossible to use the full sixth order expansion with either measured data or arbitrary polynomials, especially if more than one segment is to be fit together, without running the risk of having a very unphysical result. The off-axis fields generated by poor models, or ones with insufficient accuracy, are apt to show very wild fluctuations with extremely large peak values.

Rectangular Coordinate Expansions

In rectangular coordinates, the usual expansion is normal to the plane of the paper. The central plane, with coordinate PHI = 0, can be thought of as the

median plane of a magnet whose pole face is normal to the z-axis, i.e., $dB/dR = 0$.

The off-median plane expansion is

$$B_{PHI} = B_{PHI}(Z) - PHI^2 \cdot d^2 B/dZ^2 \quad (4.4)$$

$$B_Z = PHI \cdot dB/dZ \quad (4.5)$$

The alternative expansion has the median plane lying normal to the R-Z plane, at $R = 0$. The off-axis expansion is then in the R direction. The fields on the axis can be either in the R or Z direction. (Note that R, Z and PHI in this discussion are Y, X and Z, respectively, in most usual rectangular coordinate designations.)

The second order expansion has been adequate for the applications that have been made. One example is the "alpha" magnet deflection system used to bend the low energy SLAC beam from the gun to the line of the accelerator. A proper choice of angle makes the vertical focusing of the pole face edge compensate for the vertical phase space of the beam. Runs at different entrance angles, using the measured field profile of the magnet, were used to determine the optimum angle. Space charge of a cylindrical beam, in rectangular coordinates can be included in such runs by the features described for CARD starting.

Elliptic Integrals

For coil input, a table of off-axis fields with elliptic integral calculations is printed. If $NELL = 1$, the elliptic integrals are used for the ray tracing. Other-

wise, with $NELL=0$, the ray tracing uses the off axis expansions. The elliptic integral fields are valid in all space so that certain problems can be solved this way that cannot be solved by an off axis expansion. For example, a beam being defocused by being deliberately steered outside of a solenoid, as in the Russian device called a girotron. The cost is that the elliptic functions take quite a lot more time to run the problem. The time is proportional to the number of coils so if the number is small, as in a pair of Helmholtz coils, the time is quite acceptable.

Inputting Vector Potential Data

In &INPUT1, the option $INTPA = .TRUE.$, calls for &INPUTA to be called next. The condensed instructions are:

&INPUTA (TO INPUT VECTOR POTENTIAL DATA)

RRO=X.X	RRO=0.0	POSITION OF FIRST ELEMENT OF A()
ZZO=X.X	ZZO=0.0	RELATIVE TO ORIGIN OF GUN PROB.
DELR=X.X	DELR=1.0	INCREMENT IN R(CM) FROM POISSON
DELZ=Z.Z	DELZ=1.0	INCREMENT IN Z(CM) FROM POISSON
RLMAG=XX	RLMAG=30	NUMBER OF ROWS OF A() DATA
ZLMAG=XX	ZLMAG=200	NUMBER OF COLUMNS OF A() DATA

A()....VECTOR POTENTIAL DATA ARRAY OF A, EXCEPT A'R AT $R=0$

UNITS OF A() IN GAUSS-CM. A() IS A LINEAR ARRAY WITH
COLUMNS RLMAG LONG. MAX SIZE OF A() IS 8000.

Use of this option requires the output from a magnet design program, such as POISSON, which solves for the magnetic field including iron segments, which may even be partially saturated. The output of such programs is usually in the form of an array of the azimuthal component of the vector potential A(). This

array is currently set to a maximum of 8000 elements, but may be reduced to one element to save space for users not interested in this option. The array elements correspond to points in a rectangular mesh which does not need to coincide with the mesh used for the electrostatic problem. To save running time for the magnet program and to reduce storage requirements for the data, it is preferable to identify a rectangular area that is expected to include the space that the electron trajectories will require. The array starts at RRO, ZZO, proceeds in steps of DELR in columns RLMAG long, and contains ZLMAG columns separated by increments DELZ. During operation, the program finds the differences from the four points nearest the particle to find the components BR and BZ.

4.5 GENERAL CATHODE AND GENCARD

START='GENERAL' GENERAL CATHODE

RC = X.XX RC=0.0 LOWER END OF START SURFACE

ZC = X.XX ZC=2+CATHODEZ CATHODEZ = Z-VALUE

FROM THE FIRST BOUNDARY DATA CARD.

CL=X.X CL=RLIM MAXIMUM LENGTH OF STARTING SURFACE.

DENS=X.X DENS=10. EMISSION LIMIT A/CM²

BETA2=1.0 BETA2=0.0 IF > 0.0, USES LANCMUIR-BLODGETT

RAD = X.X USE RAD FOR WIRE RADIUS IN

RECTANGULAR COORDINATES IF BETA2 > 0.0

SURFAC=X SURFAC=1 STARTING SURFACE ITERATION

START GENCARD

START='GENCARD' GENERAL WITH CARD START

HAVE UP TO MAXRAY CARDS WHICH SPECIFY:

1. RAY NUMBER
2. INITIAL RADIUS R
3. INITIAL AXIAL VALUE Z
4. DISTANCE FROM CATHODE DX, CATHODE MUST BE POT(1)
5. EFFECTIVE SPACING BETWEEN RAYS, DR.
6. PARAMETER WHICH MODIFIES CHILD LANGMUIR; ALPHA2
NORMAL DX IS 2.0 TO 3.0 MESH UNITS.
NORMAL DR IS 1.0 BUT MAY BE VARIED ALONG THE SURFACE.
NORMAL ALPHA2 IS 1.0 FOR A PLAIN DIODE.

FOR CYLINDRICAL COORDINATES:

$ALPH2 = (ALPHA * (RADIUS OF CURVATURE) / (STARTING STEP))^{**2}$

FOR RECTANGULAR COORDINATES:

$ALPH2 = (BETA^{**2}) * (RADIUS OF CURVATURE) / (STARTING STEP)$

This section describes the use of the GENERAL cathode method which applies to anything that cannot be described using the assumptions of a spherical cathode. It includes the GENCARD option.

In calculating starting conditions using Child's Law, the basic assumption is that of space charge limited emission. Mathematically, this means that the electric field on the surface of the cathode is zero. Thus, in order to calculate the emission current, the calculation must start some finite distance from the cathode. This leads to the use of Langmuir diodes, or pill boxes, which become

annular in shape in cylindrical coordinates. The typical thickness is 2.0 to 3.0 mesh units.

The Child-Langmuir equation for emission in a plane diode is¹²

$$J = 2.335 \times 10^{-6} V^{3/2} / x^2, \quad \text{amperes per unit area} \quad (4.6)$$

The $3/2$ power dependence of the thermionic emission current density leads directly to the concept of perveance here defined as the constant K in the expression

$$I = K \times V^{3/2} \times 10^{-6} \quad (4.7)$$

Since K depends only on geometric factors, the perveance becomes an identifying characteristic of the device. Because of common usage, perveance for the program is expressed with the implied factor of 10^{-6} , i.e., microperveance having units microamperes per volt.^{3/2}

The central problem for the GENERAL cathode starting routine is to define the starting surface and to calculate the distance x for the thickness of the pill box. The starting surface is initiated at the point (RC,ZC) with default values RC = 0 and ZC = 2.0 + CATHODEZ. The default point represents a point on the axis, 2 mesh units in front of the Z value of the first boundary point. If the cathode does not start on the axis, the correct value for RC must be defined. If the first boundary point does not describe the beginning of the cathode, then the correct value of ZC must be defined.

The term CATHODEZ refers explicitly to the value $Z + \text{DELTAZ}$ of the first boundary point. It is frequently convenient to make the $R = 0$ intercept of the cathode be the first boundary point, but there is no rule about this. The starting step (or diode thickness) of 2.0 mesh units can also be adjusted by using a different value of ZC. The parameter ST, used for spherical starting, does not apply to GENERAL starting.

The starting surface is calculated by starting an equipotential line at (RC,ZC) and following it, in one direction only, until one of three things happens:

1. The line leaves the boundary of the problem.
2. The line becomes longer than the parameter CL. (default; CL = RLIM)
3. The boundary points intercepted by a line drawn at right angles to the starting surface, extended to the left as viewed along the line starting at (RC,ZC), cease to be represented by POT(1) or POT(5). Emission will occur from surfaces represented by POT(1). No emission will occur from POT(5) surfaces; hollow cathodes or shadow grids may use POT(5). Any other potential number will cause the line to stop, with the exception that POT(3), usually used for grids, will not stop the line because it may be so close to the starting surface that confusion would result. Thus the suggestion to use POT(4) for the focus electrode to end the starting surface.

Tests 1 and 2, above, are included as "safety valves". Test 3 is intended to determine the length of the starting surface. If the starting surface has to follow a more tortuous curve, due to holes, wires and corners, the equipotential parameters EQLN and EQST may be adjusted as described in the section on Equipotential Lines.

DENS limits the current density to a maximum value controlled by the user.

It can be used to limit the emission as in temperature limited emission. The normal use is to avoid extreme values of current from local high-field points until space charge depression becomes effective on subsequent iterations. Note that temperature limited emission can also be simulated by using PERVO and HOLD as described in under Universal Parameters.

BETA2 and RAD refer to the parameter β^2 and r_c in the Langmuir Blodgett¹³ theory of emission between coaxial cylinders. The material is covered in Ref. 12. The Langmuir equations are included in the program for the particular case of emission from an array of wires in rectangular coordinates. BETA2 is calculated internally once it has been activated by the user specifying a value greater than 0.0. The program uses the distance from the wire, the radius RAD of the wire, and the Langmuir equations to calculate currents in each ray. More than one wire can be used provided that the starting surface can get from one wire to the next by "seeing" POT(5) surfaces between wires. The wires that emit are of course POT(1). The current per mesh unit in length (in rectangular coordinates) is

$$I/l = 14.66 \times 10^{-6} V^{3/2} / (r \cdot \beta^2) \quad \text{amperes/mesh unit} \quad (4.8)$$

where r is the starting radius in mesh units and

$$\beta^2 = U(1 - 0.4U + 0.344U^2), \quad \text{where } U = \ln(r/RAD). \quad (4.9)$$

The more usual configuration of emission from a flat or concave surface in cylindrical coordinates is treated by the program if BETA2 = 0.0. Then the

program treats the annular pill boxes formed by dividing the starting surface into a number of equal segments. The number of rays is calculated by the program to be the largest number ($\leq \text{MAXRAY}$) that can be distributed evenly along the starting line, i.e., 1 or 2 per mesh unit, not 1.5!

The program determines the potential at the point on the starting surface from which the rays are to start and calculates the starting velocity and the current using either the equation for cylindrical emission, if in rectangular coordinates, or the equation for emission from concentric spheres¹¹ in cylindrical coordinates:

$$I = 2.135 \times 10^{-6} \frac{V^{3/2}}{r_c^2 (-\alpha^2)^{3/2}} \rho \delta \rho \quad \text{Amperes/radian} \quad (4.10)$$

where

$$(-\alpha^2) = (\gamma - 0.3\gamma^2 + 0.75\gamma^3 - \dots)^2 \quad (4.11)$$

and

$$\gamma = \ln[(r_c - x)/r_c]. \quad (4.12)$$

Here x is the thickness of the pill box, r_c is the radius of the cathode and ρ and $\delta\rho$ are the radius and thickness of the annular ring on the starting surface. This equation calculates the current in a one radian segment of the annular ring. The program prints this current in the table of initial conditions. Under final conditions, the current is printed divided by the initial radius, ρ . This column gives a measure of current density to determine uniformity of cathode loading.

The cathode radius r_c is estimated for general cathodes by comparing the length of the cathode to the length of the starting surface. This may be incorrect if the cathode does not have a constant radius of curvature but the result is so close to the simple $1/x^2$ dependence that the discrepancy does not seem generally significant.

For cases involving cylindrical coordinates, for spherical and general cathodes, the starting step is much smaller than the radius of curvature. Thus, it is possible to simplify (4.1) by expanding it to second order in (z/r_c) :

$$r_c^2(-\alpha)^2 = x^2(1 + 1.6z/r_c + 2.06z^2/r_c^2) \quad (4.13)$$

in which x has been redefined as positive for the usual case of a concave spherical emitting surface. With this change, (4.5) and (4.9) are essentially the same except for the correction factor, the term in parentheses in (4.12), called ALPH2 in the program. It is this term that is called for explicitly in the input for GENCARD.

SURFAC = X SURFAC = 1 STARTING SURFACE CYCLES

SURFAC controls the number of program cycles for which the starting surface will be regenerated. Frequently, the most satisfactory looking starting surface is generated on the first cycle, without space charge depression. The starting surface, it should be recalled, is only a locus of starting points from which particles start out in the direction of the electric field. The potential difference between the starting point and the cathode determines the initial particle velocity and the current for the ray. As space charge depression is included, the shape of the starting surface may, or may not change, although generally the potential on it will drop. In any case, it is well to limit the number of cycles during which

the surface is recomputed so that the final cycles converge to a stable solution. SURFAC controls the number of such cycles and, while it may often be more than one, it should generally be 2 or 3 less than NS, the total number of cycles.

General Cathode Diagnostics

If the START = 'GENERAL' option is selected, the program will print a special table of the appropriate constants: RC, ZC, CATHODE LENGTH, MAXRAY, etc. After successful calculation of a starting surface, the message STARTING SURFACE: LENGTH = X.X ENDS AT RHO=X.X, ZETA=X.X will appear. Next the headings for the initial conditions will be printed followed by the initial condition data.

If the starting surface fails by not being able to trace an equipotential for at least two mesh units, or because it is asked for points outside of the problem, then the message:

GENERAL CATHODE STARTING SURFACE FAILED: LENGTH=X.X,
ENDS AT RHO=X.X, ZETA=X.X

is printed. If SURFAC > 1 and this failure occurs on the second program cycle, then the program will cycle once more with a smaller perveance (currently 80%) and try again to fit the starting surface. Otherwise, the program will terminate, but in either case the complete potential map will be printed to aid in diagnosis of the difficulty.

GENCARD is a starting option introduced to permit better response to highly nonuniform cathodes. A specific example would be the sharp outer corner of a right cylinder emitting from the end face. This corner is usually handled poorly by START = 'GENERAL' because of implicit assumptions that the radius

of curvature of the surface is much greater than the starting step. GENCARD was specifically intended for use with high current field emission devices, but applies also to thermionic emitters.

GENCARD combines some of the functions of GENERAL with the basic philosophy of CARDS in which the user specifies all the starting conditions. In GENCARD, the user specifies the initial coordinates R_0 , Z_0 ; the effective distance to the cathode DX ; the spacing between rays DR ; and the "fudge factor" $ALPH2$. Thus the user has defined all the parameters needed to start the space charge limited problem except initial energy and direction. These are calculated by the second part of SUBROUTINE CHILDA which is the subroutine called by GENERAL. The first part of CHILDA calculates the starting surface, and is not needed by GENCARD.

The parameter $ALPH2$ is the term in parentheses on the right side of (4.9). In rectangular coordinates, $ALPH2$ corresponds to the $BETA^2$ of the literature with (STARTING STEP/CYLINDRICAL RADIUS)^{1/2} factored out. The effect of this is to make the normal, i.e., plain diode, value of $ALPH2 = 1$. Anything else is a perturbation at the user's control.

4.6 SPHERICAL CATHODE

START SPHERE

START = 'SPHERE'	SPHERICAL CATHODE
RAD = X.XX RAD = 2*ZLIM	SPHERICAL RADIUS
RMAX = X.XX RMAX = RLIM	CATHODE RADIUS
ORAD = X.XX ORAD = CATHODEZ	CENTER OF CATHODE

CATHODEZ IS Z VALUE OF FIRST BOUNDARY POINT

ST = X.XX ST = 2.0 STARTING STEP

'SPHERE' ALSO WORKS FOR CYLINDRICAL

CATHODE IN RECTANGULAR COORDINATES

IF START = 'SPHERE' is elected, the program will first print the special table of parameters for the spherical cathode: SPHERICAL RADIUS, CATHODE RADIUS, CATHODE CENTER, etc. The first two values, RAD and RMAX, determine the essential geometry of the spherical cathode as shown in Fig. 6. Obviously the default values, $2 \times ZLIM$ and $RLIM$ respectively, have almost no chance of being correct, so the user must specify them. The default value for ORAD, the cathode center, is at CATHODEZ, the first boundary point as defined for the general cathode in Section 4.5. The starting step ST, is the value used for the thickness of the Langmuir pill boxes. As in the START = 'GENERAL' case, in cylindrical coordinates these pill boxes are annular rings and the current is that current in a one radian segment of that ring. The current is calculated as in Eqs. 4.9-4.11 using the geometry of Fig. 6. Figure 7 is the plotted output of the sample problem of Fig. 3 using START = 'SPHERE'.

In rectangular coordinates, START = 'SPHERE' operates with the same input and the same geometry to calculate the current per mesh unit in the direction normal to the plane of the paper. Again, as in START = 'GENERAL' Eqs. 4.7-4.8 are used according Ref. 5.

Immediately after printing the headings the spherical cathode routines print a message:

ITERATION NO. X, I = X.X MICROAMPS, PERVEANCE = X.X MICROPERV.

The current and perveance printed are those calculated according to the fields and geometry by the appropriate equations as indicated above. In other words, these are the unnormalized values. After printing this message, the program averages the perveance according to the method described under PERVO in Section 4.1. The initial currents that are printed out with the initial conditions reflect this averaging process. Between the initial and final conditions, the same message as above is printed, except with the normalized values for current and perveance. As in START = 'GENERAL' the currents printed with the final conditions are

Fig. 6 Basic geometry for spherical cathode configurations defining the input parameters.

Figure 7 Plotted output of sample problem shown in Fig. 2.

divided by the initial radius (if in cylindrical coordinates), and thus give a measure of uniformity of cathode loading.

The special case of magnetic fields reaching the cathode, i.e., "immersed flow" is treated by both SPHERE and GENERAL according to Busch's theorem.¹² The program must use magnetic fields on the cathode and on the starting surface to integrate the azimuthal motion through the gap between the cathode and the starting surface. If there is any inconsistency in the off-axis magnetic fields within ± 6 mesh units of the entire range of the starting area, then peculiar bunching of the rays will occur. That is why the proper use of MAGORD and the careful input of fields near the cathode were stressed in Section 4.4. Fortunately, any problem of this sort becomes immediately obvious on examination of either the starting conditions or the plots.

4.7 CARD STARTING

The program starting instructions are as follows:

```
START='CARDS'  START='GENERAL'  CARD STARTING
ZO=X.XX  ZO=0.0  OLD ORIGIN IN NEW FRAME
HAVE UP TO MAXRAY DATA CARDS WITH (1 INTEGER, 8 FLOAT PT.)
NO., MASS, R, Z, ENERGY (EV), ANGLE (RADIAN), CURRENT
(MICROAMPERES IN ONE RADIAN SEGMENT), TRANSVERSE ANGLE,
TRANSVERSE POSITION (PHI).
FORMAT IS FREE FIELD FOR THE NEW C VERSION OF THE PROGRAM
CARDS STOP READING WITH RAY NO. GREATER THAN MAXRAY
IF RECTANGULAR COORDINATES:
```

PHI IS TRANSVERSE POSITION IN MESH UNITS.

CURRENT IS MICROAMPERES IN ONE MESH UNIT DEEP SEGMENT

SPECIAL TESTS IN RATNST; CROSSING OR 3-D SPACE CHARGE

IRAT=1 IRAT=0 3-D SPACE CHARGE

IRAT=2 IRAT=0 CROSSING DETECTION

USE OF NEGATIVE RAY NUMBERS:

IF IRAT=1 (3-D SPACE CHARGE)

MAKE RAY NUMBERS NEGATIVE FOR BEAM EDGE CARDS.

USE BEAM EDGE CARDS (I=0) TO SIMULATE SPACE

CHARGE SPREADING OF A CYLINDRICAL BEAM OF

CURRENT I AND RADIUS R IN RECT. COORD.

PAIRS OF BEAM EDGE CARDS PRECEDE SETS OF RAY CARDS
DEFINING PART OF BEAM FOR WHICH 3-D SPACE CHARGE SPREADING IS TO BE SIMULATED. SEVERAL PARTS, DIFFERENTIATED BY
SELECTED ATTRIBUTES: E. G., ENERGY ALPHA OR RADIUS, CAN BE
USED SIMULTANEOUSLY WITH ANY NUMBER OF RAYS IN EACH PART.
END OF PART IS DEFINED BY NEXT RAY WITH NEGATIVE RAY NUMBER,
WHICH BEGINS THE NEXT PART.

TO SIMULATE CYLINDRICAL BEAM SPACE CHARGE IN RECT. COORD. MAKE CURRENT PER MESH UNIT, $I' = I/(PI * R)$ INSTEAD OF $I = 2 * I/(PI * R)$ WHICH WOULD HAVE THE SAME CURRENT DENSITY. IN OTHER WORDS, MAKE $I'(K) = I(K)/(2 * R(K))$ INSTEAD OF $I(K)/R(K)$. NOTE THAT THIS REQUIRES TWICE AS MANY RAYS AS FOR CYLIN-

DRICAL BEAM WITH SYMMETRY. BEAM EDGE CARDS (RAY < 0) APPLY TO OFF-AXIS PENCIL IN CYL. COORD.

The START = 'CARDS' mode uses data cards for the initial conditions rather than computing the initial conditions from a thermionic model. There are several typical applications for this feature that will be described in some detail. There are:

1. The simplest case of user specified data.
2. Use of cards generated by a preceding run to restart in a new segment of the same problem.
3. Study thermal and other perturbing influences on a beam.
4. Rectangular coordinate application with a cylindrical beam, including cylindrical space charge and off axis bends.

User Specified Data

If START = 'CARDS' has been selected, the program will respond by printing a table of appropriate parameters: STEP, NS, Z(0), SKAL, UNIT. Following the end of the NAMELIST input &END card, the program will expect to read up to MAXRAY cards with the starting data. A card with ray number greater than MAXRAY will terminate this input. If MAXRAY cards are present, the termination card should be used anyway. However, no effort should be made to make MAXRAY agree with the number of cards used, so long as it is big enough. The computer can, after all, count better than most humans.

Data to be entered on the ray cards consist of a ray number and the MASS, followed by the initial values for R, Z, ENERGY, ANGLE, CURRENT, TRANSVERSE ANGLE and TRANSVERSE POSITION. The format is I5, F5, 7F10.5.

1. Ray Number: the ray number is only included for user convenience, and for the termination purpose described above. Rays are numbered by the program, sequentially as the cards are read in. Negative ray numbers have special implications that will be described below.
2. MASS, 0 for electrons, N for the mass/charge ratio for ions. Note that this is a new entry and although it can be safely omitted in the fixed format for the FORTRAN program, in free field, the zeroes must be included.
3. R: the initial radial position in mesh units.
4. Z: the initial axial position in mesh units.
5. ENERGY (EV): The initial kinetic energy of the particle in electron volts. It should be obvious, but sometimes requires stating, that ENERGY has nothing whatever to do with the potential values on the boundaries, or on the potential at which the ray tracing starts. For ray tracing, only fields are important, not absolute potentials.
6. ANGLE: the initial angle that the ray makes with respect to the z-axis, in radians.
7. CURRENT: the current in microamperes for a one radian segment of that ray. In rectangular coordinates, it is for a one mesh unit deep segment.
8. TRANSVERSE ANGLE: the angle included between the ray and the R-Z plane.
9. PHI: the initial transverse position. In rectangular symmetry, PHI is a linear coordinate, measured in mesh units. In cylindrical symmetry, PHI is the azimuthal position in radians.

Program Generated Cards

During the last program cycle, the program generates two sets of cards with the initial and the final conditions of each ray according to the above format. These cards may be punched, or saved as a data set in card format on a direct access device. For the C program, these 'cards' are included right in the output listing from which they can be readily extracted by a text editor. If it is planned to use the cards in a subsequent run, it is only necessary to be sure they are saved somehow. In a pinch, the same data are printed in the output and can be hand punched.

Typically, these cards are intended to be used in a subsequent segment of a problem. Thus the results of the sample problem, Fig. 3, are intended to be used in the complete gun with card starting just past the grid. Between runs, it is normal to expect that a different scale and origin will be used, otherwise there is not much reason for the second run. The companion parameters ZO and SKAL are used to modify the data, as read in on the cards, as follows:

ZO = X.XX ZO = 0.0 OLD ORIGIN IN NEW FRAME

SKAL = X.XX SKAL = 1.0 OLD MESH/NEW MESH

In words, if the first problem is plotted on the same graph with the second problem, then the origin of the first problem will be found displaced left or right by ZO mesh units in the new coordinate system. Usually ZO is negative. SKAL is interpreted as the ratio of sizes of mesh units (in meters). Thus a problem in which many mesh units were used to calculate cathode conditions will have a relatively smaller mesh than the follow on problem and $SKAL < 1.0$ in this example.

Thermal Effects

SUBROUTINE THERM IS CALLED IF THE PARAMETER $TC > 0$

TC=XXXX.X TC = 0 KELVIN TEMP. OF CATHODE

THREE MODELS ARE INCLUDED IN THIS VERSION

KRAY=2 KRAY=1 TWO PART SPLIT, RANDOMIZED.

KRAY=3 KRAY=1 THREE RAY SPLIT

KRAY=5 KRAY=1 FIVE RAY SPLIT

THREE RAY SPLIT PUTS CURRENTS IN 1-2-1 RATIO,

WITH 2 PARTS IN UNDEFLECTED RAY AND 1 PART

EACH IN RAYS WITH $V(PERP)=SQRT(2KT/M)$, IN R-Z

PLANE, UP AND DOWN RELATIVE TO UNDEFLECTED RAY.

FIVE RAY SPLIT PUTS CURRENTS IN 1-5-8-5-1 RATIO

WITH $V(PERP)=2*SQRT(2KT/M)$ FOR 1 PART RAYS

AND $V(PERP)=1*SQRT(2KT/M)$ FOR 5 PART RAYS.

NO DEFLECTION FOR 8-PART CENTER RAY.

THERM CAN BE CALLED FOR START='SPHERE', 'GENERAL', 'CARDS'
OR 'GENCARD', NOT FOR START='CARDS' WITH SAVE=2.

Rectangular Coordinates with Cylindrical Beams

The basic assumption in rectangular coordinates is that the beam consists of a sheet extending infinitely in the directions in-and-out of the problem. The space charge forces on such a beam are much greater than in cylindrical symmetry because the field does not fall off by $1/R$. However, if the current is properly reduced, the transverse space charge forces can be made the same as they would

be for a cylindrical beam. Further reductions in the current can compensate for further expansion of the beam.

Consider first a uniform density cylindrical beam of total current I and radius R . The current density is $J = I/\pi R^2$. If one wished to have a rectangular symmetry beam of thickness $2R$ at the same current density, the total current per unit length would be

$$I' = 2RJ = 2I/\pi R \quad (\text{equal densities}) \quad (4.14)$$

To define the rays in rectangular coordinates, one can divide I' by some integer n and make n rays, suitably spaced, each with a current of I'/n . If one wishes to use starting data from a previous run, then each ray has a current per unit length $I(K)/R(K)$. Unless the rectangular beam has reflection symmetry on the z -axis, there would have to be twice as many trajectories created as in cylindrical symmetry to represent both halves of the beam.

Consider now a particle of charge " e " on the edge of a cylindrical beam of radius R and current I . The radial space charge force on the particle is

$$md^2R/dt^2 = eI/(2\pi R\dot{Z}\epsilon_0). \quad (4.15)$$

The force on a similar particle next to an infinite current sheet in rectangular coordinates is

$$md^2Y/dt^2 = eI'/(2\dot{Z}\epsilon_0). \quad (4.16)$$

To make $d^2R/dt^2 = d^2Y/dt^2$ we have only to require

$$I' = I/\pi R \quad (\text{equal forces}). \quad (4.17)$$

This is just one half of the result for equal densities in (4.13). Thus, if the results from the previous run were treated as described above, except divided by two, then the initial space charge force on the rays would be the same as in cylindrical coordinates.

A special feature allows the user to designate groups of rays, as few as one per group, to be bounded by "beam edge" cards which do not carry current. As the beam edge cards spread apart, the current on all rays within a group is reduced proportionately. The groups may cross or overlap, but should not cross their own beam edge rays. The initial conditions of the beam edge rays can be chosen so that they do not cross the rays of the group. Beam edge cards are designated by being inserted, with negative ray numbers, in pairs just before the members of their group. Successive groups would thus be separated by the pair of beam edge cards for the next group.

Beam edge cards may also be used in cylindrical coordinates. In this case, the effect would be of an off-axis pencil beam, i.e., not an annular ring. Assuming that the thickness of the pencil is small compared to the radial displacement, the same factor of one-half should be applied to the initial currents as was derived for rectangular coordinates.

IF IRAT=2 (R-Z AND PHI CROSSEVERS)

1) R-Z: MAKE RAY NUMBERS NEGATIVE FOR SEQUENTIAL RAYS FOR WHICH FINAL CROSSOVER SHOULD BE DETECTED. CROSSINGS WILL BE LISTED AND PLOTTED. NEGATIVE RAY NUMBERS

SHOULD BE IN PAIRS. TO FIND CROSSOVERS WITH Z AXIS, RUN A RAY WITH R=0, ALPHA=0 PRECEDING THE RAY TO TEST AXIS CROSSING.

- 2) PHI: LEAVE RAY NUMBERS POSITIVE FOR TRANSVERSE RAYS TO DETECT LAST CROSSING OF PHI=PI* INTEGER.

A special application of beam edge cards is to specifically detect crossovers. For this application, the beam edge control code is set to IRAT=2 in &INPUT5. The program instruction comments appear above. This feature is used to find the locus of foci to determine the position of the scintillator surface in image intensifier tubes. No space charge is involved. Pairs of trajectories, started sequentially from the same point with different initial conditions (energy and direction) are focused to a crossing, which must be located exactly. The program finds such crossovers and prints a table of their coordinates.

4.8 LAPLACE'S EQUATION APPLICATIONS

```
START = 'LAPLACE'      NO RAY TRACING
NS = X      NS = 7      NUMBER OF LAPLACE CYCLES
LAPRH=1      LAPRH=0      USE LAPRH=1 TO START READING
DATA CARDS WITH (R,Z SPACE CHARGE) FOR NON-ZERO POINTS.
END POINT INPUT BY R > RLIM.
```

Laplace's equation has many applications besides solving electrostatic potential problems. Some examples are temperature distributions and magnetic fields.

As a reminder, by Laplace's equation one usually means $\nabla^2\phi = 0$, while Poisson's equation is $\nabla^2\phi = \rho$. The program always solves Poisson's equation but

with $\rho = 0$ on the first iteration. However, if one selects START = 'LAPLACE', one can then add data cards with the coordinates (R,A), and the right hand or space charge term for any non-zero point. These data are appended after the end of the starting namelist and are terminated by R > RLIM. In the C program, a new parameter LAPR11 signals the program to begin reading the data cards for the right hand side.

The program will then cycle for NS cycles on just these data, with no ray tracing. It prints the potential map, or POTLIST, before and after the last cycle to show how things may be changing. Following the last cycle, the program prints a list of the fields, i.e., the derivatives of the potentials, on all the boundaries. Fields at specified interior points can be obtained by making a dummy boundary go through such points. Dummy boundary points have DELTAZ = 2.0 and can be fitted according to the same rules as Neumann boundaries, i.e., along mesh lines. The fields are normalized to 100% of the field on the first boundary point. Choose it carefully, i.e., not where the field is near zero.

To do ray tracing with the solution found by LAPLACE, it is simply necessary to set SAVE=1 in &INPUT5 of the first, LAPLACE, problem followed by a second problem, without boundary data, but with ray tracing starting instructions. See the discussion under SAVE=1 in Section 4.1.

4.9 DIELECTRIC BOUNDARIES

The input provision for special boundary points, described in Section 3.2 can be used for the particular case of a dielectric boundary. The difference equations are only affected on the boundary of the dielectric. The normal method of using this feature is to specify dummy boundary points, i.e., points with DELTAR =

DELTAZ = 2.0, which can be put in point-by-point or with the fitting (three-point) method as lines.

The difference equations were derived by Seeger¹² for the special cases of horizontal and vertical dielectric boundaries. These relatively simple cases are sufficient for most applications because the actual position and angle of even a curved dielectric are relatively less important to the fields in the vicinity than the fact that the boundary is located nearby. Thus a good approximation results from a stepwise simulation of the dielectric and a small displacement to the nearest mesh point does very little to the fields a few mesh units away.

The coefficients of the difference equation are given by Eq. (3.3) and can be expressed as:

$$\begin{aligned} \text{LEFT} - \text{RIGHT} &= R \quad (\text{Vacuum}) \\ \text{UP} &= R + 1/2 \\ \text{DOWN} &= R - 1/2 \end{aligned} \quad (4.18)$$

For a horizontal dielectric, where ϵ_1 is the dielectric constant for the lower region and ϵ_2 is the constant for the upper region, the coefficients become:

$$\begin{aligned} \text{LEFT} - \text{RIGHT} &= [\epsilon_1(R - 1/2) + \epsilon_2(R + 1/2)]/2 \quad (\text{Horizontal}) \\ \text{UP} &= \epsilon_2(R + 1/2) \\ \text{DOWN} &= \epsilon_1(R - 1/2) \end{aligned} \quad (4.19)$$

For a vertical dielectric boundary, the coefficients become

$$\begin{aligned} \text{LEFT} &= \epsilon_1 R \quad \text{RIGHT} = \epsilon_2 R \quad (\text{Vertical}) \\ \text{UP} &= (\epsilon_1 + \epsilon_2)(R + 1/2)/2 \\ \text{DOWN} &= (\epsilon_1 + \epsilon_2)(R - 1/2)/2 \end{aligned} \quad (4.20)$$

where ϵ_1 is the dielectric constant for the left side region and ϵ_2 is the constant for the right side region. For rectangular coordinates, set all the R's and (R ± 1/2)'s to unity.

The term LEFT, RIGHT, UP and DOWN refer to the points, 1, 2, 3 and 5 respectively in Fig. 2. The notes summarizing (4.18) and (4.19) in the program instructions are reprinted below:

SPECIAL BOUNDARY POINTS, USE 999 IN COLUMNS 3-5 TO END BOUNDARY INPUT.

BOUNDARY MUST INCLUDE ALL POINTS TO BE USED AND ALL POT NUMBERS.

THEN INCLUDE ANY NUMBER OF CARDS WITH R, Z AND FOUR DIFFERENCE NUMBERS FOR LEFT, RIGHT, UP AND DOWN, SEQUENTIALLY.

END WITH R>RLIM

FOR GENERAL NEUMANN, NUMBERS SHOULD ADD TO 4 * R OR 4 IF RECTANGULAR COORDINATES.

TERMS ARE 4 * TAN@/(1+TAN@) AND 4/TAN@, WHERE TAN@ = 1.

HORIZONTAL DIELECTRIC BOUNDARY:

$$\text{LEFT} - \text{RIGHT} = (\epsilon_1 * (R - 0.5) + \epsilon_2 * (R + 0.5))/2$$

$$\text{UP} = \epsilon_2 * (R + 0.5)$$

$$\text{DOWN} = E1 * (R - 0.5)$$

WHERE E1 OR E2 = 1.0 FOR VACUUM AND E2 IS UPPER 'MATERIAL'.

VERTICAL DIELECTRIC BOUNDARY:

$$\text{LEFT} = E1 * R \quad \text{RIGHT} = E2 * R$$

$$\text{UP} = (E1 + E2) * (R + 0.5)/2$$

$$\text{DOWN} = (E1 + E2) * (R - 0.5)/2$$

WHERE E2 IS RIGHT HAND 'MATERIAL'

5. TRAJECTORY CALCULATIONS

The program uses a four step Runge-Kutta method of solving the relativistic differential equations given below. Suitable substitutions are used to reduce the three second-order equations to six first-order differential equations.

The independent variable is time but the time interval is calculated from the allowed iteration step and the velocity. It is necessary to use fairly short steps because of the auxiliary calculations that must be made at each mesh unit. Thus it is generally not helpful to use any self-checking "corrector" solving routine. If some unusual application requires shorter iteration steps, the results usually show this by their internal inconsistency.

The relativistic differential equations are derived in Appendix I and are

$$\ddot{Z} = \alpha(1 - \beta^2)^{1/2} \left[-E_z(1 - \dot{Z}^2) + \dot{Z}\dot{R}E_r + \dot{Z}\dot{A}E_\theta - c\dot{R}B_\theta + c\dot{A}B_r \right] \quad (5.1)$$

$$\ddot{R} = \alpha(1 - \beta^2)^{1/2} \left[-E_r(1 - \dot{R}^2) + \dot{Z}\dot{R}E_z + \dot{R}\dot{A}E_\theta + c\dot{Z}B_\theta - c\dot{A}B_z \right] + \frac{\dot{A}^2}{R} \quad (5.2)$$

$$\ddot{A} = \alpha(1 - \beta^2)^{1/2} \left[-E_\theta(1 - \dot{A}^2) + \dot{Z}\dot{A}E_z + \dot{R}\dot{A}E_r - c\dot{Z}B_r - c\dot{R}B_\theta \right] - \frac{\dot{R}\dot{A}}{R} \quad (5.3)$$

where

$$\beta^2 = \dot{Z}^2 + \dot{R}^2 + \dot{A}^2 \quad \text{and} \quad \beta = v/c \quad (5.4)$$

The constant $\alpha = e\lambda/m_0c^2$ where e is the magnitude of the electron charge (the "+" sign is in the equation), m_0c^2 is the rest energy of the particle and λ is the constant of proportionality between the real coordinates and the dimensionless coordinates. Thus

$$z = \lambda Z, \quad r = \lambda R, \quad a = \lambda A \quad \text{and} \quad ct = \lambda T \quad (5.5)$$

By an arbitrary choice, $\lambda = 5.11 \times 10^5$ mesh units so that $\alpha = 1.0$ mesh unit per volt. Inspection of the differential equations shows that they are dimensionally correct if the electric fields are specified in volts per mesh unit.

Dimensionally $E = vB$, so that in mksa units E is in volts per meter, v is in meters per second and B is in webers per meter². Then cB has units of volts per meter. To convert to program fields of volts per mesh unit, fields are multiplied by the value UNIT in meters per mesh unit. Magnetic field input to the program is in gauss, which is the common engineering unit, and is internally converted to webers/meter².

The azimuthal magnetic field B_ϕ comes from the current in the electron beam and is called the self-magnetic field of the beam. The magnetic field created by an axial current is

$$B_\phi = \frac{\mu_0 I}{2\pi r} \quad \text{webers/meter}^2. \quad (5.6)$$

The field is assumed to be due to an infinite conductor which is a pretty good

approximation in the area in which the field is significant. After multiplying B_ϕ by the scale factor and expressing r in meters which requires multiplying r by the scale factor also, the scale factor cancels as might be expected. Thus the scale factor only enters for external magnetic fields. The current I in (4.19) is the summation of the current in the trajectories at lower radii than the trajectory being calculated, but including the one being calculated.

Two field components are neglected. The azimuthal electric field is neglected because of the axial symmetry assumed. The axial magnetic field can have a contribution from the beam due to azimuthal velocity of the beam. The magnitude has been shown to be less than one gauss in most practical cases and so is neglected.

The space charge is calculated to supply the right side of Poisson's equation which is

$$\nabla^2 V = \frac{\rho}{\epsilon_0} = \frac{J}{ve_0} \quad (5.7)$$

The element of area for J is $r \times 1.0$ square mesh units where r is the particle radius. The velocity is only the Z -component since the space charge is being spread between adjacent points on the same column. The one mesh unit space between adjacent points accounts for the 1.0 in the area expression above.

In the finite difference form, (3.3) replaces (5.7), and the right hand side becomes

$$RO = \frac{36\pi \times 10^9 I(K) \times 10^{-6}}{ABS(ZDOT) \times 3 \times 10^8} = \frac{(3.77 \times 10^{-4}) I(K)}{ABS(ZDOT)} \quad (5.8)$$

where RO is to be spread between two points in inverse ratio to the distance the ray is between them, I(K) is the current in the one radian segment of the ray (in microamperes) and ZDOT is the velocity in units of c. If the angle of inclination, dR/dZ , exceeds 45° , the calculation is made for RDOT. The absolute value of ZDOT is used to allow a negative ZDOT. The explicit value of R in (3.3) is canceled by the R which would convert the current to current density, thus avoided special problems as $R \rightarrow 0$.

In practice, however, there are still some space charge problems near the axis. In rectangular coordinates, if the axis is a plane of symmetry, then any trajectory between $R = 0$ and $R = 1$ has a mirror image between $R=0$ and $R=-1$. (A reminder again...when in rectangular coordinates, the axis still retain their cylindrical labels.) To account for all the space charge on the axis, the calculated charge is doubled. In cylindrical coordinates, the algorithm for distributing the space charge proportionately to the distance between the adjacent points is not a very accurate solution. Good smooth laminar flow near the axis results by simply making the space charge on the axis equal to that found for the first row.

6. TRAJECTORY ANALYSIS

EGUN does some analysis of the quality of the beam to find the emittance of the ensemble of particles. For those not familiar with the concept of emittance, discussions can be found in any book about accelerator design, such as that by Steffan.¹⁷ Recent versions of the program, including EGN87c, use the common definition of emittance;¹⁸

$$\epsilon = 4 \times \left[\langle X^2 \rangle \langle X'^2 \rangle - \langle X \times X' \rangle^2 \right]^{1/2}$$

where the $\langle \rangle$ represent averages and the X and X' terms are the weighted sums, and sums of squares, of the orthogonal quantities x or y . Because the program is using ρ and ρ' , in cylindrical coordinates, the x and y terms are found from $x = \rho \cos \phi$, and similar expressions, where ϕ is the net azimuthal angle. Instead of starting many particles at random initial values of ϕ , it is sufficient to note that each bracket above contains a $\cos^2 \phi$, which averages to 0.5. These halves are factored out of the square root and change the coefficient four to a two. The four is there to simulate a squared distribution, as in a uniform beam, as compared to an rms distribution. The units of emittance are millimeter-milliradians, which uses the scale factor that is defined for the problem. Emittance calculations are defined as the area of an ellipse, which involves a factor of π which, by convention and to avoid confusion, is stated explicitly in the output units, and is therefore omitted from the above expression.

Experience has shown that the emittance values calculated in this way are in reasonable agreement with what should be expected from well designed electron guns. The results also agree reasonably with programs that are more statistical in

concept. If it is planned to compare emittance numbers, the user should endeavor to have a reasonably large number of trajectories, that is, perhaps at least thirty, so as to have some statistical validity.

The emittance calculation also gives a value for the "invariant" or "normalized" emittance which is given by;

$$\epsilon_n = \beta\gamma\epsilon,$$

where $\beta = v/c$ and $\gamma = (1 - \beta^2)^{-1/2}$. This quantity has the property that it is invariant to further acceleration. That is, of course, provided the acceleration and transport of the beam are not accompanied by aberrations that further degrade the quality of the beam. The momentum used to find the product $\beta\gamma$ is that of the first trajectory.

At the end of each run, after the last set of trajectory plots have been generated, two extra plots are created;

1. One is of the final current density as a function of final beam radius. This is a rather crude profile of a histogram of currents found in ten bins between $\rho = 0$ and the largest value of ρ . It is normalized to 1.0 at the peak intensity. The result is frequently a sort of Rocky Mountain profile which still resembles the actual current distribution to some degree.
2. The second plot is of final $\rho' = dp/dz$ vs. ρ . This is essentially a plot of phase space from which the emittance, as discussed above, can be understood. A very good beam, with low emittance and no aberrations, would have all the points plotted in this way, lie in a straight line. Most electron guns, particularly if there is significant area convergence between the area

of the cathode and that of the beam, will exhibit some spherical aberration, in which the rays from the outer part of the beam cross over the inner ones. The EGUN program invariably shows at least some such aberration at the outer edge of any gun. This may be due to the way space charge is allocated near the edge, or it may be real, or some of both.

There is one more plot available, for azimuthal motion. If the parameter IPHI has been set to one of the ray numbers, a single curve will be plotted of the azimuthal position vs. Z. This is either the angle PHI, or the position PHI if in rectangular coordinates. The plot is made for the ray designated by IPHI.

The current density profile, which was described above, should not be confused with the emission current density which can be found by examining the values for $I(K)/R$ that are printed with the final conditions of each cycle. The initial set of currents are the $I(K)$ values that are actually used by the program, and are the currents (microamperes) in a one radian segment of the ring of charge. Since current does not change during transport, the final data would be the same as the initial current, thus wasting space in the output. Instead, the final numbers are the initial currents divided by the initial radius, to give values that are proportional to initial current density, for example at a cathode, and can be used to diagnose cathode emission uniformity.

To emphasize the importance of uniform emission density, and also to close this section, it is appropriate to pass on one piece of "wisdom" gained from simulating many electron guns. That is, to make a good electron gun, meaning one with good beam quality, strive to get the space charge limited emission as uniform as possible. The best guns are usually uniform to within 10% across the face of the cathode.

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APPENDIX I

DERIVATION OF EQUATIONS OF MOTION

The equations of motion are derived from the relativistic Lorentz force equation

$$\frac{d(m\vec{v})}{dt} = -e(\vec{E} + \vec{v} \times \vec{B}), \quad (1)$$

where e is the magnitude of the charge of an electron. The electron velocity vector $\vec{v}$, expressed in cylindrical coordinates is

$$\vec{v} = u_r \hat{r} + u_\phi \hat{\phi}. \quad (2)$$

Here u_r , u_ϕ and $\dot{\phi}$ are unit vectors and $\dot{\phi}$ is the azimuthal or peripheral velocity. The left side of Eq. (1) can be found from

$$\frac{d(m\vec{v})}{dt} = \frac{d}{dt} \left(m_0 \left(1 - \frac{v^2}{c^2} \right)^{-1/2} \vec{v} \right) \quad (3)$$

where m_0 is the electron rest mass. Differentiating Eq. (3) yields

$$\frac{d(m\vec{v})}{dt} = m_0 \left(1 - \frac{v^2}{c^2} \right)^{-3/2} \left[\frac{v}{c^2} \frac{dv}{dt} \vec{v} + \left(1 - \frac{v^2}{c^2} \right) \frac{d\vec{v}}{dt} \right] \quad (4)$$

where

$$\frac{d\vec{v}}{dt} = u_r \ddot{r} + u_r (\dot{r} - r\dot{\phi}^2) + u_\phi (2\dot{r}\dot{\phi} + r\ddot{\phi}) \quad (5)$$

which becomes

$$\frac{d\vec{v}}{dt} = u_r \ddot{r} + u_r (\dot{r} - \dot{\phi}^2/r) + u_\phi (\dot{r}\dot{\phi}/r + \ddot{\phi}). \quad (6)$$

From

$$v = (\dot{r}^2 + r^2 \dot{\phi}^2)^{1/2} \quad (7)$$

where v is the scalar velocity, we have

$$\frac{dv}{dt} = \frac{1}{v} (\dot{r}\ddot{r} + r\dot{r}\dot{\phi} + \dot{\phi}^2 r). \quad (8)$$

Substituting Eqs. (6), (7) and (8) in Eq. (4) yields

$$\begin{aligned} \frac{d(m\vec{v})}{dt} = m_0 \left(1 - \frac{v^2}{c^2} \right)^{-3/2} & \left[\frac{1}{c^2} (\dot{r}\ddot{r} + r\dot{r}\dot{\phi} + \dot{\phi}^2 r) (u_r \hat{r} + u_\phi \hat{\phi}) \right. \\ & \left. + \left(1 - \frac{v^2}{c^2} \right) \left\{ u_r \ddot{r} + u_r (\dot{r} - \dot{\phi}^2/r) + u_\phi (\dot{r}\dot{\phi}/r + \ddot{\phi}) \right\} \right]. \end{aligned} \quad (9)$$

Equation (9) can be expanded and grouped by vector components yielding

$$\begin{aligned} \frac{d(m\vec{v})}{dt} = m_0 \left(1 - \frac{v^2}{c^2} \right)^{-3/2} & \left[u_r \left\{ \frac{1}{c^2} \dot{r} (\dot{r}\ddot{r} + \dot{\phi}^2 r) + \ddot{r} \left(1 - \frac{v^2}{c^2} + \frac{\dot{r}^2}{c^2} \right) \right\} \right. \\ & \left. + u_\phi \left\{ \frac{1}{c^2} \dot{r} (\dot{r}\ddot{r} + \dot{\phi}^2 r) - \frac{\dot{r}^2}{r} \left(1 - \frac{v^2}{c^2} \right) + \dot{r} \left(1 - \frac{v^2}{c^2} + \frac{\dot{r}^2}{c^2} \right) \right\} \right. \\ & \left. + u_\phi \left\{ \frac{1}{c^2} \dot{r} (\dot{r}\ddot{r} + \dot{\phi}^2 r) + \frac{\dot{r}\dot{\phi}}{r} \left(1 - \frac{v^2}{c^2} \right) + \ddot{\phi} \left(1 - \frac{v^2}{c^2} + \frac{\dot{r}^2}{c^2} \right) \right\} \right]. \end{aligned} \quad (10)$$

A similar vector component expansion can be made for the right side of Eq. (1) yielding

$$\frac{d(m\vec{v})}{dt} = -e \left[u_z(E_r + \dot{r}B_\phi - \dot{a}B_r) + u_r(E_r + \dot{a}B_r - \dot{z}B_\phi) + u_\phi(E_\phi + \dot{z}B_r - \dot{r}B_z) \right]. \quad (11)$$

Equating vector components we have finally

$$m_0 \left(1 - \frac{v^2}{c^2}\right)^{-3/2} \left\{ \left(1 - \frac{v^2}{c^2} + \frac{\dot{z}^2}{c^2}\right) \ddot{z} + \frac{1}{c^2} \dot{a} \dot{r} \ddot{r} + \frac{1}{c^2} \dot{z} \dot{a} \ddot{a} \right\} = -e(E_r + \dot{r}B_\phi - \dot{a}B_r), \quad (12)$$

$$m_0 \left(1 - \frac{v^2}{c^2}\right)^{-3/2} \left\{ \frac{1}{c^2} \dot{r} \ddot{z} \ddot{z} + \left(1 - \frac{v^2}{c^2} + \frac{\dot{r}^2}{c^2}\right) \ddot{r} + \frac{1}{c^2} \dot{r} \dot{a} \ddot{a} - \frac{\dot{a}^2}{r} \left(1 - \frac{v^2}{c^2}\right) \right\} = -e(E_r - \dot{z}B_\phi + \dot{a}B_z), \quad (13)$$

and

$$m_0 \left(1 - \frac{v^2}{c^2}\right)^{-3/2} \left\{ \frac{1}{c^2} \dot{a} \ddot{z} \ddot{z} + \frac{1}{c^2} \dot{a} \dot{r} \ddot{r} + \left(1 - \frac{v^2}{c^2} + \frac{\dot{a}^2}{c^2}\right) \ddot{a} + \frac{\dot{r} \dot{a}}{r} \left(1 - \frac{v^2}{c^2}\right) \right\} = -e(E_\phi + \dot{z}B_r - \dot{r}B_z). \quad (14)$$

For computer programming it is convenient to express the variables in a normalized form. Accordingly, we let

$$z = \lambda Z, \quad r = \lambda R, \quad a = \lambda A \quad \text{and} \quad ct = \lambda T. \quad (15)$$

We differentiate with respect to $T = ct/\lambda$ to get

$$\dot{z} = c \dot{Z}, \quad \ddot{z} = \frac{c^2 \ddot{Z}}{\lambda},$$

$$\dot{r} = c \dot{R}, \quad \ddot{r} = \frac{c^2 \ddot{R}}{\lambda}, \quad (16)$$

and

$$\dot{a} = c \dot{A}, \quad \ddot{a} = \frac{c^2 \ddot{A}}{\lambda}.$$

From the definitions in Eqs. (16) it follows that

$$\beta^2 = \frac{v^2}{c^2} = \dot{Z}^2 + \dot{R}^2 + \dot{A}^2. \quad (17)$$

Note that the time derivatives of the normalized displacements, Z , R and A , are with respect to $T = ct/\lambda$. Making the normalizing substitutions in Eqs. (12), (13), and (17) yields

$$\frac{m_0 c^2}{\lambda(1 - \beta^2)^{3/2}} \left[(1 - \beta^2 + \dot{Z}^2) \ddot{Z} + \dot{Z} \dot{R} \ddot{R} + \dot{Z} \dot{A} \ddot{A} \right] = -e \left[E_z + c \dot{R} B_\phi - c \dot{A} B_r \right], \quad (18)$$

$$\frac{m_0 c^2}{\lambda(1 - \beta^2)^{3/2}} \left[\dot{R} \dot{Z} \ddot{Z} + (1 - \beta^2 + \dot{R}^2) \ddot{R} + \dot{R} \dot{A} \ddot{A} - \frac{\dot{A}^2}{R} (1 - \beta^2) \right] = -e \left[E_r - c \dot{Z} B_\phi + c \dot{A} B_z \right], \quad (19)$$

and

$$\frac{m_0 c^2}{\lambda(1 - \beta^2)^{3/2}} \left[\dot{A} \dot{Z} \ddot{Z} + \dot{A} \dot{R} \ddot{R} + (1 - \beta^2 + \dot{A}^2) \ddot{A} + \frac{\dot{R} \dot{A}}{R} (1 - \beta^2) \right] = -e \left[E_\phi + c \dot{Z} B_r - c \dot{R} B_z \right]. \quad (20)$$

Our goal is to get separated equations solved for the second order derivative

of each of the orthogonal variables. To solve the equations, we arrange them in the form

$$\begin{aligned}A_1 \ddot{Z} + B_1 \ddot{R} + C_1 \ddot{A} &= D_1 \\A_2 \ddot{Z} + B_2 \ddot{R} + C_2 \ddot{A} &= D_2 \\A_3 \ddot{Z} + B_3 \ddot{R} + C_3 \ddot{A} &= D_3\end{aligned}\quad (21)$$

and apply the standard determinant method of solving simultaneous equations.

Arranging Eqs. (18), (19) and (20) in the form of Eq. (21) yields

$$(1 - \beta^2 + \dot{Z}^2) \ddot{Z} + \dot{Z} \dot{R} \ddot{R} + \dot{Z} \dot{A} \ddot{A} = \frac{-e\lambda}{m_0 c^2} (1 - \beta^2)^{3/2} (E_z + c \dot{R} B_\phi - c \dot{A} B_r), \quad (22)$$

$$\begin{aligned}\dot{R} \dot{Z} \ddot{Z} + (1 - \beta^2 + \dot{R}^2) \ddot{R} + \dot{R} \dot{A} \ddot{A} &= (1 - \beta^2) \frac{\dot{R} \dot{A}}{R} - \frac{e\lambda}{m_0 c^2} (1 - \beta^2)^{3/2} \\&\times (E_r - c \dot{Z} B_\phi + c \dot{A} B_z),\end{aligned}\quad (23)$$

and

$$\begin{aligned}\dot{A} \dot{Z} \ddot{Z} + \dot{A} \dot{R} \ddot{R} + (1 - \beta^2 + \dot{A}^2) \ddot{A} &= -(1 - \beta^2) \frac{\dot{R} \dot{A}}{R} - \frac{e\lambda}{m_0 c^2} (1 - \beta^2)^{3/2} \\&\times (E_\phi + c \dot{Z} B_r - c \dot{R} B_z).\end{aligned}\quad (24)$$

The determinant of the coefficients is

$$\begin{aligned}\Delta &= (1 - \beta^2 + \dot{Z}^2) \left[(1 - \beta^2 + \dot{R}^2)(1 - \beta^2 + \dot{A}^2) - \dot{A}^2 \dot{R}^2 \right] \\&- \dot{Z} \dot{R} \left[\dot{R} \dot{Z} \dot{A}^2 - \dot{Z} \dot{R} (1 - \beta^2 + \dot{A}^2) \right] \\&- \dot{Z} \dot{A} \left[\dot{Z} \dot{R}^2 \dot{A} - \dot{A} \dot{Z} (1 - \beta^2 + \dot{R}^2) \right] \\&+ (1 - \beta^2 + \dot{Z}^2) (1 - \beta^2) (1 - \beta^2 + \dot{A}^2 + \dot{R}^2) \\&- \dot{Z}^2 \dot{R}^2 (1 - \beta^2) - \dot{Z}^2 \dot{A}^2 (1 - \beta^2) \\&+ (1 - \beta^2)^2 (1 - \beta^2 + \dot{Z}^2 + \dot{R}^2 + \dot{A}^2)\end{aligned}$$

which is simply

$$\Delta = (1 - \beta^2)^3. \quad (25)$$

It is convenient to let $\alpha = e\lambda/m_0 c^2$. The axial acceleration $\ddot{Z}$, is given by

$$\Delta \ddot{Z} = D_1 (D_2 C_3 - C_2 B_3) + D_2 (C_1 B_3 - B_1 C_3) + D_3 (B_1 C_2 - C_1 B_2)$$

which becomes

$$\begin{aligned}(1 - \beta^2)^3 \ddot{Z} &= [-\alpha (1 - \beta^2)^{3/2} (E_z + c \dot{R} B_\phi - c \dot{A} B_r)] \\&\times [(1 - \beta^2 + \dot{R}^2)(1 - \beta^2 + \dot{A}^2) - \dot{R}^2 \dot{A}^2] \\&+ [(1 - \beta^2) \frac{\dot{A}^2}{R} - \alpha (1 - \beta^2)^{3/2} (E_r - c \dot{Z} B_\phi + c \dot{A} B_z)] \\&\times [\dot{Z} \dot{R} \dot{A}^2 - \dot{Z} \dot{R} (1 - \beta^2 + \dot{A}^2)] \\&+ [-(1 - \beta^2) \frac{\dot{R} \dot{A}}{R} - \alpha (1 - \beta^2)^{3/2} (E_\phi + c \dot{Z} B_r - c \dot{R} B_z)] \\&\times [\dot{Z} \dot{R}^2 \dot{A} - (1 - \beta^2 + \dot{R}^2) \dot{Z} \dot{A}]\end{aligned}$$

Simplified, the above equation yields

$$\begin{aligned}\ddot{Z} &= \alpha (1 - \beta^2)^{1/2} [- (E_z + c \dot{R} B_\phi - c \dot{A} B_r) (1 - \beta^2 + \dot{R}^2 + \dot{A}^2) \\&+ (E_r - c \dot{Z} B_\phi + c \dot{A} B_z) \dot{Z} \dot{R} + (E_\phi + c \dot{Z} B_r - c \dot{R} B_z) \dot{Z} \dot{A}].\end{aligned}$$

Using that $(1 - \beta^2 + \dot{R}^2 + \dot{A}^2) = 1 - \dot{Z}^2$, we have finally

$$\ddot{Z} = \alpha (1 - \beta^2)^{1/2} [- E_z (1 - \dot{Z}^2) + \dot{Z} \dot{R} E_r + \dot{Z} \dot{A} E_\phi - c \dot{R} B_\phi + c \dot{A} B_r] \quad (26)$$

The radial acceleration $\ddot{R}$, is given by

$$\Delta \ddot{R} = D_1 (A_3 C_2 - A_2 C_3) + D_2 (A_1 C_3 - A_3 C_1) + D_3 (A_2 C_1 - A_1 C_2)$$

which becomes

$$\begin{aligned}
 (1 - \beta^2)^2 \ddot{R} = & [-\alpha(1 - \beta^2)^{3/2}(E_x + c\dot{R}B_\phi - c\dot{A}B_r)] \\
 & \times [\dot{R}\dot{Z}\dot{A}^2 - \dot{A}\dot{Z}(1 - \beta^2 + \dot{A}^2)] \\
 & + [(1 - \beta^2)\frac{\dot{A}^2}{R} - \alpha(1 - \beta^2)^{3/2}(E_r - c\dot{Z}B_\phi + c\dot{A}B_z)] \\
 & \times [(1 - \beta^2 + \dot{Z}^2)(1 - \beta^2 + \dot{A}^2) - \dot{Z}^2\dot{A}^2] \\
 & + [-(1 - \beta^2)\frac{\dot{R}\dot{A}}{R} - \alpha(1 - \beta^2)^{3/2}(E_\phi + c\dot{Z}B_r - c\dot{R}B_z)] \\
 & \times [\dot{Z}^2\dot{R}\dot{A} - \dot{R}\dot{A}(1 - \beta^2 + \dot{Z}^2)].
 \end{aligned} \quad (27)$$

Simplified, the above equation yields

$$\begin{aligned}
 \ddot{R} = & \alpha(1 - \beta^2)^{1/2} \left[(E_x + c\dot{R}B_\phi - c\dot{A}B_r) \dot{Z}\dot{R} \right. \\
 & - (E_r - c\dot{Z}B_\phi + c\dot{A}B_z) (1 - \beta^2 + \dot{Z}^2 + \dot{A}^2) \\
 & + (E_\phi + c\dot{Z}B_r - c\dot{R}B_z) \dot{R}\dot{A} \left. \right] \\
 & + \frac{\dot{A}^2}{R} (1 - \beta^2 + \dot{Z}^2 + \dot{A}^2) + \frac{\dot{R}^2\dot{A}^2}{R}.
 \end{aligned}$$

Noting that $(1 - \beta^2 + \dot{Z}^2 + \dot{A}^2) = (1 - \dot{R}^2)$, we have finally

$$\ddot{R} = \alpha(1 - \beta^2)^{1/2} \{-E_r(1 - \dot{R}^2) + \dot{Z}\dot{R}E_x + \dot{R}\dot{A}E_\phi + c\dot{Z}B_\phi - c\dot{A}B_z\} + \frac{\dot{A}^2}{R}. \quad (28)$$

The azimuthal acceleration $\ddot{A}$, is given by

$$\Delta \ddot{A} = D_1(A_2B_3 - A_3B_2) + D_2(A_3B_1 - A_1B_3) + D_3(A_1B_3 - A_2B_1)$$

which becomes

$$\begin{aligned}
 (1 - \beta^2)^2 \ddot{A} = & [-\alpha(1 - \beta^2)^{3/2}(E_x + c\dot{R}B_\phi - c\dot{A}B_r)] [\dot{A}\dot{R}^2\dot{Z} - \dot{Z}\dot{A}(1 - \beta^2 + \dot{R}^2)] \\
 & + [(1 - \beta^2)\frac{\dot{A}^2}{R} - \alpha(1 - \beta^2)^{3/2}(E_r - c\dot{Z}B_\phi + c\dot{A}B_z)] \\
 & \times [\dot{A}\dot{Z}^2\dot{R} - \dot{A}\dot{R}(1 - \beta^2 + \dot{Z}^2)] \\
 & + [(1 - \beta^2)\frac{\dot{R}\dot{A}}{R} - \alpha(1 - \beta^2)^{3/2}(E_\phi + c\dot{Z}B_r - c\dot{R}B_z)] \\
 & \times [(1 - \beta^2 + \dot{Z}^2)(1 - \beta^2 + \dot{R}^2) - \dot{Z}^2\dot{R}^2].
 \end{aligned}$$

Simplified, the above equation yields

$$\begin{aligned}
 \ddot{A} = & \alpha(1 - \beta^2)^{1/2} \left[(E_x + c\dot{R}B_\phi - c\dot{A}B_r) \dot{Z}\dot{A} + (E_r - c\dot{Z}B_\phi + c\dot{A}B_z) \dot{A}\dot{R} \right. \\
 & - (E_\phi + c\dot{Z}B_r - c\dot{R}B_z) (1 - \beta^2 + \dot{Z}^2 + \dot{R}^2) \left. \right] \\
 & - \frac{\dot{R}\dot{A}}{R} (1 - \beta^2 + \dot{Z}^2 + \dot{R}^2) - \frac{\dot{A}^2\dot{R}}{R}.
 \end{aligned}$$

Noting that $(1 - \beta^2 + \dot{Z}^2 + \dot{R}^2) = (1 - \dot{A}^2)$ we have finally

$$\ddot{A} = \alpha(1 - \beta^2)^{1/2} \left\{ -E_\phi(1 - \dot{A}^2) + \dot{Z}\dot{A}E_x + \dot{A}\dot{R}E_r - c\dot{Z}B_r + c\dot{R}B_z \right\} - \frac{\dot{R}\dot{A}}{R}. \quad (29)$$

APPENDIX II

GENERAL NEUMANN BOUNDARIES

We will first illustrate the derivation of the difference equations and then give the rules for defining the difference equation coefficients. If a boundary with normal derivative of the potential array equal to zero is desired along a line as shown, then a problem boundary is drawn as shown by the dashed line. A point at "a" is chosen to lie on the normal to the boundary through the point "4" at the intersection between points "5" and "2". Since point "a" lies on the normal to the boundary, it follows that $V_a = V_4$. Define $\tan \alpha$ as the slope of the boundary near point "4".

Starting from

$$V_a = V_5 \quad (30)$$

we have

$$\frac{V_a - V_5}{a5} = \frac{V_2 - V_a}{a2} \quad (31)$$

where, for example, $a5$ is the distance from point "a" to point "5". The mesh interval

is taken to be unity. Cross-multiplying, we have

$$\overline{a2}V_a - \overline{a2}V_5 = \overline{a5}V_2 - \overline{a5}V_a$$

or

$$(\overline{a2} + \overline{a5})V_a = \overline{a5}V_2 + \overline{a2}V_5. \quad (32)$$

But, $\overline{a2} + \overline{a5} = \sqrt{2}$ and $V_a = V_4$, hence

$$\sqrt{2}V_4 = \overline{a5}V_2 + \overline{a2}V_5. \quad (33)$$

From the law of sines,

$$\frac{\overline{a2}}{\sin \alpha} = \frac{1}{\sin(\pi/4 - \alpha)} = \frac{1}{\cos \pi/4 - \alpha} = \frac{1}{\cos \pi/4 \cos \alpha + \sin \pi/4 \sin \alpha}$$

which becomes

$$\overline{a2} = \frac{\sqrt{2} \sin \alpha}{\sin \alpha + \cos \alpha} = \frac{\sqrt{2} \tan \alpha}{1 + \tan \alpha}. \quad (34)$$

Then the other segment is

$$\overline{a5} = \sqrt{2} - \overline{a2} = \sqrt{2} \left(1 - \frac{\tan \alpha}{1 + \tan \alpha} \right) = \frac{\sqrt{2}}{1 + \tan \alpha}. \quad (35)$$

The complete difference equation from Eq. (4) is

$$\sqrt{2}V_4 = \frac{\sqrt{2} \tan \alpha}{1 + \tan \alpha} V_2 + \frac{\sqrt{2}}{1 + \tan \alpha} V_5,$$

which in the notation used in the main text is

$$0 \cdot V_1 + 4 \cdot \frac{\tan \alpha}{1 + \tan \alpha} V_2 + 0 \cdot V_3 + 4 \cdot \frac{1}{1 + \tan \alpha} V_5 = 4 \cdot V_4. \quad (36)$$

The factors of 4 are inserted to make the sum of the difference coefficients equal to four, as is needed in rectangular coordinates. In cylindrical coordinates, this sum

should be $4 \cdot R$. Note that the derivation presented above was for the slope, $\tan \alpha < 1$. For a negative slope, the similar derivation uses V_1 and V_2 , with the same values of slope. That is, use only positive values of $\tan \alpha$ that are less than 1.0. If the slope is greater than 1.0, the two coefficients are interchanged, so that the larger term, $1/(1 + \tan \alpha)$, goes with the point nearest to the normal to the boundary.

For $\alpha = 45^\circ$, the difference terms both equal 2.0, which are exactly the terms generated if both DELTAR and DELTAZ are 0.0, that is, the conditions for a double Neumann boundary are in fact the conditions for a 45° Neumann boundary. In many applications it is possible to use a 45° Neumann boundary and avoid the complications of this section.

Note that in application, the points used for general Neumann points must have been defined as Neumann boundary points during the boundary input process. The internally generated difference coefficients are then over written by the method supplied to input special boundary coefficients at the end of the regular boundary input, by signalling with a 999 entry on the last input card.

/***** EGNDOC *****/ EGN ELECTRON OPTICS PROGRAM:

EGNSTC1: C LANGUAGE, VERSION 1. 1 JUNE 1987
DESIGNED FOR USE ON PC'S OR ANY SYSTEM SUPPORTING C
EGUN: FORTRAN VERSION COVERED BY THIS MANUAL ALSO.

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UNIVERSITY OF ILLINOIS
URBANA, ILLINOIS 61801

EGNSTC1 FEATURES INCLUDE:

- .. POST PROCESSOR FILES CAN BE MADE. DATA IS CALLED BY IZSAV_TERM.
SEE POST PROCESSOR BELOW.
- .. MASS OF IONS CAN BE INDIVIDUALLY DESIGNATED FOR EACH TRAJECTORY.
ION CHARGE IS GIVEN BY THE SIGN OF THE CURRENT.
- .. EBP MODE; ALLOWS SELECTIVE SWITCHING FROM THE USUAL WAY OF
ACCOUNTING FOR SELF-MAGNETIC FIELDS, TO THE MODE IN WHICH SPACE
CHARGE IS REDUCED TO ACCOUNT FOR THE ATTRACTIVE FORCES DUE TO THE
SELF-MAGNETIC FIELD. SEE ITS DISCUSSION FOR THE PARAMETER ZDOOTQ
IN THE SECTION BELOW ON UNIVERSAL PARAMETERS.
- .. EMITTANCE CALCULATION HAS BEEN CONVERTED TO THE RMS DEFINITIONS
COMMONLY USED FOR NORMALIZED AND UNNORMALIZED EMITTANCE.
IF MIXED SPECIES ARE USED, EMITTANCE WILL BE CALCULATED ONLY
FOR THE FIRST SPECIES, I.E., CHARGE AND MASS LIKE RAY(1).
WHEN THE FIRST AND SPECIES RAY IS ENCOUNTERED, THE EMITTANCE
CALCULATION WILL STOP. SO THE SPECIES SHOULD BE SORTED.
TO AVOID HAVING THE PROGRAM SORT RAYS BY RADIUS, USE IRAT=1.
- .. THE CHILD'S LAW START ROUTINES ARE ALWAYS SINGLE SPECIES, MASS
DEFINED BY PARAMETER MASS, NEGATIVE CHARGE (POSITIVE CURRENT).
TO MAKE IT EASIER TO GENERATE INPUT DATA FOR DIFFERENT SPECIES.
THE CARDOUT PUNCHED FILE, DOB, HAS BOTH INITIAL AND FINAL CARDS.

PLOTS CAN BE MADE OF PHI VS. Z, FOR ONE CHOSEN TRAJECTORY.
PHI IS IN MILLIRADIANS IN R-Z COORD OR DEGREE UNITS IN RECT. COORD.

SUBROUTINES

MAIN

SUBROUTINE ANALYZ(MI)

SUBROUTINE TIMYST(IT,NL)

SUBROUTINE CHILDA (*)

SUBROUTINE DISYNG(R1,Z1,R2,Z2,RHO,ZETA,DIST)

SUBROUTINE CHILDS

SUBROUTINE BSEY(K,BOOL,*)

SUBROUTINE CHILMO(BR2,RHO,ZETA,*)

SUBROUTINE PFILE

SUBROUTINE POTLST

SUBROUTINE REALST

SUBROUTINE POISSN(M,*)

SUBROUTINE SOUND(POTN,MAD,*,*)

SUBROUTINE CORP(*)

SUBROUTINE TRAJCT

SUBROUTINE PLDYS

SUBROUTINE EQUIP(PZ,RD)

SUBROUTINE LAPLAG(*)

SUBROUTINE FRAME

SUBROUTINE DEPROG(DEQQ,EQU,RHO,ZETA,PU,*)

SUBROUTINE LISTL(SS,RHO,ZETA,*)

SUBROUTINE COORD(M,RHO,ZETA)

SUBROUTINE MAGPD(ZLIN,*)

SUBROUTINE LISTING

SUBROUTINE PRITAL(RHO,ZETA,PU,*)

SUBROUTINE TOUCH(I,L,RHO,ZETA,PU,EVV,MHI,ZETI,*)

SUBROUTINE RZP(Z,R,B,C)

FUNCTION BOMCI(S)

SUBROUTINE BATHST(DKAT)

SUBROUTINE PERVNG(MI,*)

SUBROUTINE THERM

SUBROUTINE LOOPS(RHO,ZETA,RR,RZ)

SUBROUTINE SCALEZ(KK,AXLEN,NPTS,XD,XI)

SUBROUTINE VEXPLO(I,L,A,B,C,D,KK,YY)

SUBROUTINE READA

SUBROUTINE CALBRZ(RHO,ZETA,SR,BZ,*)

FUNCTION DELIEI

FUNCTION DELIKI

***** INSTRUCTIONS *****

SAMPLE PROBLEM:

INJECTION GUN MODEL 4-1A GEYD-CATHODE REGION (VBH) MOD.11-20-67 MI=0

INPUT1

RLIN=72,ZLIN=40,POTN=4,POT=0.0,5000.0,0.0,0.0,MI=1,MAGSEG=1,TIME=15.

END

INPUT2

Z1=20,Z2=40,Z3=20,RC=0.0,25.0.

END

1	0	1	0.0	-0.99
1	16	1	2.0	-0.4
1	37	3	0.99	-0.1
4	38	4	2.0	-1.0
4	48	10	2.0	-0.8
4	55	14	0.99	-0.6
4	56	15	2.0	-1.0

4	57	15	2.0	-0.6
4	58	15	2.0	-0.3
4	59	15	2.0	-0.4
4	60	15	2.0	-1.0
4	61	14	-0.99	2.0
4	61	13	-0.2	-0.8
4	62	12	-0.7	2.0
4	62	6	-0.7	2.0
4	62	0	-0.7	0.0
0	66	0	2.0	0.0
2	71	0	0.99	0.0
2	71	10	0.99	2.0
2	71	26	0.99	2.0
2	71	27	0.99	0.99
2	70	27	-0.2	0.99
2	69	26	2.0	0.8
2	49	17	-0.3	0.2
2	41	13	2.0	0.8
2	40	13	2.0	0.4
2	39	13	2.0	0.3
2	22	11	2.0	0.2
2	0	10	0.0	0.3
0	0	8	0.0	2.0
0	0	2	0.0	2.0

END

INPUTS

I21=1, I22=2, I23=10, RAD=257, RMAT=37.6, UNITIN=0.01, EPC=0.0,

END

ANOTHER TITLE CARD FOLLOWED BY DATA FOR A SECOND PROBLEM CAN GO HERE

CARD NO. 1 CONTAINS TITLE ON ONE CARD

INPUT1: CARD NO. 2: INPUT1.

CARD NO. 3 CONTAINS RLIN, ZLIN, POTN, POT(1), POT(2),...

POT(POTN),MI,MAGSEG, LSTPOT, YAX, (ALL IN NAMELIST FORMAT.)

NAMELIST ITEM	DEFAULT,MAX	COMMENT
RLIN=XX	RLIN=100,100	HEIGHT OF PROBLEM
ZLIN=XX	ZLIN=100,300	WIDTH OF PROBLEM
	(SIZE LIMIT (RLIN+1)(ZLIN+2) < QWESH)	
IAX=XX	IAX=0	DEPRESSED AXIS
XR=0.9XX	XR=0.995	SPECTRAL RADIUS FOR CONVERGENCE
	SEE SPECTRAL RADIUS DISCUSSION BELOW.	
PASS=X	PASS=2	NUMBER OF PASSES THROUGH POISSN
	FOR THE INITIAL SOLUTION TO LAPLACE'S EQUATION..NO SPACE CHARGE.	
POTN=XX	POTN=101, 101	NUMBER OF POTENTIALS
	POT(1)=X.X TO POT(POTN) DEFAULT TO ZERO,POTENTIALS IN VOLTS	
	(USE NEGATIVE POTN TO SIGNAL RECTANGULAR COORDINATES)	
MI=X	MI=1	PLOT INSTRUCTION. SEE TABLE
	IF MI IS NEGATIVE, PROGRAM WILL ONLY PROCESS BOUNDARY DATA.	
	IF PROGRAM ONLY PROCESSES BOUNDARIES, BECAUSE OF MI<0 OR	
	DUE TO A BOUNDARY ERROR, PLOTS SHOULD STILL BE GENERATED.	
	USE MI<0 FOR CHECKING BOUNDARIES AND CHECKING SCALING OF	
	PLOTS BEFORE RUNNING ENTIRE PROBLEM. PLOT SCALING PARAMETERS	
	ARE NOW ABLE TO BE READ IN FROM INPUT1;	

EACH ITERATION OF POISSON'S EQUATION RECALCULATES EVERY POINT ONCE. EACH CALL TO POISEN MAKES A MINIMUM OF 3 ITERATIONS AND A MAXIMUM OF 25. THESE ARE INTERNAL CONSTANTS THAT CAN BE CHANGED. THE MAXIMUM WAS 50 FOR THE LARGE MACHINE CODE. FOR EGN87C, THE DEFAULT IS TWO

► F21D

 INPUT (TO INPUT VECTOR POTENTIAL DATA)
 BEO-X.X BEO=0.0 POSITION OF FIRST ELEMENT OF A(), IN MU
 ZEO-X.X ZEO=0.0 RELATIVE TO ORIGIN OF GUN PROB.
 DELB-X.X DELB=1.0 INCREMENT IN R (CM) FROM POISSON/EDIT
 DELZ-X.X DELZ=1.0 INCREMENT IN Z (CM) FROM POISSON/EDIT
 RLMD-XX RLMD=30 NUMBER OF ROWS OF A() DATA
 ZLMD-XX ZLMD=200 NUMBER OF COLUMNS OF A() DATA
 A() VECTOR POTENTIAL DATA ARRAY OF A, EXCEPT A-R AT R=0.
 UNITS OF A IN GAUSS-CM. A() IS A LINEAR ARRAY WITH
 COLUMNS RLMD LONG. MAX SIZE OF A() IS 8000.

BOUNDARY INPUT

BOUNDARY INPUT (3 INTEGERS, 2 FLOATING POINT NUMBERS)
 POT. NO., R, Z, DELTA R, DELTA Z
 FORMAT IS FREE FIELD IN C, AND SIS, SX, 2PI0.5 IN FORTRAN
 TO TERMINATE INPUT, USE POT. NO. >POTN, E.G. 200.
 IF 999 IS USED, SPECIAL BOUNDARIES WILL BE READ, SEE DELCV.

STARTING CONDITIONS, DEFAULT SETTINGS AND DEFINITIONS

INPUTS (INSERT HERE)
 SEND (INSERT AFTER START INSTRUCTIONS)
 INSTRUCTION DEFAULT MAX COMMENT

UNIVERSAL PARAMETERS

AMPAX = X.XX AMPAX = 0 AXIAL CURRENT/(2 PI)
 USE AMPAX TO PUT ADDITIONAL CURRENT IN A CENTER CONDUCTOR.
 AMPAX ONLY AFFECTS SELF-MAGNETIC FIELDS IN SUBROUTINE TRAJOT.
 USE IN CYLIND COORD. OR IN RECTANGULAR COORD. W/O THE (2 PI).
 PERVO = X.XX PERVO = 0 ZERO USES LAPLACE/2
 HOLD = X HOLD = 1 PERVO 'HOLDS' FOR HOLD
 ITERATIONS
 PE = X.X PE=0.1 INITIAL ENERGY AT CATHODE IN EV
 ERROR = X.X ERROR = 1.0 MULTIPLIES ERROR TEST
 UNIT = X.XX UNIT = 0.001 METERS / MESH UNIT
 UNITIN = X.XX (SEE UNIT) INCHES/MESH UNIT
 LSTRN-X LSTRN=0 IF >1, PRINTS SPACE CHARGE MAP
 MAXRAY = XX MAXRAY=27,101 MAXIMUM NUMBER OF RAYS
 IF MAXRAY IS NEGATIVE, THE NUMBER OF RAYS=ABS(MAXRAY)
 STEP = 0.XX STEP = 0.5 MESH UNITS / STEP
 NS = X NS = 7 NUMBER OF ITERATIONS
 SPC = 0.XX SPC = 0.5 ESTIMATED SPACE CHARGE
 SPC SIMULATES PARAXIAL APPROXIMATION ON FIRST CYCLE.
 SPC IS THE FRACTION OF THE RADIAL FORCE USED.
 STC=1.0 FOR FULL EFFECT, SPC=0 FOR NO EFFECT
 PHILIN-X.X PHILIN=0.0 AZIMUTHAL LIMIT
 PHILIN.NE 0 ENDS TRAJECTORY AT PHI .GT. PHILIN
 SAVE = 1 SAVE=0 SAVE=1 SAVES BOUNDARIES,
 TO USE SAVE=1, OMIT BOUNDARY CARDS FROM NEXT PROBLEM.
 SAVE=2 SAVE=0 SAVE=2 USES FINAL DATA
 FROM PREVIOUS RUN TO START THIS RUN.

USE ONLY WHEN START='CARDS'.
 SAVE=3 SAVE=0 SAVE=3 COMBINES SAVE=1 AND SAVE=2
 MASS = X.X MASS = 0 (FOR ELECTRONS) MASS > 0 FOR IONS

SEE NEW FEATURE FOR MULTIPLE SPECIES WITH DIFFERENT MASSES
 IN CARD START SECTION.
 IF INDIVIDUAL MASSES ARE SPECIFIED, DO NOT SET MASS PARAMETER HERE
 USE THIS ONE FOR SINGLE SPECIES RUNS OR CHILD'S LAW STARTS
 MASS IS THE MASS TO CHARGE RATIO. 1.0 FOR PROTONS
 USE MASS=0 FOR RAYS WITHOUT INERTIA, LIKE THEY ARE IN MOLASSES
 CAN BE USED FOR MAGNETIC FLUX LINES OR ELECTRIC FIELD LINES.

AV = X AV = 0 SPACE CHARGE AVERAGED
 LAST AV ITERATION
 AVR = X.X AVR = 1.0 WEIGHT OF SPACE CHARGE
 IN PRECEDING PROGRAM CYCLE FOR AV.
 SEND = X.X SEND=0.0 MAGNETIC BENDING FIELD
 IN GAUSS IN THE DIRECTION NORMAL TO THE R-Z PLANE
 FOR AXIALLY SYMMETRIC PROBLEMS. FIELD MUST BE
 UNIFORM. THE EFFECTS OF SELF-MAGNETIC FIELD ARE LOST
 AND SPACE CHARGE IS STILL AXIALLY SYMMETRIC SO THAT
 IF BEAM IS DEFLECTED, CHARGE DISTRIBUTION IS PROBABLY
 INCORRECT. AN AXIAL FIELD MUST BE INCLUDED IN THE
 INPUT, EVEN IF IT IS ZERO, E.G., DC=0 IN INPUT.
 MAGNLT=X.X MAGNLT=1.0 MULTIPLIES BIA ARRAY
 MPLT=X MPLT=1 MAG FIELD PLOT, SEE PLOT CONTROL

IPHF=K1,K2,...K6 IPHF()=0 UP TO SIX RAY NUMBERS FOR POINT
 BY-POINT PRINTOUT:K,ANO,ZETA,EDOT,ZDOT,TDOT,PHI,RR,BZ,STPP,MPHI

ZEND=X.X ZEND=1000.0 EXACT END OF TRAJECTORY
 CAUTION: IF ZEND IS NOT THE RIGHT-HAND BOUNDARY, THE SPACE
 CHARGE DISTRIBUTION MAY BE INCORRECT.
 VION=X.X VION=1E5 LOWEST POTENTIAL PERMITTED
 USE VION TO SIMULATE SPACE CHARGE NEUTRALIZATION

ZDOTEQ=0.1-1.0 ZDOTEQ=1.0 LEVEL TO ENTER EQQ MODE
 EQQ MODE: A NEW EQQ FEATURE, ALLOWS PROGRAM TO OPERATE IN THE MODE
 IN WHICH SELF MAGNETIC FIELD IS ACCOUNTED FOR BY REDUCING THE SPACE
 CHARGE BY A FACTOR (1-ZDOT/ZDOT), WHERE ZDOT IS VZ/C. THE CHOICE OF
 THE NAME EQQ MODE COMES FROM THE PROGRAM EQQ WRITTEN BY ART PAUL OF
 LLNL, FOR RELATIVISTIC ELECTRON BEAMS. USERS OF EQQ (THIS PROGRAM)
 WHO HAVE FOUND INSTABILITIES WITH LONG, THIN, SEMI-RELATIVISTIC
 BEAMS SHOULD FIND SETTING ZDOTEQ AT A VELOCITY LEVEL BELOW THAT OF
 THEIR BEAM, SHOULD GIVE IMPROVED RESULTS. SOME EXPLANATION OF WHY
 THIS FEATURE IS SO SPECIAL, AND WHAT TOOK SO LONG, MAY BE USEFUL.
 THE PRIMARY PURPOSE OF THIS PROGRAM IS GUN DESIGN, MEANING FINDING
 THE SPACE CHARGE LIMITED CURRENT AND OPTICS FROM A GUN. ANY CHANGE
 OF SPACE CHARGE FORCES MUST PRESERVE THAT PURPOSE. THE EQQ MODE
 TEST IS MADE ON EVERY TIME STEP OF EVERY PARTICLE, CHECKING THAT THE
 VELOCITY (Z-COMPONENT) DOES NOT EXCEED THE LEVEL ZDOTEQ. IF IT DOES,
 THEN FOR THAT TRAJECTORY, IN ONLY THAT PART WHERE ZDOT .GT. ZDOTEQ,
 THE SELF MAGNETIC FIELD IS SET TO ZERO AND THE SPACE CHARGE DEPOSITED
 IS REDUCED. THIS SHOULD WORK FINE FOR THIN BEAMS IN A DRIFT TUBE,
 AND IS ALSO SUPPOSED TO WORK FOR A GUN IF ZDOTEQ IS CAREFULLY USED.
 THE IDEA IS TO SET ZDOTEQ TO A VELOCITY APPROPRIATE TO THE DRIFT
 TUBE WHERE THE LONGITUDINAL SPACE CHARGE FORCE BECOMES NEGLIGIBLE

FOR RECTANGULAR COORDINATES:
 $ALPH2 = (METHA + 2) * (RADIUS \text{ OF CURVATURE}) / (STARTING STEP)$
 WHERE ALPHA AND BETA ARE AS DEFINED IN THE LITERATURE, R.C.,
 SPACINGMESH FOR BETA AND DERIVED IN KEPTER, VOL II, FOR ALPHA
 FORMAT IS FREE FIELD; RAY NO., MASS, R, Z, DX, DR, ALPH2

START SPHERE

START = 'SPHERE'	START = 'GENERAL' SPHERICAL CATHODE
RAD = X.XX	RAD = 2*XLIN SPHERICAL RADIUS
RMAX = X.XX	RMAX = RLIN CATHODE RADIUS
ORAD = X.XX	ORAD = CATHODE CENTER OF CATHODE
ST = X.XX	ST = 2.0 STARTING STEP

'SPHERE' ALSO WORKS FOR CYLINDRICAL CATHODE IN RECTANGULAR COORDINATES

START CARDS

START = 'CARDS'	START = 'GENERAL' CARD STARTING
IO = X.XX	IO = 0.0 OLD ORIGIN IN NEW FRAME
SKAL = X.XX	SKAL = 1.0 OLD MESH/NEW MESH

HAVE UP TO MAXRAY DATA CARDS (1 INTEGER, 8 FLOATING POINT)
 RAY, MASS, R, Z, ENERGY (EV), ANGLE (RADIANS), CURRENT (MICROAMPERES
 IN ONE RADIAN SEGMENT), TRANSVERSE ANGLE, TRANSVERSE POSITION (PHI)
 FREE FIELD FORMAT IN 0 REQUIRES NINE (9) ENTRIES PER TRAJECTORY.
 STOP READING WITH RAY NO. GREATER THAN MAXRAY.
 INITIAL TRANSVERSE VELOCITY HAS THE SIGN OF THE TRANSVERSE ANGLE

- .. NEW LBN FEATURE; MASS MUST BE SPECIFIED FOR EACH RAY.
- .. PVI MASS ON CARD START DATA AFTER RAY NUMBER.
- .. NOTE THAT ELECTRON HAVE MASS CODE NUMBER = 0. PROTONS MASS=1.
- .. USE NEGATIVE CURRENTS FOR POSITIVE IONS.
- .. MASS=1.5 WOULD BE LIKE DOUBLY CHARGED TRITIUM.

IF CURRENT IS NEGATIVE, POSITIVE CHARGE IS ACCELERATED. THIS CAN
 BE USED TO TRACK IONS IN THE FIELDS FROM AN ELECTRON BEAM PROBLEM
 (USE SAVE-1) OR SECONDARY ELECTRONS FROM AN ION BEAM PROBLEM.

IF RECTANGULAR COORDINATES:

- 1) PHI IS TRANSVERSE POSITION IN MESH UNITS.
- 2) CURRENT IS MICROAMPERES IN ONE MESH UNIT DEEP SEGMENT.

CARDS SHOULD BE SORTED ACCORDING TO INITIAL VALUE OF RHO. USE
 IRAT=1 TO DEFEAT THE BUILT IN SORT ROUTINE WHICH SEQUENCES RAYS

***SPECIAL TESTS IN RATHET; CROSSING OR 3-D SPACE CHARGE**

IRAT=1	IRAT=0	3-D SPACE CHARGE
IRAT=2	IRAT=0	CROSSING DETECTION

USE OF NEGATIVE RAY NUMBERS:

- A) IF IRAT=1 (3-D SPACE CHARGE)
 - 1) MAKE RAY NUMBERS NEGATIVE FOR BEAM EDGE CARDS.
- USE BEAM EDGE CARDS (10=0) TO SIMULATE SPACE CHARGE SPREADING
 OF A CYLINDRICAL BEAM OF CURRENT I AND RADIUS R IN RECT. COORD.
 PAIRS OF BEAM EDGE CARDS PRECEDE SETS OF RAY CARDS DEFINING
 PART OF BEAM IN WHICH 3-D SPACE CHARGE SPREAD IS TO BE SIMULATED
 SEVERAL PARTS, DIFFERENTIATED BY SELECTED ATTRIBUTES; EG., ENERGY,
 ALPHA OR RADIUS, CAN BE USED SIMULTANEOUSLY WITH ANY NUMBER OF RAYS
 IN EACH PART. END OF PART IS DEFINED BY NEXT RAY WITH NEGATIVE RAY
 NUMBER, WHICH BEGINS THE NEXT PART.

2) TO SIMULATE CYLINDRICAL BEAM SPACE CHARGE IN RECTANGULAR
 COORDINATES MAKE CURRENT PER MESH UNIT. $I' = I / (PI * R)$ INSTEAD
 OF $I' = 2 * I / (PI * R)$ WHICH WOULD HAVE THE SAME CURRENT DENSITY.
 IN OTHER WORDS, MAKE $I'(K) = I(K) / (2 * R(K))$ INSTEAD OF $I(K) / R(K)$.
 NOTE THAT THIS REQUIRES TWICE AS MANY RAYS AS FOR
 CYLINDRICAL BEAM WITH SYMMETRY. BEAM EDGE CARDS (RAY NO. < 0)
 ALSO APPLY TO OFF-AXIS PENCIL IN CYLINDRICAL COORDINATES.

B) IF IRAT=2 (R-2 AND PHI CROSSOVERS)

1) R-2: MAKE RAY NUMBERS NEGATIVE FOR SEQUENTIAL RAYS FOR
 WHICH FINAL CROSSOVER SHOULD BE DETECTED. CROSSINGS WILL BE
 LISTED AND PLOTTED. NEGATIVE RAY NUMBERS SHOULD BE IN PAIRS.
 TO FIND CROSSOVERS WITH Z AXIS, RUN A RAY WITH R=0, ALPHA=0
 PRECEDING THE RAY TO TEST AXIS CROSSING.

2) PHI: LEAVE RAY NUMBERS POSITIVE FOR TRANSVERSE RAYS TO
 DETECT LAST CROSSING OF PHI-PI+INTEGER.

IF SAVE=2, RUN STARTS WITH FINAL RAY DATA FROM PREVIOUS RUN.
 DO NOT PUT SAVE=2 ON THE FIRST RUN OF A SET.

THERMAL EFFECTS

SUBROUTINE THERM IS CALLED IF THE PARAMETER TC=0.
 TC=XXX.X KELVIN TEMP. OF CATHODE
 THREE MODELS ARE INCLUDED IN THIS VERSION

KRAY=2	KRAY=1	TWO RAY SPLIT, RANDOMIZED
KRAY=3	KRAY=1	THREE RAY SPLIT
KRAY=5	KRAY=1	FIVE RAY SPLIT

TWO RAY SPLIT DIVIDES CURRENTS EQUALLY INTO 2 RAYS WITH EQUAL
 ANGULAR DEVIATIONS FROM THE INITIAL DIRECTION. THE AMOUNT OF THE
 DEVIATION FOLLOWS A RANDOMIZED DISTRIBUTION BASED ON A ONE-
 DIMENSIONAL MAX DISTRIBUTION.

THREE RAY SPLIT PUTS CURRENTS IN 1-2-1 RATIO WITH 2 PARTS IN
 UNDEFLECTED RAY AND 1 PART EACH IN RAYS WITH $V(PERP) = SQRT(2KT/M)$
 IN R-2 PLANE, UP AND DOWN RELATIVE TO UNDEFLECTED RAY.

FIVE RAY SPLIT PUTS CURRENTS IN 1-5-8-5-1 RATIO WITH
 $V(PERP) = 2 * SQRT(2KT/M)$ FOR 1 PART RAYS AND $V(PERP) = 1 * SQRT(2KT/M)$
 FOR 5 PART RAYS. NO DEVIATION FOR CENTER 8-PART RAY.

THERM CAN BE CALLED FOR START='SPHERE', 'GENERAL', 'CARDS',
 OR 'GENCARD'. IT CANNOT BE USED FOR START='CARDS' WITH SAVE=2.

START LAPLACE

START = 'LAPLACE'	START = 'GENERAL' NO RAY TRACING
NS = X	NS = 7 NUMBER OF LAPLACE CYCLES
LAPRN=1	LAPRN=0 USE LAPRN=1 TO START READING

DATA CARDS WITH (R,Z, SPACE CHARGE) FOR NON-ZERO POINTS.
 FREE FIELD FORMAT. END CARD INPUT WITH ANY SINGLE NUMBER.
 FOR A BEAM GOING NORMAL TO THE R-2 PLANE, SPACE CHARGE IS
 $RO(R,Z) = -120 * PI * I / (AREA * MU * 2) * BETA$ IN RECTANGULAR COORD.
 WHERE AREA(SQ. MESH UNITS) FOR A UNIFORM BEAM OF CURRENT I(A).
 *****LAPRN IS A NEW INPUT FEATURE*****
 PRINTED OUTPUT INCLUDES A TABLE OF SURFACE CHARGE FOR EACH
 SURFACE # (POT #). TO FIND CAPACITANCE, DIVIDE BY VOLTAGE.

SPECIAL BOUNDARY POINTS (INCLUDING GENERAL NEUMANN BOUNDARIES)

USE 999 IN COLS. 3-5 TO END BOUNDARY INPUT. BOUNDARY MUST INCLUDE ALL POINTS TO BE USED AND ALL POT NUMBERS. THEN INCLUDE ANY NUMBER OF CARDS WITH R,X AND FOUR DIFFERENCE NUMBERS FOR LEFT, RIGHT, UP, AND DOWN, SEQUENTIALLY. NUMBERS SHOULD ADD TO 4-R OR 4 IF RECTANGULAR COORDINATES. END WITH B=BLIN.

FOR GENERAL NEUMANN, SEE APPENDIX II OF USER'S GUIDE
TERMS ARE $4 \cdot (\tan A) / (1 + \tan A)$ AND $4 / (1 + \tan A)$ WHERE $\tan A < 1$

HORIZONTAL DIELECTRIC BOUNDARY

LEFT-RIGHT = $(E1 \cdot (R - .5) + E2 \cdot (R + .5)) / 2$
UP = $E2 \cdot (R - .5)$ DOWN = $E1 \cdot (R + .5)$
WHERE E1 OR E2 = 1.0 FOR VACUUM AND E2 IS UPPER 'MATERIAL'.

VERTICAL DIELECTRIC BOUNDARY

LEFT = E1-R RIGHT = E2-R
UP = $(E1 \cdot E2 + (R - .5) / 2)$ DOWN = $(E1 \cdot E2 + (R + .5) / 2)$
WHERE E2 IS RIGHT HAND 'MATERIAL'.

SUMMARY OF FILE 1 FORMAT FOR PLOT DATA OUTPUT

EXPLOT(I,L,A,B,C,D,(X(J),J=1,L),(Y(J),J=1,L)

WHERE:

I=0 THROUGH 9

FOR I=0,Y,B PLOT A LINE

L=NUMBER OF DATA POINTS TO BE PLOTTED

X, Y ARE ARRAYS OF LENGTH $\geq L$, WITH X,Y DATA

FOR I=1, PLOT X AXIS, FOR I=2, PLOT Y AXIS

L=NUMBER OF COMPUTER WORDS IN TITLE

FOR IBM/360 $L = (N+3) / 4$ IF N=NUMBER OF CHAR

A=SCALE (DATA UNITS/INCH)

B=AXIS LENGTH (INCHES)

C=X COORD OF Y AXIS, OR Y COORD OF X (OTHER COORD IS 0.)

D=DATA VALUE TO APPEAR ON LOWER END OF AXIS

FOR I=3, END OF PICTURE. GET A CLEAN AREA ON PAPER, ETC.

L=1: A,B,C,D,X,Y=0.0

FOR I=4, CLOSE PLOT, THIS IS THE LAST RECORD OF THE FILE

L=1: A,B,C,D,X,Y=0.

FOR I=5, PLOT POINTS (OR X'S, OR SOME SYMBOL)

L,A,B,C,D,X,Y SAME AS FOR I=0 (LINES)

FOR I=6, SET SCALE FACTOR

A=X AXIS LENGTH

B=Y AXIS LENGTH

C=EX (FROM INPUTS OR INPUT1)

D=EY

PLOT AREA MUST BE AT LEAST $-0.5 < X < 0.5$ $-0.5 < Y < 0.5$

C AND D CAN BE USED IF NEEDED.

THE TITLE ON THE AXIS SHOULD BE UNDER THE X AXIS,

AND TO THE LEFT OF THE Y AXIS (THE PROGRAM CAN PLOT

MORE THAN ONE Y AXIS ON A PLOT, SO BE CAREFUL.)

I LESS THAN 0, OR GREATER THAN 9 SHOULD'N'T HAPPEN, BUT CHECK IT.

ARRAY SIZES

MAX SIZE OF POTENTIAL ARRAY: 101, ADJUST POTH=101,POT(101),LLL=1,101
MAX BOUNDARY SIZE: 1101, ADJUST BOND1,BOND2,BONDS DWOND1,DWOND2,
ABOX(1101),ABCT(1101),ORDER(1101+121),XT(1101+121,0)
MAX RLIN 120, ADJUST ORDER(1101+121),XTa(1101+121),GLa(121),
MAX NUMBER OF RAYS: 101, ADJUST AL(101),IG(101),IL(101),RR(101),RWIR(1
RWND(101),RWAL2(101),GRNO(101),GRNZ(101),GRNR(101),
CPRI(101),CPRI(101),RDOTL(101),ZDOTL(101),TDOTL(101),APWTL(101),
TPRI(101),VV(101),XD(0,101),ZZ(101),TI(101),LL(101),RWIR=101
MAX SIZE OF PROBLEM: 10000, *****CRYSTALLY 8100***** <= 10000
IN FORTRAN VERSION, ADJUST TYPE(11000),U(11000),RE(11000)
MAX XLIN: 300, ADJUST RX(301+2),RY(301+2),RXX(2+301+2),RYY(2+301+2)
KEY INIT. LOOP -1,2+301+2, BZA(301+14), IBZA=301+14, BARR(301)
LN=301 LENGTH OF EQUIPOTENTIAL
MAX NUMBER OF COILS: 101, ADJUST CW(101),CR(101),CZ(101),LLL=1,101

MAX NUMBER OF COLUMNS: 401,ADJUST LINC(3,401),
(SHOULD BE LARGER THAN XLIN)

BARR(3,301) ONLY FOR RECT. SPED. IN CYL. COORD.

***** KENDOC *****

APPENDIX IV

BOUNDARY EXAMPLES

In the following examples, we will try to illustrate most of the situations that can arise in generating a boundary data set.

A metal boundary above the point marked 1, if at potential #3, and if the line is assumed to be 0.6 mesh units (mu) above the point, would have a boundary data line as shown:

POT	R	Z	DELTAR	DELTAZ
3	3	2	0.6	2.0

The applicable rule is that the mesh point at $R=3$, $Z=2$ is the nearest point to the boundary, from the inside, and is defined as a "boundary point." The distance DELTAR: 0.6 is the distance from the boundary point to the boundary. When this distance is greater than one mesh unit, as it is in the Z-direction, then the code number 2.0 is used for the DELTAR or DELTAZ.

Metal Boundary				
POT	R	Z	DELTAR	DELTAZ
3	3	2	2.0	-0.4

A metal boundary to the left of the point marked "1," if at potential #3, and if the line is assumed to be 0.4 mu left of the point, would have a boundary data line as shown.

Inside Corner				
POT	R	Z	DELTAR	DELTAZ
3	3	2	0.6	-0.4

If the metal boundary forms an inside corner at the point marked "1," if at potential #3, and if the line is assumed to be 0.4 mu left of the point and 0.6 mu above the point, it would have a boundary data line as shown.

Neumann Boundary				
POT	R	Z	DELTA R	DELTA Z
0	0	2	0.0	2.0

A point on the axis, or on any other segment of Neumann boundary, as the point numbered "2" above, uses a code number for DELTA R=0.0, for a horizontal Neumann boundary, and could have a data line as shown. If the Neumann boundary is a vertical line, then DELTA Z=0.0. The entry POT=0 could be any value, but is frequently made "0" for the lack of anything better.

Neumann and Metal Corner				
POT	R	Z	DELTA R	DELTA Z
1	0	1	0.0	-0.4

If a metal boundary intersects the axis, and the nearest boundary point is at the point marked 1, if at potential #1, and if the line is assumed to be 0.4 mu left of the point, it would have a boundary data line as shown.

Metal with Two Intercepts				
POT	R	Z	DELTA R	DELTA Z
1	1	1	0.3	-0.1

The point at "4" above has two intercepts with the same boundary segment, here defined as DELTA R=0.3 and DELTA Z=-0.1, and if POT=1, there would be a data line as shown.

Double Neumann Corner				
POT	R	Z	DELTA R	DELTA Z
0	0	5	0.0	0.0

If two Neumann boundaries intersect as at the point "6," it would have a boundary data line as shown.

Outside Corner				
POT	R	Z	DELTAR	DELTAZ
1	3	3	-0.4	2.0
2	2	2	2.0	0.3

The outside corner in the figure above requires the two boundary points at "1" and "2" to be defined. The point marked "0" is not a boundary point...the boundary does not intercept the mesh within one mesh unit of the point marked "0." If the sharp corner is potential #2, the boundary data for the points at "1" and "2" are respectively as shown.

Thin Foil or Ideal Grid				
POT	R	Z	DELTAR	DELTAZ
3	3	2	2.0	0.4
3	2	2	2.0	0.4
3	2	3	2.0	-0.6
3	3	3	2.0	-0.6

A thin sheet, or ideal grid, at potential #3, must be defined on both sides as shown.

Thin Sheet on a Mesh Line				
POT	R	Z	DELTAR	DELTAZ
3	3	2	2.0	0.99
3	2	2	2.0	0.99
3	1	3	0.5	2.0
3	2	4	2.0	-0.99
3	3	4	2.0	-0.99

If the thin foil, or ideal grid of the last illustration is moved so that it lies directly on a mesh line, then the points under the foil are no longer boundary points. If now the bottom of the foil is terminated at $R=1.5$, the five numbered points would use the five data lines shown. The DELTAZ values of 0.99 would result in an effective thickness of the foil of 0.02μ .

Grid Wire on a Mesh Node				
POT	R	Z	DELTAR	DELTAZ
3	3	2	2.0	0.95
3	4	3	-0.95	2.0
3	3	4	2.0	-0.95
3	2	3	0.95	2.0

An individual grid wire, lying directly on the mesh node marked with the letter "G," would be defined by the four adjacent points as shown.

Grid Wire on Mesh Line				
POT	R	Z	DELTAR	DELTAZ
3	3	2	2.0	0.4
3	3	3	2.0	-0.4

A grid wire can lie on a mesh line, instead of on a mesh node as in the preceding illustration. There seems to be no particular advantage or disadvantage to either configuration. Note however that if there are grid wires on adjacent mesh lines, the effect is the same as the ideal grid, no field can leak through.

Grid Off Mesh, Not a Boundary				
POT	R	Z	DELTAR	DELTAZ

A grid wire that does not intersect any mesh line cannot be defined as surface. Either the wire has to be moved a little, or the scale of the mesh has to be adjusted, or more resolution is needed.

Imaginary Boundary Points				
POT	R	Z	DELTAR	DELTAZ
0	3	2	2.0	2.0
0	3	3	2.0	2.0
0	3	4	2.0	2.0

Imaginary or virtual boundary points can be used to step along a mesh line, or by any other path by one mesh step at a time, as shown in the table. They are defined by having $DELTAR=DELTAZ=2.0$, and can have any value for POT. From the standpoint of the difference equations, virtual boundary points are indistinguishable from any interior point. They may be used to step along to a grid wire or other separated element.

Special Boundary Points for Dielectric					
R	Z	LEFT	RIGHT	UP	DOWN
3	2	11.75	11.75	21.0	2.5
3	3	11.75	11.75	21.0	2.5
3	4	11.75	11.75	21.0	2.5

If the virtual boundary points in the previous illustration are used to define a surface of a dielectric, then special boundary points are defined at the end of the regular points, when a "999" is used to end the input. The coefficients shown correspond to $R=3$ and a dielectric coefficient for the upper material of $E2=6.0$.

45° Neumann Boundary				
POT	R	Z	DELTAR	DELTAZ
0	4	2	0.0	0.0
0	3	3	0.0	0.0
0	2	4	0.0	0.0

A Neumann boundary at 45° to the mesh can be defined by making both DELTAR=0.0 and DELTAZ=0.0. This is a special case of the General Neumann Boundary, as in the next example, for the case $\tan \alpha = 1.0$. Since Neumann boundaries must lie on mesh lines, boundary fitting cannot be used for the 45° Neumann boundary.

Special Points for General Neumann					
R	Z	LEFT	RIGHT	UP	DOWN
4	2	5.856	0.0	0.0	10.144
3	3	4.391	0.0	0.0	7.609
2	4	2.928	0.0	0.0	5.072

After a Neumann boundary has been defined, as in the 45° illustration, the difference coefficients can be redefined using the Special Boundary Point input which follows if a "999" card is used to end boundary input. The expressions which define coefficients for the two terms linking the point with the two interior points away from the boundary, left and down in this example, are $4R/(1+M)$ and $4RM/(1+M)$, where $M=|\tan \alpha|$. Here the Neumann boundary is at 30° to the horizontal.

Parallel Plate Boundary Input				
POT	R	Z	DELTAR	DELTAZ
1	0	1	0.0	-0.99
1	3	1	2.0	-0.99
1	5	1	0.0	-0.99
0	5	3	0.0	2.0
2	5	4	0.0	0.99
2	3	4	2.0	0.99
2	0	4	0.0	0.99
0	0	3	0.0	2.0
0	0	2	0.0	2.0

The example shows how to put in a boundary for two parallel infinite plates at POT=1 and 2, respectively. Since the plates are at Z=0 and 5, these surfaces are behind the boundary and so the DELTAZ values pointing to them are 0.99. The axis and the top surface at R=5 are Neumann boundaries. The skipped points after the point marked "1," cause the fitting routines to be invoked. Similarly after the points marked "3" and "5," fitting is used. If the axis were any longer than in this little example, a skipped point after the one marked "7" would also cause fitting to be used.